# LG31 Printer User's Guide

Order Number EK-LG31E-UG-002

**Digital Equipment Corporation** 

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# Preface

This manual is written for personnel experienced in one or more programming languages, serial interface installation and printer configuration. This manual describes the LG31 control codes and control sequences, and describes how to configure the printer functions using the interface control straps and the printer control strap.

### MANUAL ORGANIZATION

- **Chapter 1, LG31 Features** Describes the printer, provides the theory of operation, and lists the printer's electrical, mechanical, and functional specifications.
- **Chapter 2, Printer Control Strap Configuration** Shows how to print out the printer's configuration status, and how to access and reconfigure the printer control straps. Describes the printer control straps and their factory settings.
- **Chapter 3, Interface Configuration** Describes the serial interface hardware, pin numbers and signals, XON/XOFF protocol, and input buffer processing. Shows how to print out the printer's configuration status, and how to access and reconfigure the interface control straps. Describes the interface control straps and their factory settings.
- **Chapter 4, Character Processing** Describes how the LG31 printer processes control characters and printable characters in text mode.

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- **Chapter 5, Text Mode Escape and Control Sequences** Describes the escape and control sequences, and control strings used by the LG31 printer in text printing.
- **Chapter 6, Printer ID, Status, and Reset Sequences** Contains information on how to implement device attributes, device status, and reset control sequences.
- **Chapter 7, Sixel Graphics** Describes how to implement sixel graphics using LG31 control sequences.
- Chapter 8, Vector, Bar Code, and Block Character Sequences – Describes how to implement vector drawing, bar code printing, and block character sequences using LG31 control sequences.
- **Appendix A, Character Sets** Shows the 16 character sets supported by the LG31.
- Appendix B, Control Code and Control Sequence Summary Provides a summary of the control codes and control sequences used by the printer.
- **Appendix C, Factory, Power-up, and Reset Defaults** Contains the configuration information of the LG31 printer as shipped from the factory, the list of parameters which are reset and saved on powerup, and a list of the parameters that are reset when a reset control sequence is sent to the LG31 printer.
- **Appendix D, VFU Cross Reference Table** Provides a cross reference between the VFU Table byte pair bit patterns and the equivalent characters, decimal, and hexadecimal values.
- Glossary
- Index

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# **Related Documentation**

This manual is one in a series of documents listed, as follows, describing the LG31 printer.

Title	Document No.
LG31 Printer Pocket Service Guide	EK-LG31E-PS
LG31 Printer User's Guide	*
LG31 Printer Installation/Operator's Manual	*
LG31 Printer Technical Manual	EK-LG31E-TM
LG31 Printer Illustrated Parts Breakdown	EK-LG31A-IP

\* These two books are ordered as a kit: EK-OLG31-DK.

## Conventions

In writing this manual, the following conventions have been adopted for the mechanical objects listed below

• Control Panel Keys = Capitalized key legend

Example: OFF LINE

• LED Three-Character Display = Bracketed three characters including flashing printer mode dots

Example: [.8.8.8]

• Number Designated Keys = Parenthesis enclosed number designation

Example: (4)

# Notes, Cautions, and Warnings

Throughout this manual Notes, Cautions, and Warnings have the following meanings:

**NOTE:** The information is important to the understanding of the process being described.

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- **CAUTION:** The information describes a process that can damage the equipment or software.
- **WARNING:** The information describes a process that can harm the user.

### Assistance

If you have a problem with the LG31 printer, carry out the following steps:

- 1. Confirm that the problem can be repeated by recreating the identical conditions leading up to the problem. A vital step may have been overlooked which is causing the problem.
- 2. Identify the problem using the "Troubleshooting" section in Chapter 7 and the list of LED display messages in Appendix A to determine if the problem can be resolved in-house. If not, the local Digital Equipment Corporation Customer Service organization should be contacted.
- 3. If required, report the problem to Digital Equipment Corporation Customer Service. Consult your service contract for the information required to process your call.

#### WARNING

Dangerous voltages exist in the LG31 printer. There are no internal user serviceable parts. Refer servicing to qualified service personnel.

### FCC Statement (A)

#### Notice

This equipment generates, uses, and may emit radio frequency energy. The equipment has been type tested and found to comply with the limits for a Class A computing device pursuant to Subpart J of Part 15 of FCC rules, which are designed to provide reasonable protection against such radio frequency interference. Operation of this equipment in a residential area may cause interference in which case the user at his own expense will be required to take whatever measures may be required to correct the interference.

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# Chapter 1 LG31 FEATURES

# 1.1 Overview

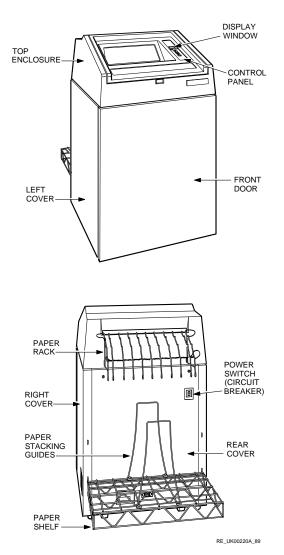
This chapter contains a general description of the LG31 300 LPM Line Matrix Printer. It includes a brief description of the printer, provides the theory of operation, and a lists the printer's electrical, mechanical, and operational specifications.

# **1.2 General Description**

The LG31 Line Matrix Printer (see Figure 1–1) is a high-speed printer capable of printing up to 300 lines-per-minute through a serial interface. It has a universal power supply capable of operating at any voltage between 100 and 240 V, at 50 to 60 Hz, without any modifications.

LG31 FEATURES 1-1

## Figure 1–1: LG31 Line Matrix Printer



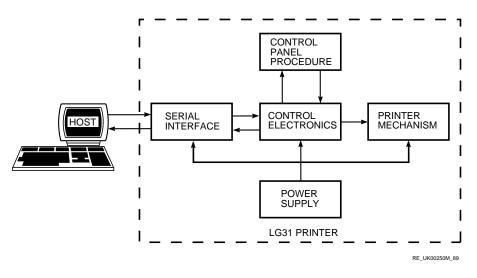
### 1-2 LG31 FEATURES

# **1.3 Theory of Operation**

The LG31 is composed of five basic operational blocks (see Figure 1-2):

- The serial interface.
- Control panel.
- Control electronics.
- Power supply.
- Printer mechanism.

Figure 1–2: LG31 Functional Block Diagram



### 1.3.1 Serial Interface

The serial interface provides the bidirectional communications link between the host and the printer. Bidirectional communications allows data to be sent to the printer, and various types of data (XON/XOFF, status reports, printer ID) to be sent to the host from the printer.

LG31 FEATURES 1-3

### 1.3.2 Control Panel

The control panel provides the bidirectional communications link between the operator and the printer. Bidirectional communications allows the operator to send reconfiguration commands and basic print commands to the printer, and allows the printer to pass configuration, error, and printer status information to to the operator either through printouts or through the control panel indicators.

#### **1.3.3 Printer Mechanism**

The printer mechanism consists of the mechanical and electromechanical hardware in the printer. The printer mechanism performs ribbon and paper motion and converts the binary print data to printed characters on paper using the printer actuators.

### **1.3.4 Control Electronics**

The control electronics coordinate the functions and operations of the serial interface, control panel, and printer mechanism.

### 1.3.5 Power Supply

The power supply provides regulated dc power to the printer's electronic and electromechanical devices. The raw ac power is rectified and regulated to assure reliable printer operation. The power supply automatically adjusts to ac input voltages in the range of 100 to 240 V at 50 to 60 Hz, and constantly monitors the dc voltages to provide correct voltage regulation.

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# 1.4 Specifications

# 1.4.1 LG31 Printer Specifications

Printer Dimensions	
Unpacked	
Width	73.75 cm (29.0 in)
Depth	63.5 cm (25.0 in)
(with Paper Tray)	104.1 cm (41.0 in)
Height	123 cm (48.4 in)
Net Weight	131 kg (287 lbs)
Packaged	
Width	77.5 cm (30.5 in)
Depth	88.9 cm (35 in)
Height	156.2 cm (61.5 in)
Weight	171 kg (376 lbs) (includes 16 kg (35.2 lbs) of accessories consisting of paper shelf, upper paper rack, and ribbon cartridge)
Installation Area Requirem	lents
Width	137 cm (54 in) (To allow air flow clearance for printer side vents)
Depth	206.5 cm (104 in) (To allow free access to front and rear paper handling areas, the ON/OFF switch, and the power cables)
Electrical	
Voltage Range	100 to 240 V ac NOTE
The printer'	s universal power supply automatically
	ational voltage and frequency variations.
input Frequency Range	50 Hz to 60 Hz
Harmonic Distortion	5% maximum allowable
Power Rating	
Standby	50 W
Printing	400 W
Shuttle Frequency	20 Hz
Dissipated Power	
Standby	171 BTU/hr
Printing	1368 BTU/hr

Table 1–1: LG31 Printer Specifications

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## Table 1–1 (Cont.): LG31 Printer Specifications

Radio Frequency Interference	Tested/certified to RFI standards FCC 15, Subpart J, Class A; VDE 0871 Class B			
Acoustic Noise	LNPA 6.7 bels			
	LPA 55 dBA			
Operating				
Altitude	2.4 km (0 to 8,000 ft)			
Temperature	10°C to 40°C (50°F to 104°F) Maximum allowable reduced by factor 1.8°C/1000 m (1°F/1000 ft)			
Relative humidity	10% to 90% non-condensing with a maximum we bulb temperature of 28°C (82.4°F) a minimum dew point 2°C (35.6°F)			
Non-operating	• • •			
Altitude	4.9 km (0 to 17,700 ft)			
Temperature	-40°C to 66°C (-40°F to 150.8°F)			
	Maximum allowable reduced by factor 1.8°C/1000 m (1°F/1000 ft)			
Relative Humidity	5% to 95% non-condensing			
Printing				
Line Length	33.5 cm (13.2 in)			
Lines Per Inch (LPI) Spacing	6, 8, 10			
Characters Per Inch (CPI)	5, 10, 12, 13.3, 15, 16.7 (plus horizontal and vertical expansion of each)			
Paper Slew	50.0 cm/sec (20 in/sec)			
Line Feed	12.5 msec at 6 lines/inch			
Horizontal Tabs	198 positions			
Vertical Tabs	66 positions			
Paper/Forms				
Paper width	76.2 mm (3 in) to 420.1 mm (16.54 in)			
Form Length	8.4 mm (0.33 in) to 559 mm (22 in)			
Fan Folds	152 mm (6 in) to 305 mm (12 in)			
Paper weight	90 g/m² (24 lbs) for single ply paper			
Form Thickness	Less than 0.63 mm (0.025 in)			
Card Stock	Up to 163 g/m² (100 lbs) can be used			

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### 1.4.2 Recommended Paper Weights

Number of Parts	<b>Recommended Paper Weight</b>	Carbon Insert Sheet Weight
1	56 g/m <sup>2</sup> (15 lbs)	_
2, 3 or 4	50 g/m <sup>2</sup> (13.5 lbs)	19 g/m <sup>2</sup> (8 lbs)
5 or 6	45 g/m <sup>2</sup> (12 lbs)	19 g/m <sup>2</sup> (8 lbs)

 Table 1–2:
 Recommended Paper Weights

## 1.4.3 Print Speeds

Print speeds are quoted in lines per minute (LPM) with the printer set at 6 LPI, for each available combination of font and horizontal pitch in characters per inch.

	Horizontal Pitch (CPI)						
Font	5	10	12	13.3	15	16.7	
DP Upper-case Only	300	300	300	300	300	147	
DP Upper- and Lower-case	240	240	240	240	240	105	
NLQ Upper-case Only	82	82	82	82	82	147	
NLQ Upper- and Lower-case	65	65	65	65	65	105	
OCR-A Upper-case Only <sup>†</sup>	_	65	_	_	_	_	
OCR-B Upper-case Only <sup>†</sup>	_	65	_	_	_	_	

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### 1.4.4 Resident Fonts

		Но	rizontal	Pitch (	CPI)	
Font	5	10	12	13.3	15	16.7
Data Processing	Yes	Yes	Yes	Yes	Yes	Yes
NLQ	Yes	Yes	Yes	Yes	Yes	Yes
OCR-A	NLQ	Yes	NLQ	NLQ	NLQ	NLQ
OCR-B	NLQ	Yes	NLQ	NLQ	NLQ	NLQ

Table 1–4: R	esident Fonts
--------------	---------------

"Yes" indicates that the horizontal pitch is available in the current font.

"NLQ" indicates that when either OCR-A or OCR-B font is selected, and a horizontal pitch other than 10 CPI is selected, the NLQ font is substituted automatically. If the horizontal pitch is subsequently changed to 10 CPI, the printer will return to the selected OCR font.

### 1.4.5 Resident Character Sets

The resident character sets are: **Digital Supplemental** U.S. ASCII **ISO Great Britain Digital Holland Digital Finland ISO France Digital Technical** VT100 Special Graphics **Digital French Canada** ISO Germany **ISO Italy** JIS Roman (Japan) **Digital Norway/Denmark ISO** Spain **Digital Sweden Digital Switzerland** ISO Norway/Denmark **Digital Portugal** 

The complete character sets are given in Appendix A.

#### 1-8 LG31 FEATURES

# Chapter 2 PRINTER CONTROL STRAP CONFIGURA-TION

# 2.1 Printer Control Straps

The printer control straps are software switches that allow modification of the basic printer functions usually controlled by hardware switches or jumpers. This section shows how to print the configuration status of the printer and how to access and reconfigure the printer control straps from the control panel. Section 2.2 gives descriptions of the printer control straps and the factory settings.

### 2.1.1 Configuration Status Printout

With power applied and the printer in the off-line mode (printer display [ O F L]), press the (1) (PRG) key. The printer display changes to [ P r o], then a current configuration status (see Figure 2–1) is printed.

PRINTER CONTROL STRAP CONFIGURATION 2-1

#### Figure 2–1: Factory Set Configuration Status Printout

```
THE PRESENT CONFIGURATION IS: (44A511526 SY - 44A511527 IM)
FIRMWARE REVISION LEVEL V2.3
1. Font:
   Style - 44A511527 Dataprocessing
   CPI - 10 CPI
   Country - US ASCII
   Mode - Normal
   Horizontal Expansion - X1
   Vertical Expansion - X1
2. LPI - 6 lpi
3. Forms Control (lines):
   Form Length - 66
   Top Margin - 01
   Bottom Margin - 66
4. Interface Control:
   Interface Type - Serial
   Input buffer length 2304
   Interface Straps A:
           1
                   2
   0
                              3
   12345678901234567890123456789012
   000010000001000000101000001000
   Interface Straps B:
   0
           1
                     2
                              3
   12345678901234567890123456789012
   Speed - 9600
   Parity - Even
5. Margin Settings (columns):
   Left Margin - None
   Right Martin - 132
6. Horizontal Tabs (columns):
   009017025033041049057065073081089097105113121129137145153161169177185193201209217
7. Vertical Tab stops:
8. Printer Control Straps:
   Printer Straps A:
   0
           1
                     2
                              3
   12345678901234567890123456789012
   Printer Straps B:
   0
           1
                     2
   12345678901234567890123456789012
   Press the number '0' to return to normal operation. To continue
modification select (1-8).
```

#### 2-2 PRINTER CONTROL STRAP CONFIGURATION

### 2.1.2 Printer Control Straps

To select the Printer Control Straps menu, press key (8). The printer will print the menu shown in Figure 2-2.

#### Figure 2–2: Printer Control Straps Selection

Printer Control Straps: 0. Exit 1. Printer Straps A 2. Printer Straps B

#### 2.1.2.1 Exit (0)

Pressing key (0) at this time will return the printer to the off-line mode (printer will display [ O F L]) and result in a printout of the following message:

End of Program Mode

If the key is pressed after making the changes, the new configuration is printed out.

#### 2.1.2.2 Printer Straps A or Printer Straps B

Let us assume that configuration status printout (see Figure 2-1) shows strap B25 is set to a **0** (strap **OUT**), and we want to set it to a 1 (strap **IN**). Press key (**2**) as defined in Figure 2-2 to access the printer straps B. The printer responds with a front panel display of **[ 3 3 o]** and prints the message shown in Figure 2-3.

#### Figure 2–3: Printer Control Strap Configuration Instruction

Straps:
0. Exit
1. Strap 'IN'
2. Strap 'OUT'
3. Forward Without Change
4. Reverse Without Change

While the front panel display numbers the A Straps 01 to 32 and the B straps 33 to 64, the configuration status printout numbers both A and B straps 1 to 32. The i or o following the strap number in the front panel display defines that strap's setting (o for **OUT** and i for **IN**). See Table

PRINTER CONTROL STRAP CONFIGURATION 2-3

2-1 for a cross reference between display and printout numbering of the printer control straps.

<b>Paper Printout</b> Strap "A" - Numbering - Setting	$\begin{array}{cccccc} 0 & 1 & 2 & 3 \\ 12345678901234567890123456789012 \\ yyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyy$		
7 Segment Display Strap "A" Setting*	000000000111111111222222222333 12345678901234567890123456789012 xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx		
<b>Paper Printout</b> Strap "B" - Numbering - Setting	$\begin{array}{ccccccc} 0 & 1 & 2 & 3 \\ 12345678901234567890123456789012 \\ yyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyy$		
7 Segment Display Strap "B" Setting*	333333344444444455555555555666666 34567890123456789012345678901234 xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx		
*x = i or o			

 Table 2–1:
 Printer Control Straps Cross Reference Table

Table 2–1 shows that printer control strap B25 on the printout is equivalent to the printer control strap 57 displayed on the front panel. Advance the display strap number **[ 3 30]** to **[ 5 7 0]** by pressing key **(3)** until **[ 5 7 0]** is displayed. Change the strap setting from **[ 5 7 0]** (strap 57 **OUT** ) to **[ 5 7 i]** (strap 57 **IN** ) by pressing key **(2)**, observe the "o" following the "57" has been replaced by an "**i**", pressing key (1) changes "**i**" to "**o**".

To verify the change has been sent to non-volatile memory, press key (0). The printer responds with a printout of the printer control straps shown in Figure 2-4, showing that the printer control strap B25 setting has been changed to a 1 (strap B25 **IN**).

#### 2-4 PRINTER CONTROL STRAP CONFIGURATION

Figure 2–4: Printer Control Strap Verification

Press the number '0' to return to normal operation. To continue modification select (1-9).

#### 2.1.2.3 Exit

If all required changes to the printer control straps have been verified, pressing key (**0**) will return the printer to the off-line mode (printer will display **[O F L]**) and print the following message:

End of Program

# 2.2 Printer Control Strap Descriptions

This section provides functional descriptions and factory settings (marked with an asterisk) of the printer straps A and B. Factory settings of the printer control straps taken from the configuration status menu are provided in Figure 2-5. Functional descriptions of the printer control straps are given in Table 2-2.

### Figure 2–5: Printer Control Strap Factory Setting

PRINTER CONTROL STRAP CONFIGURATION 2-5

Strap **Function and Description** A1-A16 Not Assigned A17 0 (OUT)\* selects LG31 product ID 1 (IN) selects LG01 product ID A18-Not Assigned A20 0 (OUT)-DISABLE LINE FEED TO SLEW CONVERSION A21 Paper advances one line feed at a time. 1 (IN)\*-ENABLE LINE FEED TO SLEW CONVERSION When strap 21 is IN, consecutive line feeds, or line feeds preceded by carriage returns, are stored in a buffer until other characters are received. At that point, all accumulated line feed commands are performed as a single paper slew of length equal to that of the line feeds if performed separately. The result is an increase in throughput which may be significant in many applications. If line feeds totaling more than 22 in are received, a slew will be performed each time the accumulation reaches 22 in, and the line counter will be reset to allow for the receipt of more line feeds. A22 0 (OUT)\*-DISABLE SLEW TRUNCATION AT TOP OF FORM 1 (IN)-ENABLE SLEW TRUNCATION AT TOP OF FORM Allows the paper to slew no farther than the next Top Margin or first form boundary (if Top Margin is not in effect). A23 1 (IN)-NLQ font underline reset to baseline. A24 0 (OUT)\*-PRINTER COMES UP OFF LINE AFTER SELF TEST Printer goes to the OFF LINE condition after termination of self test. 1 (IN)-PRINTER COMES UP ON-LINE AFTER SELF TEST Printer goes to the ON LINE condition after termination of self test. Note that the above conditions apply to self test initiated at powerup, following test print or printer initialization. Regardless of the switch setting, the printer will go to the ON LINE condition after a host-initiated self test. A25 Not Assigned

Table 2–2: Printer Control Strap Functional Descriptions

### 2-6 PRINTER CONTROL STRAP CONFIGURATION

 Table 2–2 (Cont.):
 Printer Control Strap Functional Descriptions

Strap	Function and Description
A26	<ul> <li>0 (OUT) - DISABLE PAPER MOTION KEYS WHEN ON LINE Paper motion keys (Form Feed, Line Feed, and Paper Rev) are disabled when the printer is on-line.</li> <li>1 (IN)* - ENABLE PAPER MOTION KEYS WHEN ON LINE The paper motion keys (Form Feed, Line Feed, and Paper Rev) are enabled when the printer is on-line. Response to the keys will not occur if the printer is printing or communicating with the host.</li> </ul>
A27	<ul> <li>0 (OUT) - DISABLE AUTO WRAP</li> <li>A line of data exceeding the right margin will be printed on that line up to the right margin, but the data exceeding the right margin is truncated.</li> <li>1 (IN)* - ENABLE AUTO WRAP</li> <li>A line of data exceeding the right margin will be printed on that line up to the right margin. Any data exceeding the right margin is wrapped around on the next line.</li> </ul>
A28	0 ( <b>OUT</b> ) - DISABLE LINEFEED/NEW LINE MODE (LNM) This turns off the line feed/new line mode. A line feed character advances the paper one line. The active column does not move. 1 ( <b>IN</b> )* - ENABLE LINEFEED/NEW LINE MODE (LNM) This turns on the line feed new line mode. A line feed character advances the paper one line and returns the active column to the left margin.
	Note that the setting of this strap ( <b>IN</b> or <b>OUT</b> ) is ignored if switch A29 (below) is set <b>IN</b> .
A29	<ul> <li>0 (OUT)*—DISABLE CARRIAGE RETURN/NEW LINE The carriage return/new line mode is turned off. A carriage return character returns the active column to the left margin without advancing to a new line.</li> <li>1 (IN)—ENABLE CARRIAGE RETURN/NEW LINE The carriage return/new line mode is turned on. A carriage return character returns the active column to the left margin and advances the page one line.</li> </ul>

PRINTER CONTROL STRAP CONFIGURATION 2-7

 Table 2–2 (Cont.):
 Printer Control Strap Functional Descriptions

Strap	Function and Description			
A30	0 (OUT)*—ENABLE DELETE <del> The delete character prints a checkerboard pattern. 1 (IN)—DISABLE DELETE <del> The delete character is ignored.</del></del>			
A31	1 (IN)—DP font underlined raised to baseline.			
A32	0 (OUT)* DISABLE HEX DUMP MODE The characters are processed normally. 1 (IN) - ENABLE HEX DUMP MODE All data (including control codes and escape sequences) will be printed in hexadecimal format. HEX dump allows program debugging and system analysis of the data received by the printer.			
B1-B32	Not Assigned			

### 2-8 PRINTER CONTROL STRAP CONFIGURATION

# Chapter 3 INTERFACE CONFIGURATION

### 3.1 Introduction

The LG31 printer uses an RS-232-C serial interface. This interface is compatible with other Digital serial printer interfaces. Connection of the host to the printer is made at the serial interface connector located at the back of the printer (see Figure 3-1).

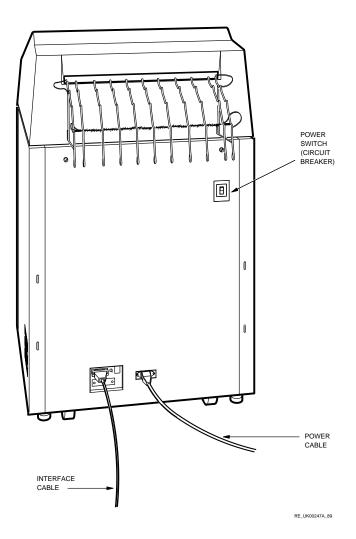
Section 3.2 gives descriptions of the serial interface, pin numbers, and signals. Section 3.3 describes the XON/XOFF protocol and input buffer processing. This chapter also shows how to access and reconfigure the interface straps in Section 3.4, and provides descriptions of the interface control straps and the factory settings in Section 3.5.

# 3.2 Serial Interface

This section describes the serial interface connector (see Figure 3–1), defines the interface pin assignments, and describes the interface signals, the input buffer, and the XON/XOFF protocol.

INTERFACE CONFIGURATION 3-1

Figure 3–1: Serial Interface Connector Location

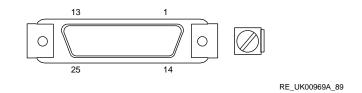


### *3–2 INTERFACE CONFIGURATION*

### 3.2.1 Serial RS-232-C Connector

Figure 3-2 shows the 25-pin serial RS-232-C interface connector.

#### Figure 3–2: Serial RS-232-C Interface Connector



### 3.2.2 Pin Assignments and Signal Descriptions

Table 3–1 defines the serial interface pin numbers, the mnemonic, the source, and the description of the signals.

- 1. Pin 3 (RX) is the primary data input line carrying serial data from the host to the printer. The printer accepts the data as long as it is on line and for one second after the printer has been placed in the off-line state. A negative level is a Mark and a positive level is a Space. When released, the line level should be in a Mark condition.
- 2. When XON/XOFF protocol is used, the parity must be set to match the data source.
- 3. DSR is strap-dependent; CTS is not strap-dependent. Regardless of how the printer is strapped, the host may always use CTS to inhibit.
- 4. CTS must be positive or lead open-circuit for XON/XOFF protocol. For this protocol RTS or DTR cannot be tied to CTS.

INTERFACE CONFIGURATION 3-3

Pin number	Mnemonic	Source	Description
1	Protective Ground (PGND)	Common	Protective Ground.
2	Transmitted Data (TX)	Printer	Serial encoded data sent to the host.
3	Received Data (RX)	Host	Serial encoded data sent to the printer.
4	Request to Send (RTS)	Printer	When set the printer is on-line.
5	Clear to Send (CTS)	Host	Printer transmission is not inhibited.
6	Data Set Ready (DSR)	Host	Printer is ready to send.
7	Signal Ground (SGND)	Common	Logic Common.
11	Secondary Request to Send (SCA-1)	Printer	Printer is ready to send.
19	Secondary Request to Send (SCA-2)	Printer	Printer is ready to send.
20	Data Terminal Ready (DTR)	Printer	Indicates when printer is ready to receive data.

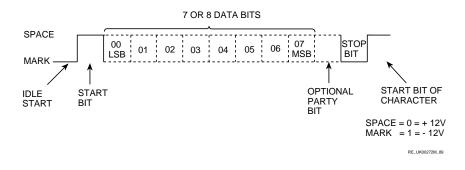
Table 3–1: Serial Pin Assignments and Descriptions

### 3.2.3 Serial Data Format

The serial interface requires that data is transmitted in a bit-serial, asynchronous character format. Figure 3-3 shows serial data format for host to printer and printer to host communications.

3-4 INTERFACE CONFIGURATION





# 3.3 Input Buffer Control

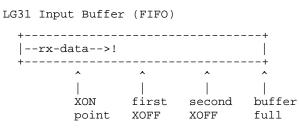
The LG31 uses XON/XOFF protocol and a 2 Kbyte input buffer to avoid input buffer data overflow.

### 3.3.1 XON/XOFF Protocol

To avoid input buffer overflows the LG31 printer uses XON/XOFF protocol to synchronize data exchange.

After power-up, the printer is set to Ready and it sends one XON control character, signaling that it is ready to receive data. The printer constantly monitors the number of characters in the input buffer. When the input buffer fills to within 150 characters of full (the first XOFF point), the printer sends an XOFF control character, signalling the data source to pause temporarily. Meanwhile, the printer continues to take characters from the input buffer drops back to 50 characters from empty (the XON point), the printer sends an XON control character, signalling that transmission may resume.

INTERFACE CONFIGURATION 3-5



The host transmits characters to the printer which are stored in the printer buffer. When the number of characters in the buffer reach certain points, the printer transmits XOFF characters to control the flow of data. The transmission of these XOFF characters occur when:

- 1. The number of characters in the input buffer reaches the first XOFF point (150 characters from full).
- 2. The number of characters in the input buffer reaches the second XOFF point (100 characters from full). This may occur if the first XOFF had been ignored by the host.

If the host continues to send the characters after the second XOFF and the input buffer becomes full, the incoming data is disregarded and an error condition occurs.

Having sent the XOFF(s) to host, the printer continues to process the data in the input buffer. When the data decreases to 50 characters from empty (XON point), the printer sends a XON character to the host signifying that it is ready to receive more data.

#### 3.3.2 Input Buffer Processing

All characters sent to the printer are temporarily stored in the standard 2 Kbyte (2048 characters) input buffer for further processing.

When the printer is in the Ready state and processing data from the input buffer, it moves characters to the print buffer. The processed data in the print buffer is printed when one of the following conditions are met:

- 1. Receipt of a line terminator (<LF>, <FF>, <VT>, or <CR>).
- 2. Autowrap has been enabled and the print data active position is past the right margin.

#### 3-6 INTERFACE CONFIGURATION

3. Approximately 500 ms elapse without receipt of print data from the host.

When the received data is incorrect, the printer replaces each character with the error character (reverse question mark) when printing.

Unlike all other control codes and control sequences, the Device Status Request (DSR) sequence is processed immediately after it is received.

# 3.4 Interface Control

The interface control straps are software switches allowing the user to modify interface functions usually controlled by hardware switches or jumpers. This section will show how to get a printout of the configuration status, and how to access and reconfigure the interface straps.

### 3.4.1 Configuration Status Printout

With power applied and the printer in the OFF-LINE mode (printer display is **[ O F L]**), press the **(1) PRG** key. The printer display will change to **[ P r o]**, then print a current configuration status (see in Figure 3-4).

INTERFACE CONFIGURATION 3-7

#### Figure 3–4: Factory Set Configuration Status Printout

```
THE PRESENT CONFIGURATION IS: (44A511526 SY - 44A511527 IM)
FIRMWARE REVISION LEVEL V2.3
1. Font:
   Style - 44A511527 Dataprocessing
   CPI - 10 CPI
   Country - US ASCII
   Mode - Normal
   Horizontal Expansion - X1
   Vertical Expansion - X1
2. LPI - 6 lpi
3. Forms Control (lines):
   Form Length - 66
   Top Margin - 01
   Bottom Margin - 66
4. Interface Control:
   Interface Type - Serial
   Input buffer length 2304
   Interface Straps A:
           1
                   2
   0
                              3
   12345678901234567890123456789012
   000010000001000000101000001000
   Interface Straps B:
   0
           1
                     2
                              3
   12345678901234567890123456789012
   Speed - 9600
   Parity - Even
5. Margin Settings (columns):
   Left Margin - None
   Right Martin - 132
6. Horizontal Tabs (columns):
   009017025033041049057065073081089097105113121129137145153161169177185193201209217
7. Vertical Tab stops:
8. Printer Control Straps:
   Printer Straps A:
   0
          1
                     2
                              3
   12345678901234567890123456789012
   Printer Straps B:
   0
           1
                     2
   12345678901234567890123456789012
   Press the number '0' to return to normal operation. To continue
modification select (1-8).
```

#### 3-8 INTERFACE CONFIGURATION

# 3.4.2 Interface Type Control

To select the Interface Control menu, press key (4). The printer will print the menu shown in Figure 3-5.

#### Figure 3–5: Interface Control Selection

Inte	erface Cont	rol	
0.	Exit		
1.	Interface	Туре	
2.	Interface	Straps	А
3.	Interface	Straps	В
4.	Speed		
5.	Parity		

#### 3.4.2.1 Exit

Pressing key (0) at this time will return the printer to the off-line mode (printer will display [ O F L]) and result in a printout of the following message:

End of Program Mode

#### 3.4.2.2 Interface Type

The RS-232-C is the only interface available for the LG31 Printer. However, pressing key (1) will result in the printout shown in Figure 3-6.

#### Figure 3–6: Interface Type Selection

Exit
 Interface Type

If you press key (**0**), the printer will respond with a printout verifying the Interface Type in Figure 3-7.

INTERFACE CONFIGURATION 3-9

#### Figure 3–7: Interface Type Verification

```
Interface Type - Serial
```

```
Press the number '0' to return to normal operation. To continue modification select (1-9).
```

If you press key (1), the printer will respond with the following printed message:

Interface Control
0. Exit
1. Serial

Because the serial interface is the only interface available and pressing key (1) to select the serial interface would serve no function, press key (0) to Exit. The printer will respond with

Interface Type - Serial

#### 3.4.2.3 Interface Strap

A description of what each of the interface straps (A and B) do is given in Table 3-3. The following example describes how to change the straps. Press key (2), defined in Figure 3-5 as Interface Straps A. The printer responds with a front panel display of **[010]** and prints the message shown in Figure 3-8.

#### 3-10 INTERFACE CONFIGURATION

#### Figure 3–8: Strap Configuration Selection

Stra	aps:			
0.	Exit			
1.	Strap	1	EN'	
2.	Strap	' C	)UT '	
3.	Forwar	d	Without	Change
4.	Revers	е	Without	Change

On the front panel display, the strap numbers plus a letter (**i** or **o**) are displayed. The A straps are numbered 1 to 32 and the B straps are numbered 33 to 64. The letter **i** or **o** following the strap number in the front panel display defines that strap's setting (**o** for **OUT** and **i** for **IN**). See Table 3–2 for a cross reference between display and printout numbering of the interface control straps.

 Table 3–2:
 Interface Strap Cross Reference Table

<b>Printout</b> Strap "A" Numbering	0 12345678	1 9012345678	2 9012345678	3 9012
<b>Display</b> Strap "A" Numbering*	12345678	9012345678	22222222222 9012345678 xxxxxxxxx	9012
<b>Printout</b> Strap "B" Numbering	0 12345678	1 9012345678	2 9012345678	3 9012
<b>Display</b> Strap "B" Numbering*	34567890	1234567890	5555555556 1234567890 xxxxxxxxxx	1234

\*x = i or o indicates configuration as shipped from the factory

Assume that configuration status printout (Figure 3-4) shows strap A15 is set to **0** (strap **OUT**), and you want to set it to **1** (strap **IN**).

Table 3-2 shows printer control strap A15 on the printout is equivalent to the printer control strap 15 displayed on the front panel. To change the strap setting from **[ 1 5 o]** (strap 15 **OUT**) to **[ 1 5 i]** (strap 15 **IN**), press key **(2)** and observe the **"o"** following the "15" has been replaced by an **"i"**, pressing key **(1)** changes **"i"** to **"o"**.

INTERFACE CONFIGURATION 3-11

To verify the change has been sent to non-volatile memory, press key (**0**). The printer responds with a printout of the interface control straps and their settings, as shown in Figure 3-9. The printout shows interface strap A10 setting has been changed to a  $\mathbf{1}$  ( interface strap A10 IN).

#### Figure 3–9: Interface Control Strap Verification

#### 3.4.2.4 Speed (Baud Rate)

Press key (4) to obtain the printout shown in Figure 3-10.

#### Figure 3–10: Speed Selection

Speed -0. Exit 1. 110 2. 300 3. 600 4. 1200 5. 1800 6. 2400 7. 4800 8. 9600 9. 19200

The speed (bits-per-second) shown above can be selected by the user to configure the LG31 serial interface. The higher the speed, the faster the data exchange between printer and host. However the speed must be set to match the host. The factory speed setting is 9600.

#### 3-12 INTERFACE CONFIGURATION

If you wish to select a speed other then 9600, press the corresponding key; (7) for example, to set the speed to 4800. Verify the new speed has been sent to non-volatile memory by pressing key ( $\mathbf{0}$ ). The printer should respond with a message verifying the speed has been changed to 4800 (Figure 3–11).

#### Figure 3–11: Speed (Baud Rate) Verification

```
Speed - 4800
Press the number '0' to return to normal operation. To continue modification select (1-8).
```

#### 3.4.2.5 Parity (Select 5)

Pressing key (5) will result in the printout shown in Figure 3-12.

#### Figure 3–12: Parity Selection

When Interface Strap B6 is OUT	When Interface strap B6 is IN (factory setting)
Parity -	Parity -
0. Exit 1. Even 2. Odd 3. Space 4. Mark	0. Exit 1. Even 2. Odd

#### Note

The space and mark options are available in 7-bit mode only. In 8-bit mode, these options are not selectable, and are not printed.

The parity (transmission error checking) options above can be selected by the user to configure the LG31 serial interface. The parity option selected must match the the parity option of the host.

#### Note

The parity options are disabled at the factory by setting interface strap A29 (front panel display is 29) to **IN**. Parity checking may be enabled by setting the strap to **OUT** (parity enabled).

If parity checking is enabled and you wish to change the parity option, press the corresponding key (2). For example, to select odd parity, verify the odd parity checking option has been sent to non-volatile memory by pressing the ( $\mathbf{0}$ ) key. The printer should respond with a message verifying the parity option has been changed to ODD (see Figure 3-13).

INTERFACE CONFIGURATION 3-13

#### Figure 3–13: Parity Verification

```
Parity - Odd Press the number '0' to return to normal operation. To continue modification select (1-8).
```

#### 3.4.2.6 Exit

If all the required changes to the interface straps have been verified, pressing key (**0**) will return the printer to the off-line mode (printer will display **[ O F L]**) and print the following message:

End of Program Mode

# 3.5 Interface Control Strap Descriptions

This section provides functional descriptions and factory settings of the interface straps A and B. Factory settings of the interface control straps taken from the configuration status printout is provided in Figure 3-14. Functional descriptions of the A and B interface control straps are provided in Table 3-3.

#### Figure 3–14: Interface Control Straps Factory Settings

Interface Control: Interface Type - Serial Interface Straps A:			2 39012345678 0000000000	
Interface Straps A.	00000000			10000
Interface Straps B:			2 39012345678 )00000000000	
Speed - 9600 Parity - Even*				
* Parity is disabled at i	nterface	strap B2.		

3-14 INTERFACE CONFIGURATION

Interface Factory **Strap Function** Strap Setting When Set to 1 (IN) A1 - A3 Not Assigned A4 0 (OUT) Enable **READY/BUSY** by way of **SCA** (pins 11 and 19). The lines are 12 V for READY and -12 V for BUSY. A5 1 (IN) Enable **READY/BUSY** by way of the **<XON>** and <XOFF> codes. <XON> is sent to the computer for **READY (BUSY** cleared) and <**XOFF**> is sent to the computer for **BUSY**. A6 0 (OUT) Enable **READY/BUSY** at the transmission of a 200 ms break. The 200 ms break is sent for BUSY, nothing is sent for READY. Enable READY/BUSY by way of DTR (pin A7 0 (OUT) 20). The line is 12 V for **READY** and -12 V for BUSY. 0 (OUT) Enable READY/BUSY by way of RTS (pin A8 4). The line is 12 V for **READY** and -12 V for BUSY. A9 - A11 Not Assigned A12 0 (OUT) Enable NO FAULT/FAULT by way of SCA (pins 11 and 19). The lines are 12 V for NO FAULT and -12 V for FAULT. A13 Enable NO FAULT/FAULT by way of the 1 (IN) <XON> and <XOFF> codes. <XON> is sent to the computer for NO FAULT (FAULT cleared) and <**XOFF**> is sent to the computer for FAULT. Enable NO FAULT/FAULT at the transmission A14 0 (OUT) of a 200 ms break. The 200 ms break is sent for FAULT, nothing is sent for NO FAULT. A15 0 (OUT) Enable NO FAULT/FAULT by way of DTR (pin 20). The line is 12 V for NO FAULT and -12 V for FAULT.

 Table 3–3:
 A and B Interface Strap Descriptions

INTERFACE CONFIGURATION 3-15

Table 3–3 (	(Cont.):	A and B Interface Stra	n Descriptions
	00111.7.		p Descriptions

Interface Strap	Factory Setting	Strap Function When Set to 1 (IN)
A16	0 <b>(OUT)</b>	Enable <b>NO FAULT/FAULT</b> by way of <b>RTS</b> (pin 4). The line is 12 V for <b>NO FAULT</b> and -12 V for <b>FAULT</b> .
A17 - A19		Not Assigned
A20	0 <b>(OUT)</b>	Enable ONLINE/OFFLINE by way of SCA (pins 11 and 19). The lines are 12 V for ONLINE and -12 V for OFFLINE.
A21	1 <b>(IN)</b>	Enable <b>ONLINE/OFFLINE</b> by way of the <b><xon></xon></b> and <b><xoff></xoff></b> codes. <b><xon></xon></b> is sent to the computer for <b>ONLINE (FAULT</b> cleared) and <b><xoff></xoff></b> is sent to the computer for <b>OFFLINE</b> .
A22	0 <b>(OUT)</b>	Enable <b>ONLINE/OFFLINE</b> at the transmission of a 200 ms break. The 200 ms break is sent for <b>OFFLINE</b> nothing is sent for <b>ONLINE</b> .
A23	0 <b>(OUT)</b>	Enable <b>ONLINE/OFFLINE</b> by way of <b>CD</b> (pin 20). The line is 12 V for <b>ONLINE</b> and -12 V for <b>OFFLINE</b> .
A24	0 <b>(OUT)</b>	Enable <b>ONLINE/OFFLINE</b> by way of CA (pin 4). The line is 12 V for <b>ONLINE</b> and -12 V for <b>OFFLINE</b> .
A25	Not Assigned	
A26	0 <b>(OUT)</b>	Enable <b>ETX/ACK</b> Protocol — The computer sends a block of data up to 1500 bytes long terminating it with <b><etx></etx></b> . When the printer has processed the data, it sends <b><ack></ack></b> to the computer indicating it is ready to receive more data. The computer cannot send data until it receives <b><ack></ack></b> from the printer. This protocol can be used by itself or in combination with any of the protocols previously described.

# *3–16 INTERFACE CONFIGURATION*

Table 3–3 (Cont.):	A and B Interface S	Strap Descriptions
--------------------	---------------------	--------------------

Interface Strap	Factory Setting	Strap Function When Set to 1 (IN)
A27	0 <b>(OUT)</b>	Reverse <b>SCA</b> Polarity — If the interface is configured to indicate status by way of <b>SCA</b> (pins 11 and 19), normal status will set the <b>SCA</b> lines to -12 V and a fault status will set the <b>SCA</b> lines to 12 V.
A28	0 <b>(OUT)</b>	Reverse <b>DTR</b> Polarity — If the interface is configured to indicate status by way of <b>DTR</b> (pin 20), normal status will set <b>DTR</b> to -12 V and a fault status will set <b>DTR</b> to 12 V.
A29	1 <b>(IN)</b>	Disable Parity Check—Sets the serial interface to accept any parity and not report parity errors.
A30	0 <b>(OUT)</b>	Enable Two Stop Bits—Sets the serial interface to require two stop bits to terminate a transmitted character. Typically two stop bits are used at the 110 baud transmission rate.
A31	0 <b>(OUT)</b>	Disable Printer Transmission—Inhibits the serial interface from transmitting data. The <b>XON/XOFF BREAK</b> , and <b>ETX/ACK</b> protocols cannot be used when this switch is <b>IN</b> because they require the interface to transmit.
A32	0 <b>(OUT)</b>	Reverse <b>RTS</b> Polarity – If the interface is configured to indicate status by way of <b>CA</b> (pin 4), normal status will set <b>CA</b> to -12 V and a fault status will set <b>CA</b> to 12 V.
B1	Not Assigned	
B2	1 <b>(IN)</b>	Disable the Parity Bit—Sets the serial interface to omit the parity bit when transmitting data to the computer.

# INTERFACE CONFIGURATION 3-17

Interface Strap	Factory Setting	Strap Function When Set to 1 (IN)
B3	0 ( <b>OUT</b> )	Disable Auto Input Buffer Expansion—If the 8 KByte input buffer expansion option is installed, the input buffer is limited to 2048 Bytes of usable RAM. If the switch is <b>OUT</b> , all available RAM (10,240 Bytes) is used as the input buffer. This switch is ignored if the option is not installed.
B4	0 <b>(OUT)</b>	Disable Printer Transmission—The serial interface will not transmit if <b>DSR</b> (pin 6) is set to -12 V ( <b>OFF</b> ) by the computer. Use this switch with care if the <b>XON/XOFF</b> , <b>BREAK</b> , or <b>ETX/ACK</b> protocol is active, because the the printer must be able to transmit for these protocols to operate. Regardless of the switch setting, the computer can inhibit the printer transmission by setting <b>CB</b> (pin 5) to -12 V.
B5	0 <b>(OUT)</b>	Replace Underline With Carriage Return — Replaces the underline character <b>(5FH)</b> with a carriage return control code <b>(0DH)</b> .
B6	1 <b>(IN)</b>	Select 7- or 8-Bit Data—With the strap set to 1 (IN), the serial interface accepts and processes 7-bit and 8-bit data.
		If the strap is set to 0 <b>(OUT)</b> , the interface will process all data as 7-bit data.
B7 - B32	Not Assigned	

Table 3–3 (Cont.): A and B Interface Strap Descriptions

### *3–18 INTERFACE CONFIGURATION*

# Chapter 4 CHARACTER PROCESSING

# 4.1 General

This chapter describes how the LG31 processes printable and control characters when operating in the text mode. Control characters are interpreted by the LG31 printer as commands or as parts of control sequences. They affect how the LG31 processes, sends, and prints characters.

# 4.2 Coding Standards

The LG31 processes characters according to the American National Standards Institute (ANSI) standard X3.4-1977. The ANSI standard is based on character category, either printable or control. Categories are defined by the American Standard Code for Information Interchange (ASCII).

# 4.3 7-Bit and 8-Bit Environments

The LG31 is set to send and receive 7- or 8-bit data through the interface control straps (see Chapter 3). In a 7-bit environment, a total of 128 control and printable characters codes are available (see Figure 4-1). In an 8-bit environment a total of 256 control and printable codes are available (see Figure 4-2).

CHARACTER PROCESSING 4-1

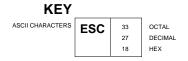
There are two sets of control characters, **C0** and **C1**. **C0** consists of the 7-bit control characters that is, the characters from **00H** to **1FH**. **C1** consists of the 8-bit control characters, that is characters from **80H** to **9FH**. **C1** characters may only be used in an 8-bit environment.

Two sets of printable characters may be used at one time. The LG31 stores the two active sets in areas called **GL** (graphics left) and **GR** (graphics right). The **GL** characters are the 7-bit printable characters. They range from **20H** to **7FH**. Character **20H** is a space and character **7FH** is a delete. The delete character may either be printed as checkerboard or be ignored depending on printer strap 30. The **GR** characters are the 8-bit printable characters. They range from **A0H** to **FEH**. The **GR** characters may only be printed in an 8-bit environment.

#### 4-2 CHARACTER PROCESSING

	BITS <sup>B7</sup>	COLU 0		1		1 2 3		4		5		6		7				
	B6 B5	0		0				0		1 0		1		1		1		
ROW	B4 B3 B2 B1		0	0	1	1	0		1	0	0	0 1			0	1		
0	0 0 0 0	NUL	0 0 0	DLE	20 16 10	SP	40 32 20	0	60 48 30	@	100 64 40	Р	120 80 50	•	140 96 60	р	160 112 70	
1	0001	SOH	1 1 1	DC1 (XON)	21 17 11	!	41 33 21	1	61 49 31	Α	101 65 41	Q	121 81 51	а	141 97 61	q	161 113 71	
2	0010	STX	2 2 2	DC2	22 18 12	"	42 34 22	2	62 50 32	В	102 66 42	R	122 82 52	b	142 98 62	r	162 114 72	
3	0011	ΕТХ	3 3 3	DC3 (XOFF)	23 19 13	#	43 35 23	3	63 51 33	С	103 67 43	S	123 83 53	С	143 99 63	S	163 115 73	
4	0100	ЕОТ	4 4 4	DC4	24 20 14	\$	44 36 24	4	64 52 34	D	104 68 44	т	124 84 54	d	144 100 64	t	164 116 74	
5	0101	ENQ	5 5 5	NAK	25 21 15	%	45 37 25	5	65 53 35	Е	105 69 45	U	125 85 55	е	145 101 65	u	165 117 75	
6	0 1 1 0	АСК	6 6	SYN	26 22 16	&	46 38 26	6	66 54 36	F	106 70 46	v	126 86 56	f	146 102 66	v	166 118 76	
7	0111	BEL	7 7 7	ЕТВ	27 23 17	,	47 39 27	7	67 55 37	G	107 71 47	w	127 87 57	g	147 103 67	w	167 119 77	
8	1000	BS	10 8 8	CAN	30 24 18	(	50 40 28	8	70 56 38	Н	110 72 48	х	130 88 58	h	150 104 68	x	170 120 78	
9	1001	нт	11 9 9	EM	31 25 19	)	51 41 29	9	71 57 39	I	111 73 49	Y	131 89 59	i	151 105 69	у	171 121 79	
10	1010	LF	12 10 A	SUB	32 26 1A	*	52 42 2A	:	72 58 3A	J	112 74 4A	z	132 90 5A	j	152 106 6A	z	172 122 7A	
11	1011	VT	13 11 B	ESC	33 27 1B	+	53 43 2B	;	73 59 3B	К	113 75 4B	[	133 91 5B	k	153 107 6B	{	173 123 7B	
12	1 1 0 0	FF	14 12 C	FS	34 28 1C	,	54 44 2C	<	74 60 3C	L	114 76 4C	١	134 92 5C	Т	154 108 6C	Ι	174 124 7C	
13	1 1 0 1	CR	15 13 D	GS	35 29 1D	•	55 45 2D	=	75 61 3D	М	115 77 4D	]	135 93 5D	m	155 109 6D	}	175 125 7D	
14	1 1 1 0	so	16 14 E	RS	36 30 1E	•	56 46 2E	>	76 62 3E	Ν	116 78 4E	^	136 94 5E	n	156 110 6E	~	176 126 7E	
15	1 1 1 1	SI	17 15 F	US	37 31 1F	1	57 47 2F	?	77 63 3F	0	117 79 4F	_	137 95 5F	0	157 111 6F	DEL	177 127 7F	

# Figure 4–1: 7-bit U.S. ASCII Character Set



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CHARACTER PROCESSING 4-3

yu	re	4-2		0-0		<u> </u>	.ai i	viul	una	1110	IIdl	CI	aid	Liel	36	7L			-	
1	15	360 240 F0	361 241 F1	362 242 F2	363 243 F3	364 244 F4	365 245 F5	366 246 F6	367 247 F7	370 248 F8	371 249 F9	372 250 FA	373 251 FB	374 252 FC	375 253 FD	376 254 FE	377 255 FF			
	Ť		ñ	,o	ò	ŋ,	ĩO	:0	8	۵	ς	τ	ū	÷	ÿ					
1 0	4	340 224 E0	341 225 E1	342 226 E2	343 227 E3	344 228 E4	345 229 E5	346 230 E6	347 231 E7	350 232 E8	351 233 E9	352 234 EA	353 235 EB	354 236 EC	355 237 ED	356 238 EE	357 239 EF	SET		
-	14	a,	á	ŝ	ŝ	ສະ	D,	8	Ś	e,	é	ê	:0	-	·	-	:-	HIC		
0 1		320 208 D0	321 209 D1	322 210 D2	323 211 D3	324 212 D4	325 213 D5	326 214 D6	327 215 D7	330 216 D8	331 217 D9	332 218 DA	333 219 DB	334 DC	335 221 DD	336 222 DE	337 223 DF			
-	13		z	Ó	ó	ô	õ	ö	B	ø	Ù	Ú	Û	ö	Ŷ		ß	ALG		
0 0		300 192 C0	301 193 C1	302 C2 C2	303 C3 C3	304 C4 196	305 197 C5	306 198 C6	307 199 C7	310 200 C8	31 201 231	312 202 CA	313 203 CB	314 204 CC	315 205 CD	316 206 CE	317 207 CF	IENT		
	12	À	Á	Å	Ã	Ř	Å	Æ	ۍ	чU	Ψ	ш	ш		<u> </u>	<i></i>	:	PLEN		
1		260 176 B0	261 177 B1	262 178 B2	263 179 B3	264 180 B4	265 181 B5	266 182 B6	267 183 B7	270 184 B8	271 185 B9	272 186 BA	273 187 BB	274 188 BC	275 189 BD	276 190 BE	277 191 BF	sup		
-	11	0	+1	2	3		д.	-	•		-	۰	â	1/ <sub>4</sub>	1/ <sub>2</sub>		°	DEC		
0		240 160 A0	241 161 A1	242 162 A2	243 163 A3	244 164 A4	245 165 A5	246 166 A6	247 167 A7	250 168 A8	251 169 A9	252 170 AA	253 171 AB	254 172 AC	255 173 AD	256 174 AE	257 175 AF			
,	10			ti	÷		*		Ś	¤	O	æ	÷						ļ	
0 1		220 144 90	221 145 91	222 146 92	223 147 93	224 148 94	225 149 95	226 150 96	227 151 97	230 152 98	231 153 99	232 154 9A	233 155 9B	234 156 9C	235 157 9D	236 158 9E	237 159 9F	-	R SET	
0	6	DCS											csi	ST				ADDITIONAL CONTROL SET	CTEF	
0		200 128 80	201 129 81	202 130 82	203 131 83	204 132 84	205 133 85	206 134 86	207 135 87	210 136 88	211 137 89	212 138 8A	213 139 8B	214 140 8C	215 141 8D	216 142 8E	217 143 8F	TROI	ARA	
0	8					Q	NEL			HTS		VTS	PLD	PLU	R	SS2	SS3	ADDI CON	DEC MULTINATIONAL CHARACTER SET	
1		160 112 70	161 113 71	162 114 72	163 115 73	164 116 74		166 118 76	167 119 77	170 120 78	171 121 79	172 122 V 7A	173 123 F 7B	174 124 7C	175 125 7D	176 126 7E	177 127 17		ONA	
	7	٩	σ	-	s	÷	5	>	3	×	×	N	Ŷ	_	~	ı	DEL		INATI	
0		140 96 60	141 97 61	142 98 62	143 99 63	144 100 64	145 101 65	146 102 66	147 103 67	150 104 68	151 105 69	152 106 6A	153 107 6B	154 108 6C	155 109 6D	156 110 6E	157 111 6F	F	IULTI	
	9		a	٩	с	σ	e	÷	6	ء		-	×	_	٤	5	٥	R SE	EC N	
0 1		120 80 50	121 81 51	122 82 52	123 83 53	124 84 54	125 85 55	126 86 56	127 87 57	130 88 58	131 89 59	132 90 5A	133 91 5B	134 92 5C	135 93 5D	136 94 5E	137 95 5F	CTE		
	5	٩	σ	ĸ	s	F	5	>	8	×	7	z	l	-	-	<	1	HAR #		
0 0		100 64 40	101 65 41	102 66 42	103 67 43	104 68 44	105 69 45	106 70 46	107 71 47	110 72 48	111 73 49	112 74 4A	113 75 4B	114 76 4C	115 77 4D	116 78 4E	117 79 4F	IC CI		
	4	0	۲	8	U	۵	ш	ш	U	н	-	ſ	¥	_	Σ	z	0	карн		
-		8 8 8	61 49 31	388	828	36 22 25	828	858	67 55 37	28 88	30 21	38 23	73 58 38	60 3C	75 81 3D	85 28 3E 29	3F 83	ASCII GRAPHIC CHARACTER SET		
, ,	3	0	-	7	e	4	2	9	7	œ	6			v	п	۸	~	ASC		IROW
1		40 32 20	41 33 21	42 34 22	43 35 23	44 36 24	45 37 25	46 38 26	47 39 27	50 40 28	51 41 29	52 42 2A	53 43 2B	54 20 44 5	55 20 20	56 46 2E	57 47 2F			COLUMN ROW OCTAL
, ,	2	SP		-	#	÷	%	ళ		~	~	*	+	-			1			00
0 1		6 <del>1</del> 8	21 11	5 8 5	23 13 13 23	4 2 2	5 2 S	92 K2 19	1 23	30 24 18	19 25 31	32 1A	33 27 1B	10 28 34 10 28 34	8 8 <del>C</del>	36 36	37 31 1F	ы		33
, ,	٢		DC1 (xov)		DC3					CAN		sub	ESC					CONTRO		-
0 0	NW	000		0 0 0		444	မမာ	999	~ ~ ~	10 8 8	100	≥ 1 2	13 13	4 C O	5 C O	16 4 п	15 T	II CO		ESC
, ,	0 COLUMN	NUL				EOT				BS	Ŧ	۲	чт	Ë	К	so	ß	ASCII ( SET		
88	BITS B4 B3 B2 B1	0 0	0 1	1 0	1	0 0	0 1	1 0	1 1	0 0	0 1	1 0	1	0 0	0 1	1 0	1			KEY Acters
<i>(</i> 0	28	0	0	0 0	0 0	0	0	0 1	0 1	1 0	1 0	1 0	1 0	-	-	-	-			KEY ASCII CHARACTERS
98 5	8	0	0	0	0		-													

Figure 4–2: 8-bit Digital Multinational Character Set

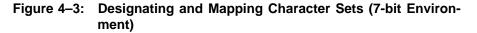
# 4-4 CHARACTER PROCESSING

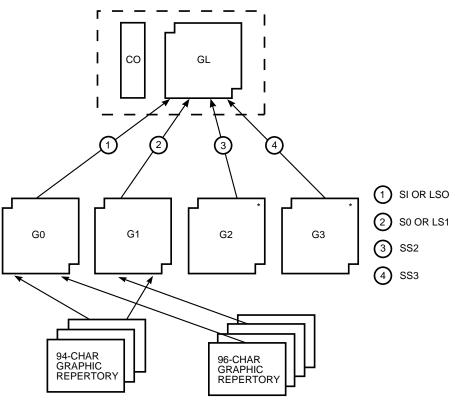
# 4.4 Character Set Mapping

LG31 allows the use of one **GL** and one **GR** at a time. The **GL** set may be used in a 7-bit environment (see Figure 4-3). In an 8-bit environment, both the **GL** and **GR** may be used (see Figure 4-4).

Printable characters are usually grouped into the two sets. A number of character sets are available in LG31 (see Appendix A). Each of these character sets may be mapped into either **GL** or **GR**. This is done by first designating the required character sets as **G0**, **G1**, **G2**, or **G3**. These **G0** to **G3** sets must then be mapped into either **GL** or **GR** using single and locking shift commands to facilitate the ease of use of more than two sets.

#### CHARACTER PROCESSING 4–5





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\*SS2 and SS3 affect only the first printable GL character following the single shift sequence. The printer processes non-printable characters (space, sequence, control codes) as usual. The locking shift (LS0, LS1, LS2, LS3, LS1R, LS2R, OR LS3R) remains in effect until another locking shift is received.

#### 4-6 CHARACTER PROCESSING

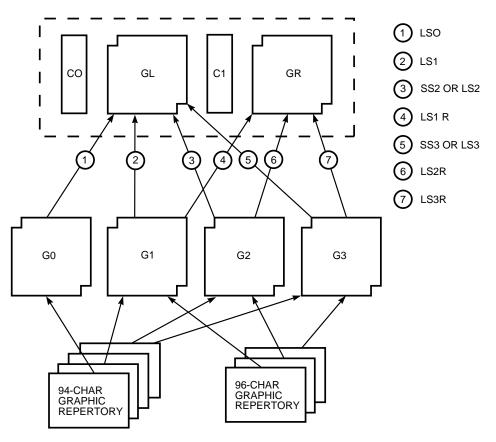


Figure 4–4: Designating and Mapping Character Sets (8-bit Environment)

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CHARACTER PROCESSING 4-7

# 4.5 7-bit Control Characters (C0)

This section describes the function of each of the LG31  ${\bf C0}$  control characters.

# 4.5.1 Bell <BEL>

The **<BEL>** control character sounds an electronic buzzer for approximately one-half second.

7-bit Control Code: **<BEL>** Hex Value: **07** 

#### 4.5.2 Backspace <BS>

The **<BS**> control character moves the active line position one column to the left. If the active line position is at the left margin, **<BS**> is ignored.

7-bit Control Code: **<BS>** Hex Value: **08** 

If the horizontal pitch is changed within a line, **<BS>** will be implemented according to the new HAI value.

When the active column advances one HAI unit beyond the right margin and a **<BS**> character is received before another printable character is received, **<BS**> decreases the active column by one unit of HAI, allowing overprinting at the right margin. However, if the active column is more than one unit of HAI beyond the right margin, the **<BS**> function is ignored until the active column returns to the printable area.

#### 4.5.3 Horizontal Tab <HT>

The **<HT>** control character advances the active horizontal tab position to the next preset horizontal tab stop. If horizontal tab stops do not exist, the active position goes to the right margin.

7-bit Control Code: **<HT>** Hex Value: **09** 

At power-up or on receipt of a reset (**RIS** or **DECSTR**), horizontal tab positions are set every 8 columns (9, 17, 25, ..., 137). If a horizontal tab stop exists to the right of the the active column, receipt of a  $\langle$ **HT** $\rangle$  advances the active position to that tab stop.

#### 4-8 CHARACTER PROCESSING

If no horizontal tab stops exist to the right of the active column and a  $\langle$ **HT** $\rangle$  is received, one of the two actions described below will occur, depending on whether autowrap is enabled or disabled.

When Autowrap is enabled, receipt of **<HT>** sets the active position to the right margin. Only the receipt of a printable character (including the space character) will change the horizontal column position and autowrap (carriage return and line feed).

When Autowrap is disabled, receipt of **<HT>** sets the active position to the right margin. Receipt of printable characters (including the space character) is ignored until the active column position is within the printable area by way of a carriage return or form feed for example.

# 4.5.4 Line Feed <LF>

The <LF> control character advances the active line position to the next line. If the active line is the last printable line on the page, receipt of Line Feed <LF> will advance the paper to the first printable line of the next page.

7-bit Control Code: **<LF>** Hex Value: **0A** 

#### 4.5.5 Vertical Tab <VT>

The **<VT**> control character advances the active line position to the vertical tab position.

7-bit Control Code: **<VT>** Hex Value **0B** 

A vertical tab is a pre-selected line setting on a page. At power-up, vertical tabs are set at every line, and receipt of a  $\langle VT \rangle$  will act as a line feed  $\langle LF \rangle$ . If no vertical tabs remain on the current page, receipt of  $\langle VT \rangle$  will perform a form feed  $\langle FF \rangle$ .

Vertical tabs are set in the following way:

- Using the **DECSVTS** sequence.
- Using the 8-bit control code, <VTS>.

CHARACTER PROCESSING 4-9

#### 4.5.6 Form Feed <FF>

The **<FF**> control character advances the active line to the first printable line of the next page and sets the active horizontal print position at column 1.

7-bit Control Code: **<FF>** Hex Value: **0C** 

# 4.5.7 Carriage Return <CR>

The **<CR**> control character moves the active print position to the left most margin of the current line.

7-bit Control Code: **<CR>** Hex Value: **0D** 

#### 4.5.8 Shift Out <SO>

The **<SO>** control character selects the **G1** character set as the **GL** active character set.

7-bit Control Code: **<SO>** Hex Value: **0E** 

#### 4.5.9 Shift In <SI>

The  $<\!\!SI\!\!>$  control character selects the G0 character set as the GL active character set.

7-bit Control Code: **<SI>** Hex Value: **0F** 

# 4.5.10 Device Control 1/XON <DC1>

The **<DC1>** control character is ignored if received by the printer. When sent by the printer, it signals to the host that the printer is ready to receive data.

7-bit Control Code: **<DC1>** Hex Value: **11** 

4-10 CHARACTER PROCESSING

# 4.5.11 Device Control 3/XOFF <DC3>

When the **<DC3>** control character sent, it signals the host that the LG31 is not ready to receive data.

7-bit Control Code: **<DC3>** Hex Value: **13** 

This control code is ignored if received.

# 4.5.12 CANcel <CAN>

The **<CAN>** control character can perform one of two functions, depending upon the context:

7-bit Control Code: **<CAN>** Hex Value: **18** 

If the **<CAN>** control character is received in a sequence, it indicates the sequence is in error and causes the sequence in progress to be ended immediately. Characters following **<CAN>** are interpreted normally.

If the **<CAN>** control character received in a Device Control String (DCS), the string is immediately cancelled.

#### 4.5.13 SUBstitute <SUB>

The **<SUB>** control character can perform one of three functions, depending upon the context.

7-bit Control Code: **SUB**> Hex Value: **1A** 

If the **SUB**> control character is received in a sequence, the sequence is canceled immediately, without execution of the sequence. In addition, **SUB**> is interpreted as being in place of a character or characters received in error.

If the **<SUB>** control character is received during text printing, an the error character (reverse question mark) will be printed.

If the **<SUB>** control character is received during sixel graphics, **<SUB>** will be processed as **3FH** (Sixel space).

CHARACTER PROCESSING 4-11

# 4.5.14 Escape <ESC>

The **<ESC>** control character introduces an escape control sequence (**<ESC>** followed by a sequence of printable characters) that control the printer's programmable features.

7-bit control code: **<ESC>** Hex Value: **1B** 

# 4.6 8-bit Control Codes and Equivalent Escape Sequences

This section describes the function of each of the LG31 **C1** control codes and gives a 7-bit equivalent escape sequence.

#### 4.6.1 Forward INDex <IND>

The **<IND**> control character moves the active column position to the corresponding column position of the following line.

8-bit Control Code: <IND>
Hex Value: 84
7-bit Escape Sequence: <ESC>D

Hex Value: **1B 44** 

The **<IND**> command can move the active position past the page boundary into the next form.

#### 4.6.2 Reverse Index <RI>

The **<RI>** control character moves the active column position to the corresponding column position of the preceding line.

8-bit Control Code: <**RI**> Hex Value: **8D** 

7-bit Escape Sequence: **<ESC>M** Hex Value: **1B 4D** 

The **<RI>** command does not cause the active position to be moved beyond the page boundary but stops at the top of form.

4-12 CHARACTER PROCESSING

# 4.6.3 Horizontal Tab Set <HTS>

The **<HTS**> control character sets a horizontal tab stop at the active column.

8-bit Control Code: <HTS> Hex Value: 88
7-bit Escape Sequence: <ESC>H

Hex Value: 1B 48

#### 4.6.4 Vertical Tab Set <VTS>

The **<VTS**> control character sets a vertical tab stop at the active column.

8-bit Control Code: <VTS>
Hex Value: 8A
7-bit Escape Sequence: <ESC>J

Hex Value: **1B 4A** 

# 4.6.5 Partial Line Down <PLD>

The **<PLD>** control character moves the active column position to the corresponding column position approximately 3/72 inch down.

8-bit Control Code: **<PLD>** Hex Value: **8B** 

7-bit Escape Sequence: **<ESC>K** Hex Value: **1B 4B** 

The Partial Line Down **<PLD>** control character is used to position the characters following it as subscripts until returned to the active line using the Partial Line Up **<PLU>** cvontrol character.

# 4.6.6 Partial Line Up <PLU>

The **<PLU>** control character moves the active column position to the corresponding column position approximately 3/72 inch up.

8-bit Control Code: **<PLU>** Hex Value: **8C** 

7-bit Escape Sequence: **<ESC>L** Hex Value: **1B 4C** 

CHARACTER PROCESSING 4-13

The Partial Line Up **<PLU>** control character is to position the characters following it as superscripts until returned to the active line using the Partial Line Down **<PLD>** control character.

#### 4.6.7 Next Line <NEL>

The **<NEL**> control character moves the active column position to column one of the following lines.

8-bit Control Code: <**NEL**> Hex Value: **85** 

7-bit Escape Sequence: **<ESC>E** Hex Value: **1B 45** 

The **NEL** command does not move the active position beyond the page boundary (bottom of form).

#### 4.6.8 Single Shift 2 <SS2>

The **<SS2**> control character sets the printer to select the next printable character from the **G2** character set.

8-bit Control Code: **<SS2>** Hex Value: **8E** 

7-bit Escape Sequence: **<ESC>N** Hex Value: **1B 4C** 

#### 4.6.9 Single Shift 3 <SS3>

The **<SS3**> control character sets the printer to select the next printable character from the **G3** character set.

8-bit Control Code: **<SS3>** Hex Value: **8F** 

7-bit Escape Sequence: **<ESC>O** Hex Value: **1B 4D** 

#### 4-14 CHARACTER PROCESSING

# 4.6.10 Device Control String Introducer < DCS>

The **<DCS**> control character introduces the Sixel Graphics Mode device control string.

8-bit Control Code: **<DCS>** Hex Value: **90** 7-bit Escape Sequence: **<ESC>P** 

Hex Value: 1B 50

# 4.6.11 Control Sequence Introducer <CSI>

The **<CSI**> control character introduces an 8-bit control sequence.

8-bit Control Code: **<CSI>** Hex Value: **9B** 7-bit Escape Sequence: **<ESC>**[

Hex Value: 1B 5B

# 4.6.12 String Terminator <ST>

The **<ST>** control character terminates an 8-bit control string.

8-bit Control Code: **<ST>** Hex Value: **9C** 

7-bit Escape Sequence: **<ESC>\** Hex Value: **1B 5C** 

# 4.6.13 Operating System Command <OCS>, Privacy Message <PM>, and Application Program Command <APC>

The LG31 recognizes the start of these control strings, but will ignore all data following these sequences until terminated by the String Terminator <**ST**>.

CHARACTER PROCESSING 4-15

# Chapter 5

# TEXT MODE ESCAPE AND CONTROL SE-QUENCES

# 5.1 General

This chapter describes the escape sequences and control sequences used by the LG31 in text printing. The sequences are multi-byte control functions not provided by the single byte control codes.

# 5.2 Format

The LG31 uses escape and control sequences standardized by the American National Standards Institute (ANSI) to control many of its functions. Other LG31 functions have escape sequences defined within parameters of the ANSI standard. ANSI standards X3.4–1977 and X3.32–1973 define the escape and control sequences used in this chapter.

#### 5.2.1 Escape Sequence Format

The general format of an escape sequence is:

TEXT MODE ESCAPE AND CONTROL SEQUENCES 5-1

<esc></esc>	II	F
1BH	20H - 2FH	30H - 7EH
Escape	Intermediate	Final
Sequence	Characters	Character
Introducer	(0 or more	(1 character)
	characters)	

The escape sequence introducer is the  $\langle ESC \rangle$  control character (1BH). When the  $\langle ESC \rangle$  is received, the next characters received within the proper range are not printed but are stored to be interpreted as part of the sequence.

If the characters following **<ESC>** are in the range of **(20H - 2FH)**, they are "intermediate characters". The printer recognizes escape sequences with up to two intermediate characters. Therefore, only the first **two** intermediate characters are stored; subsequent intermediate characters are not stored. However, if more then two intermediate characters are received, the printer notes the event so that when the final character arrives, the entire escape is ignored.

If the character following the escape character or intermediate characters is in the range of **(30H - 7EH)**, it is defined as a "final character". The final character indicates the end of the escape sequence. The intermediate and final characters together define the function of the sequence. If recognized, the printer will perform the action specified by the sequence, then continue to process received text characters in the normal fashion.

If characters following the **<ESC>** code are not within the defined ranges, the entire sequence is ignored. If the characters following the **<ESC>** code are within the defined ranges but are not recognized, the entire sequence is also ignored.

Example:

```
Action: Designate U.S. ASCII character set in G0

Sequence:

<ESC> ( B

1BH 28H 42H

| | | ______Final Character, specifying ASCII

| ______Intermediate Character

| ______Escape Sequence Introducer
```

#### 5-2 TEXT MODE ESCAPE AND CONTROL SEQUENCES

# 5.2.2 Control Sequence Format

The general format of a **<CSI>** sequence is:

( <csi>)</csi>	PP	II	F
9BH	30H - 3FH	20H - 2FH	40H - 7EH
Control	Parameter	Intermediate	Final Sequence
Characters	Characters	Character	Introducer
	(0 or more	(0 or more	(1 character)
	characters)	characters)	

The Control Sequence Introducer **<CSI>** has an 8-bit code of **(9BH)** which is equivalent to the 7-bit escape sequence of **<ESC> (1BH)** and **"[" (5BH)** characters. Both **<CSI>** and **<ESC>[** are recognized as the Control Sequence Introducer. After **<CSI>** or **<ESC>[** is received, all characters received within the proper range are not printed but stored to be used as part of the sequence.

Characters in the range of (**30H** - **39H**), following **<CSI**>, are defined as "parameter characters". A parameter character modifies the action or interpretation of the sequence. Generally, a parameter character is an **ASCII** representation of a decimal digit and signifies a numerical value to the sequence.

Parameters are interpreted as unsigned decimal integers, with the most significant digit sent first. Leading zeros are allowed but are ignored. A group of numeric parameters are separated by a semicolon ";" (**3BH**).

If a decimal value is not specified for a parameter character in a sequence, a value of zero is assumed for the parameter unless otherwise stated. The maximum value for a numeric parameter is 65535. Any larger value received is replaced by the maximum value allowed by that sequence, unless otherwise stated. There is a limit of 16 numeric parameters-perstring. If more than 16 numeric parameter values are received, only the first 16 are retained for evaluation.

If the printer receives the parameter characters (**3AH**), ":", (**3DH**), "+", or (**3EH**) ">" anywhere in the parameter string, the printer performs no action until the "final character" is received, and then ignores the entire sequence. The parameter character (**3CH**) "<" is used to begin and end **VFU** load (see section on "Forms Control"). The parameter character (**3FH**) "?" is used in some Device Status Request (**DSR**) commands (see section on "Device Status Request").

TEXT MODE ESCAPE AND CONTROL SEQUENCES 5-3

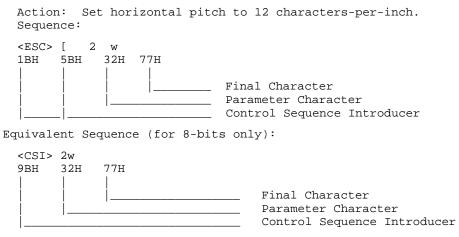
If the printer receives a **<CSI>** sequence containing groups of parameters, and one or more group(s) is invalid, the printer does not ignore the entire sequence but processes those parameters which are recognized.

If all groups of parameters in a sequence are out of range or the sequence is recognized as invalid, the printer performs no action until the final character is received, and then ignores the entire sequence.

A character in the range of (20H - 2FH), received after the  $\langle CSI \rangle$  code or after the parameter character(s), is defined as an "intermediate character". The printer processes sequences with up to one intermediate character. Therefore, only one intermediate character is stored. If more than one intermediate character is received, the printer notes the event so that when the "final character" is received, the entire control sequence is ignored.

A character in the range of **(40H - 7EH)**, following **<CSI>** or after any number of parameter characters, is defined as a "final character". The final character indicates the end of the sequence. Any valid parameter characters together with the final character define the function of the sequence. If applicable, the printer performs the action specified by the sequence and then continues to process received characters in the normal fashion. If the sequence is not recognized as a function of the printer, it is be ignored.

Example:



#### 5-4 TEXT MODE ESCAPE AND CONTROL SEQUENCES

# **5.3 Error Recovery**

This section describes the printers actions when invalid parameters and control functions are specified, and when control characters are embedded in control functions. Generally, the printer will recover from these conditions by performing as much of the function as possible.

- 1. Sequences not recognized by the printer are ignored.
- 2. Unless otherwise stated, control sequences with an invalid selective parameter are ignored.
- 3. Unless otherwise stated, when a numeric parameter exceeds the specified limit, the maximum allowable value for that parameter is used.
- 4. If a **C0** control character is received within a sequence, the control character is executed as if it were received before the sequence. Processing of the sequence will then resume.

The following are exceptions to this rule:

If the control character is **<CAN> (18H)** or **<SUB> (1AH)**, the sequence is aborted and the control character is processed.

If the control character is **<ESC> (1BH)**, the sequence is aborted and processing of a new sequence or text begins.

- 5. If a **C1** control character is received within an escape or control sequence, the sequence is aborted and the **C1** control character will be processed if it is recognized by the printer; otherwise it is ignored.
- 6. If character **(A0H)** is received within a control sequence, it is processed as a **<SP> (20H)** character and processing of the sequence will then continue.
- 7. If character **(FFH)** is received within a control sequence, it is processed as a **<DEL> (7FH)** character and processing of the sequence will continue.
- 8. If a **GR** character is received during a control sequence, the eighth bit is ignored. The remaining seven bits are processed as a **GL** character.
- 9. SS2 and SS3 Processing:

If a **C0** or **C1** control character is received after a single shift control character (**<SS2> (8EH)** or **<SS3> (8FH)**), the control character is processed and the Single Shift Flag remains set.

TEXT MODE ESCAPE AND CONTROL SEQUENCES 5-5

If a Control Sequence is received after **SS2 (8EH)** or **SS3 (8FH)**, the sequence is processed and the Single Shift Flag remains set.

When **<SP> (20H)** or **<DEL> (7FH)** is received after **(SS2** or **SS3)**, one of the following will occur:

- If a 94-character character set resides in the set being accessed (G2 or G3), <SP> or <DEL> will be processed and the Single Shift Flag remains set.
- If a 96-character character set resides in the set being accessed (G2 or G3), the printer images the corresponding character (AOH or FFH) of that set and then resets the Single Shift Flag.
- If a **GR** character is received after **SS2** or **SS3**, the eighth bit is ignored. The Single Shift Function is applied to the remaining seven bits (defining a **GL** character).

The occurrence of a **GR** character after **SS2** or **SS3** is considered an error. Future models of the LG31 may not process this error in the same way. Therefore, software should never send a **GR** after **SS2** or **SS3**.

When (A0H) or (FFH) is received after (SS2) or (SS3), the following will occur:

- If a 94-character character set resides in the set being accessed (G2 or G3), the printer will print the error character (Reverse Question Mark) and then reset the Single Shift Flag.
- If a 96-character character set resides in the set being accessed (G2) or (G3), the printer images the corresponding character (A0H) or (FFH) of that set and then resets the Single Shift Flag.

5-6 TEXT MODE ESCAPE AND CONTROL SEQUENCES

# 5.4 Text Mode Sequence Descriptions

The following sections describe the LG31 printer's Text Mode escape and control sequences.

### 5.4.1 Select Character Set (SCS)

The Select Character Set **(SCS)** escape sequences assign any one of the LG31 printer's character sets (see Appendix A) to the **G0**, **G1**, **G2**, or **G3** character set designators. These designators define the contents of the **GL** and **GR** printable sets and can be controlled with the single shift commands (see Chapter 4).

The character sets and the SCS sequences to select them are listed in Table 5–1.

# 5.4.2 Assigning Active Character Sets Using Single and Locking Shifts

In the 7-bit environment, only the **GL** active character set is available. Sequences referring to the **GR** active character set are ignored. In the 8-bit environment, the printer uses the **GL** active character set if the character's eighth bit is  $\mathbf{0}$ , and the **GR** active character set if the eighth bit is  $\mathbf{1}$ .

Table 5–2 lists and describes the escape sequences and control codes that assign available character sets to the **GL** and/or **GR** active character sets.

TEXT MODE ESCAPE AND CONTROL SEQUENCES 5-7

GO	G1	G2	G3	Character Set
<esc>(B</esc>	<esc>(B</esc>	<esc>*B</esc>	<esc>+B</esc>	U.S. ASCII
<esc>(A</esc>	<esc>)A</esc>	<esc>*A</esc>	<esc>+A</esc>	Digital Great Britain
<esc>(5</esc>	<esc>)5</esc>	<esc>*5</esc>	<esc>+5</esc>	Digital Finnish
<esc>(R</esc>	<esc>)R</esc>	<esc>*R</esc>	<esc>+R</esc>	ISO French (France)
<esc>(9</esc>	<esc>)9</esc>	<esc>*9</esc>	<esc>+9</esc>	Digital French Canadian
<esc>(K</esc>	<esc>)K</esc>	<esc>*K</esc>	<esc>+K</esc>	ISO German
<esc>(Y</esc>	<esc>)Y</esc>	<esc>*Y</esc>	<esc>+Y</esc>	ISO Italian
<esc>(J</esc>	<esc>)J</esc>	<esc>*J</esc>	<esc>+J</esc>	JIS Roman (Japan)
<esc>(6</esc>	<esc>)6</esc>	<esc>*6</esc>	<esc>+6</esc>	Digital Norwegian/Danish
<esc>(Z</esc>	<esc>)Z</esc>	<esc>*Z</esc>	<esc>+Z</esc>	ISO Spanish
<esc>(7</esc>	<esc>)7</esc>	<esc>*7</esc>	<esc>+7</esc>	Digital Swedish
<esc>(0</esc>	<esc>)0</esc>	<esc>*0</esc>	<esc>+0</esc>	Digital VT100 Special Graphics
<esc>(&gt;</esc>	<esc>)&gt;</esc>	<esc>*&gt;</esc>	<esc>+&gt;</esc>	Digital Technical Set
<esc>('</esc>	<esc>)'</esc>	<esc>*'</esc>	<esc>+'</esc>	ISO Norwegian/Danish
<esc>(4</esc>	<esc>)4</esc>	<esc>*4</esc>	<esc>+4</esc>	Digital Dutch
<esc>(=</esc>	<esc>)=</esc>	<esc>*=</esc>	<esc>+=</esc>	Digital Swiss
<esc>(%6</esc>	<esc>)%6</esc>	<esc>*%6</esc>	<esc>+%6</esc>	Digital Portuguese
<esc>(%5</esc>	<esc>)%5</esc>	<esc>*%5</esc>	<esc>+%5</esc>	Digital Supplemental

 Table 5–1:
 Select Character Set Sequences

Any other character following **<ESC**>, **<ESC**>), **<ESC**> \*, or **<ESC**>+ will cause the entire escape sequence to be ignored.

#### 5-8 TEXT MODE ESCAPE AND CONTROL SEQUENCES

Name	Mnemonic	Sequence	Function
Single Shift 2	SS2*	<esc>N 1BH 4EH</esc>	The character following SS2 will be selected from the G2 character set.
Single shift 3	SS3*	<esc>0 1BH 4FH</esc>	The character following SS3 will be selected from the G3 character set.
Locking Shift 0	LS0	<si> OFH</si>	The G0 character set becomes the active GL character set.
Locking Shift 1	LS1	<so> OEH</so>	The G1 character set becomes the active GL character set.
Locking Shift 2	LS2	<esc>n 1BH 6EH</esc>	The G2 character set becomes the active GL character set.
Locking Shift 3	LS3	<esc>0 1BH 6FH</esc>	The G3 character set becomes the active GL character set.
Locking Shift 1 Right	LS1R	<esc>~ 1BH 7EH</esc>	The G1 character set becomes the active GR character set.
Locking Shift 2 Right	LS2R	<esc>} 1BH 7DH</esc>	The G2 character set becomes the active GR character set.
Locking Shift 3 Right	LS3R	<esc>   1BH 7CH</esc>	The G3 character set becomes the active GR character set.

Table 5–2: Assigning Character Sets

\*SS2 and SS3 only affect the first printable **GL** character following the single shift sequence. The printer processes non-printable characters (space, sequences, control codes) as usual.

The effect of a locking shift (**LS0, LS1, LS2, LS3, LS1R, LS2R,** or **LS3R**) remains in effect until another locking shift is received.

# 5.4.3 Selecting Fonts and Font Attributes (SGR)

Selecting fonts and font attributes are part of the same family of control and escape sequences called Select Graphic Rendition (SGR). The sequences in this section allow you to select one of four fonts and/or one or more font attributes.

7-bit Escape Sequence: **<ESC>[Pn;...;Pnm** Hex Value: **1B 5B Pn 3B ... 3B Pn 6D** 

8-bit Control Sequence: <**CSI>Pn;...;Pnm** Hex Value: **9B Pn 3B ... 3B Pn 6D** 

Font and/or font attributes are selected using the  $({\bf Pn})$  values listed below:

(Pn) Value	Font Selections
10	Data processing font (DP)
11	Near Letter Quality Font (NLQ)
12	OCR-A Font
13	OCR-B Font

(Pn) Value	Font Attribute Selections
0	Disables All Font Attributes.
1*	Enables Bold Printing (double strike).
3†	Enables Italic Printing.
4‡	Enables Underlining of Spaces and Characters.
22	Disables Bold Printing.
23	Disables Italic Printing.
24	Disables Underlining.

\*Bold printing can be used with the Data Processing and NLQ Fonts at all available pitches and font attributes.

<sup>†</sup>Italicized printing can be enabled while in any font but the printing of the characters will occur in an NLQ font. Italics is not available for the 16.7 CPI.

 $\ddagger Underlining can be used with all fonts and pitches.$ 

Receipt of the Bold Print attribute sets the printer to double-strike until disabled. Individual characters on a line can be bolded if the sequence is introduced at the position for bolding to start, and then cancelled when unbolded (normal) text starts using the **<ESC> [22m** sequence.

Italicized Print: receipt of the Italics attribute sets the printer to Italicize characters until the command is terminated using the **<ESC>** [23m sequence.

Underlined Print: receipt of the Underline attribute sets the printer to underline characters and spaces until the command is terminated using the **<ESC> [24m** sequence.

# 5.4.4 Graphic Size Modification (GSM)/Character Expansion

Allows the expansion of the vertical (height) and horizontal (width) dimensions of printed characters.

7-bit Escape Sequence: <**ESC**>[**Pn1;Pn2**<**SP**>**B** Hex Value: **1B 5B Pn1 3B Pn2 20 42** 

8-bit Control Sequence: <CSI>Pn1;Pn2<SP>B Hex Value: 9B Pn1 3B Pn2 20 42

The **Pn1** (vertical expansion) and **Pn2** (horizontal expansion) values are defined as follows:

		Horizontal	
Vertical Expansion	Pn1 Value	Expansion	Pn2 Value
1x*	100	1x*	100
2x	200	2x	200
3x	300		

The graphic size modification (GSM) control sequence is ignored in the OCR-A and OCR-B fonts.

If **Pn1** and/or **Pn2** are missing, the default expansion (1x) is implemented for the missing value. An invalid Pn value will cause the best fit expansion to be implemented.

When double-width characters are set, the columns will be double width with the horizontal tabs set to the double width columns. When the double-width expansion is disabled, the horizontal tab stops are reset to normal width columns. Spaces are also expanded when double-width characters are set.

If vertical expansion is selected, vertical pitch is expanded by the same expansion factor.

Examples: <ESC>[;200<SP>B sets 1x vertical (normal) and 2x horizontal
expansion.
<ESC>[200;200<SP>B sets 2x vertical and 2x horizontal
expansion.
<ESC>[300;<SP>B sets 3x vertical and 1x (normal) horizontal
expansion.

# 5.4.5 Horizontal and Vertical Character Spacing

This section describes the escape and control sequences affecting the horizontal spacing or pitch between characters (characters-per-inch) and vertical spacing or pitch between lines (lines-per-inch).

#### 5.4.5.1 Set Horizontal Pitch (DECSHORP)

Sets character width and spacing in units of characters-per-inch (CPI).

7-bit Escape Sequence: **<ESC>[Pnw** Hex Value: **1B 5B Pn 77** 

8-bit Control Sequence: **<CSI>Pnw** Hex Value: **9B Pn 77** 

Pn Value	Horizontal Pitch (CPI)*
0	10
1	10
2	12
3	13.3
5	5 (Normal width characters)
9	15
4	16.7

The horizontal pitch selection values (Pn) are defined as follows:

If the **Pn** value is missing, the horizontal pitch will default to **10 CPI**. An invalid **Pn** value will cause the default **(10 CPI)** pitch to be selected. Horizontal pitch is automatically set to **10 CPI** after a font selection is made.

The following lists the horizontal pitches available in each font:

Current Font	Horizontal Pitch (CPI)					
	5	10	12	13.3	15	16.7
Data Processing†	Yes	Yes	Yes	Yes	Yes	Yes
NLQ*	Yes	Yes	Yes	Yes	Yes	Yes
OCR-A	NLQ‡	Yes	NLQ	NLQ	NLQ	NLQ
OCR-B	NLQ	Yes	NLQ	NLQ	NLQ	NLQ

\*NLQ = Near Letter Quality

"Yes" indicates that the horizontaL pitch is available in the current font.

‡"NLQ" indicates that the Near Letter Quality font is automatically substituted for the OCR-A and OCR-B fonts in all horizontal pitches, except the 10 CPI. If the horizontal pitch is changed to 10 CPI, the printer will return to the selected OCR font.

#### 5.4.5.2 Vertical Pitch (DECVERP)

Sets spacing between between lines in units of Lines-Per-Inch (LPI).

7-bit Escape Sequence: **<ESC>[Pnz** Hex Value: **1B 5B Pn 7A** 

#### 8-bit Control Sequence: **<CSI>Pnz** Hex Value: **9B Pn 7A**

If the Pn value is missing, the vertical pitch will default to 6 LPI. An invalid Pn value will cause the default (6 LPI) pitch to be selected.

The vertical pitch selection values (Pn) are listed as follows:

Pn Value	Vertical Pitch (LPI)
0	6
2	8
7	10

Changing vertical pitch changes changes the physical size of the form, since the form length is specified in terms of lines-per-page.

Ten lines/in is accomplished by reversing the paper. Since the paper will be reversed to produce 10 LPI. The lines will overlap by a maximum of two dot rows.

Changing vertical pitch will not change the row numbers at which the vertical tab stops are enabled. If at 6 LPI, line 15 had a vertical tab, changing to 8 or 10 LPI will not change the vertical tab set at row 15.

# 5.4.6 Print Area Parameters

This section describes the escape and control sequences defining the print area parameters. These parameters are defined by the line-per-physical-page, set top and bottom margins, and set left and right margins sequences.

#### 5.4.6.1 Set Lines Per Physical Page (DECSLPP)

Sets the page length by selecting the number of lines (Pn) per page (form) at the current vertical pitch. The maximum form length is 22 in (55.9 cm).

7-bit Escape Sequence: **<ESC>[Pnt** Hex Value: **1B 5B Pn 74** 

8-bit Control Sequence: **<CSI>Pnt** Hex Value: **9B Pn 74** 

The table below shows the maximum number of lines (Pn) for a 22 in (55.9 cm) form with the printer's vertical pitch set at 6, 8, and 10 LPI:

Max Number of Lines (Pn)	LPI*	Inches (cm)-Per-Line	
132 @ 22 in	6	1/6 in (0.42 cm)	
176 @ 22 in	8	1/8 in (0.32 cm)	
220 @ 22 in	10	1/10 in (0.25 cm)	

\*Changing vertical pitch (LPI) changes the physical size of the form because the form length is specified in lines.

The active line becomes the Top Of Form (TOF) when the DECSLPP sequence is received. Therefore the operator must first align the paper to the desired TOF before the sequence is sent.

#### 5.4.6.2 Set Top and Bottom Margins (DECSTBM)

Sets the top margin (first printable line) and bottom margin (last printable line) parameters. Values (Pn1 and Pn2) are given in line numbers at the current vertical pitch (LPI).

7-bit Escape Sequence: **<ESC>[Pn1;Pn2r** Hex Value: **1B 5B Pn1 3B Pn2 72** 

#### 8-bit Control Code: <**CSI**>**Pn1;Pn2r** Hex value: **9B Pn1 3B Pn2 72**

See the table in Section 5.4.6.1 to calculate the maximum number of lines allowed for Pn1 (top margin) and Pn2 (bottom margin) values. Depending on the vertical pitch setting, Pn2 minus Pn1 cannot exceed the maximum number of lines allowed at that pitch.

Changing vertical pitch (LPI) changes the physical size of the form because the top and bottom margins are expressed in line units.

If the active line is above the new top margin, the active line is advanced to the new top margin.

If the active line is below the new bottom margin, a form feed is generated to advance the paper to the new top margin.

When the lines-per-page/form length **(DECSLPP)** is changed, the top and bottom margins are reset to default values (top margin is line 1 and bottom margin is the form length).

Pn Value	Action
If $Pn1 > Pn2$	The DECSTBM sequence is ignored.
If Pn1 is	The default value is line 1.
missing	
If Pn2 is	The default value is the form length.
missing	

#### 5.4.6.3 Set Left and Right Margins (DECSLRM)

Sets the left margin (first printable column) and right margin (last printable column) parameters. Values (Pn1 and Pn2) are given in column numbers at the current horizontal pitch (CPI). Pn1 is the column number of the left margin and Pn2 is the column number of the right margin.

7-bit Escape Sequence: <**ESC**>[**Pn1;Pn2s** Hex Value: **1B 5B Pn1 3B Pn2 73** 

#### 8-bit Control Code: <**CSI**>**Pn1;Pn2s** Hex Value: **9B Pn1 3B Pn2 73**

The maximum allowable value of the Pn1 parameter is always one column less than the Pn2 parameter.

ed.

If Pn2 is greater than the right-most printable position, the right margin is set to the right-most printable position.

If the active position is less than the left margin specified by this command, the active position is set to the new left margin.

If Autowrap is enabled, and the active position is past the right margin specified by this command, then the next printable character will generate a carriage Return/Line Feed before this character is printed.

If Autowrap is disabled (truncated), and the active position is past the right margin, printable characters that follow will be ignored until the cursor is brought within the printable area.

The margins set by this sequence are defined as hard margins because printing is not permitted outside them. The only exception to this rule is vector drawing. The vector sequence permits drawing outside the margins.

When character pitch is changed and the same physical margins are desired, it will be necessary to reset the margins using this escape sequence before any data is sent. Changing the horizontal pitch resets the left and right margins to their printable limits (column 1 and the right-most position respectively).

# 5.4.7 Active Column and Active Line Commands

This section describes the sequences and control codes affecting the active column and active line positioning.

#### 5.4.7.1 Set Forward INDex (IND)

Causes the active position to move to the same horizontal position on the next line.

7-bit Escape Sequence: **<ESC>D** Hex Value: **1B 44** 

8-bit Control Code: **<IND>** Hex Value: **84** 

The **<IND>** command can move the active position past the page boundary onto the next form.

#### 5.4.7.2 Set Reverse Index (RI)

Moves the active horizontal position (column) to the same position on the previous line.

7-bit Escape Sequence: **<ESC>M** Hex Value: **1B 4D** 

8-bit Control Code: **<RI>** Hex Value: **8D** 

The **<RI>** command does not move the the active position beyond the page boundary (top of form).

#### 5.4.7.3 NExt Line <NEL>

Moves the active column position to column 1 of the following line.

7-bit Escape Sequence: <ESC>E
Hex Value: 1B 45
8-bit Control Code: <NEL>
Hex Value: 85

The **<NEL>** command can move the active position beyond the page boundary (bottom of form).

#### 5.4.7.4 Horizontal Position Absolute (HPA)

Moves the active horizontal position to column Pn on the active line.

7-bit Escape Sequence: **<ESC>[Pn'** Hex Value: **1B 5B Pn 60** 

See the table below for the maximum number of columns (dependent on CPI setting) on a 13.2 in (33.53 cm) print line.

СРІ	Max. Columns	СРІ	Max. Columns	СРІ	Max. Columns
10 15	132 198	12 16.7	158 220	13.3	176

If the column value  $(\mathbf{Pn})$  exceeds the right margin of the active line, **HPA** is set at the last column of the active line.

If the **Pn** value is missing or **0**, the default is column 1.

If an attempt is made to move the active position past the right margin, the active position stops at the right margin.

#### 5.4.7.5 Set Horizontal Position Relative (HPR)

Moves the active horizontal position Pn columns to the right of the present position.

If column Pn exceeds the right margin of the active line, **HPR** is set at one column past the right margin of the active line.

7-bit Escape Sequence: **<ESC>[Pna** Hex Value: **1B 5B Pn 61** 

8-bit Control Sequence: **<CSI>Pna** Hex Value: **9B Pn 61** 

See the table in the previous escape sequence **(HPA)** for the maximum number of columns on a 13.2 in (33.53 cm) line.

If the **Pn** value is missing or **0**, the default is one column to the right of the active horizontal position.

If an attempt is made to move the active position past the right margin, the active position stops at the right margin.

#### 5.4.7.6 Set Horizontal Position Backward (HPB)

Moves the active horizontal position Pn columns to the left of the present position.

If column Pn exceeds the left margin of the active line, **HPB** is set at one column to the left of the active horizontal position.

7-bit Escape Sequence: **<ESC>[Pnj** Hex Value: **1B 5B Pn 6A** 

8-bit Control Sequence: **<CSI>Pnj** Hex Value: **9B Pn 6A** 

If the Pn value is missing or 0, the default is one column to the left of the active horizontal position.

If an attempt is made to move the active position past the right margin, the active position stops at the right margin.

#### 5.4.7.7 Vertical Position Absolute (VPA)

Moves the active vertical position to line Pn of the current page, while maintaining the active horizontal position (column).

7-bit Escape Sequence: **<ESC>[Pnd** Hex Value: **1B 5B Pn 64** 

8-bit Control Sequence: **<CSI>Pnd** Hex Value: **9B Pn 64** 

If the **Pn** value is missing or 0, the default value of 1 is assumed. If an attempt is made to move the active position past the last printable line on the form, the active position stops on the last line. The **VPA** sequence does not move the active position beyond the page boundary (bottom of form).

#### 5.4.7.8 Vertical Position Relative (VPR)

Moves the vertical position Pn lines down from the current active vertical position on the current page, while maintaining the horizontal position (column).

7-bit Escape Sequence: **<ESC>[Pne** Hex Value: **1B 5B Pn 65** 

8-bit Control Sequence: **<CSI>Pne** Hex Value: **9B Pn 65** 

If the **Pn** value is missing or **0**, the default value of 1 is assumed. If an attempt is made to move the active position past the last printable line on the form, the active position stops on the last line.

The **VPR** sequence does not move the active position beyond the page boundary (bottom of form).

#### 5.4.7.9 Set Vertical Position Backward (VPB)

Moves the vertical position Pn lines up (reverse paper feed) from the active vertical position on the current page, while maintaining the horizontal position (column).

7-bit Escape Sequence: **<ESC>[Pnk** Hex Value: **1B 5B Pn 6B** 

8-bit Control Sequence: **<CSI>Pnk** Hex Value: **9B Pn 6B** 

If the **Pn** value is missing or 0, the default value of 1 is assumed.

The **VPB** sequence does not move the active position beyond the page boundary (top of form).

#### 5.4.7.10 CUrsor Up (CUU)

Moves the vertical position Pn lines up (reverse paper feed) from the active vertical position on the current page, while maintaining the horizontal position (column).

7-bit Escape Sequence: **<ESC>[PnA** Hex Value: **1B 5B Pn 41** 

8-bit Control Sequence: <CSI>PnA Hex Value: 9B Pn 41

If the **Pn** value is missing or 0, the default value of 1 is assumed.

The CUU sequence does not move the active position beyond the page boundary (top of form).

#### 5.4.7.11 Partial Line Down (PLD)

The default value is line 1.

Moves the active column position to the corresponding column position approximately 3/72 inch down.

7-bit Escape Sequence: **<ESC>K** Hex Value: **1B 4B** 

8-bit Control Code: **<PLD>** Hex Value: **8B** 

The **PLD** command is used to position printable characters following it as subscript characters until returned to the active line using the Partial Line Up (**PLU**) command.

#### 5.4.7.12 Partial Line Up (PLU)

Moves the active column position to the corresponding column position approximately 3/72 inch up.

7-bit Escape Sequence: **<ESC>L** Hex Value: **1B 4C** 

8-bit Control Code: **<PLU>** Hex Value: **8C** 

The **PLU** command is used to position the characters following it as superscript characters until returned to the active line using the Partial Line Down (**PLD**) command.

# 5.4.8 Horizontal and Vertical Tab Commands

This section describes the sequences and control codes affecting horizontal and vertical tab commands.

#### 5.4.8.1 Horizontal Tab Stop (HTS)

Sets a horizontal tab stop at the active column.

7-bit Escape Sequence: **<ESC>H** Hex Value: **1B 48** 

8-bit Control Code: **<HTS>** Hex Value: **88** 

#### 5.4.8.2 Set Horizontal Tab Stops (DECSHTS)

Sets a maximum of 16 horizontal tab stops (Pn) on a print line-persequence. Two or more sequences can be combined to set a maximum of 198 horizontal tab stops-per-line.

Tab stop values (Pn) are specified in columns.

7-bit Escape Sequence: **<ESC>[Pn1;...;Pn16u** Hex Value: **1B 5B Pn1 3B ... 3B Pn2 75** 

8-bit Control Sequence: <**CSI**>**Pn1;...;Pn16u** Hex Value: **9B Pn1 3B ... 3B Pn16 75** 

See the following table for the maximum number of columns (dependent on CPI setting) on a 13.2 in (33.53 cm) print line.

СРІ	Max. Columns	СРІ	Max. Columns	СРІ	Max. Columns
10 15	132 198	12 16.7	158 220	13.3	176

Tab stops numbering more then 16-per-sequence or 198-per-line will be ignored.

#### 5.4.8.3 Vertical Tab Set (VTS)

Sets a vertical tab stop at the active line.

7-bit Escape Sequence: **<ESC>J** Hex Value: **1B 4A** 

8-bit Control Code: **<VTS>** Hex Value: **8A** 

#### 5.4.8.4 Set Vertical Tab Stops (DECSVTS)

Sets a maximum of 16 vertical tab stops (Pn)-per-sequence. Two or more sequences can be combined to set a maximum of 66 vertical tab stops-per-page.

Tab stop values (Pn) are specified in lines.

7-bit Escape Sequence: <**ESC**>[**Pn1;...;Pn16v** Hex Value: **1B 5B Pn1 3B ... 3B Pn2 76** 

8-bit Control Sequence: <**CSI**>**Pn1;...;Pn16v** Hex Value: **9B Pn1 3B ... 3B Pn16 76** 

Tab stops numbering more then 16-per- sequence or 66-per-page will be ignored.

# 5.4.8.5 Tabulation Clear (TBC)

Clears one or more horizontal or vertical tab stops depending on the Pn value.

7-bit Escape Sequence: <**ESC**>[**Png** Hex Value: **1B 5B Pn 67** 

8-bit Control Sequence: **<CSI>Png** Hex Value: **9B Pn 67** 

A listing of horizontal and vertical tab clear Pn values is provided in the following table:

Pn Value	Description
0	Clears the horizontal tab stop at the active column.
1	Clears the vertical tab stop at the active line.
2	Clears horizontal tab stops (including default settings) for the active line only. Any subsequent horizontal tab control code <b>(HT)</b> sets the active horizontal position on the right margin of the active line.
3	Clears all horizontal tab stops (including default settings). Any subsequent horizontal tab control code <b>(HT)</b> sets the active horizontal position on the right margin of the active line. Horizontal tabs will remain cleared until set with sequences, control codes or the reset facility.
4	Clears all vertical tab stops.

# 5.4.9 Set/Reset Controls

This section describes the control and escape sequences affecting the autowrap, carriage return, and linefeed functions of the printer.

#### 5.4.9.1 Autowrap Mode (DECAWM)

This mode defines the printer's response when the print position is beyond the right margin.

#### **Autowrap Mode Enabled**

When **DECAWM** is enabled and the active position is beyond the right margin, all following printable characters are printed on the next line beginning at the left margin.

7-bit Escape Sequence: **<ESC>[?7h** Hex Value: **1B 5B 3F 37 68** 

8-bit Control Sequence: <**CSI**>?7h Hex Value: **9B 3F 37 68** 

#### **Autowrap Mode Disabled**

When **DECAWM** mode is disabled, all printable characters received beyond the right margin are ignored until the cursor is brought into the print area.

7-bit Escape Sequence: **<ESC>[?7l** Hex Value: **1B 5B 3F 37 6C** 

8-bit Control Sequence: **<CSI>?7l** Hex Value: **9B 3F 37 6C** 

#### 5.4.9.2 Carriage Return/New Line Mode (DECCRNLM)

This mode defines the printer's response to the **<CR>** control code.

#### **Carriage Return/New Line Mode Enabled**

When **DECCRNLM** is enabled, a **<CR>** character returns the active column to the left margin and advances the paper one line.

7-bit Escape Sequence: **<ESC>[?40h** Hex Value: **1B 5B 3F 34 40 68** 

8-bit Control Sequence: **<CSI>?40h** Hex Value: **9B 3F 34 40 68** 

#### **Carriage Return/New Line Mode Disabled**

When **DECCRNLM** is disabled, a **<CR>** character returns the active column to the left margin without advancing to a new line.

7-bit Escape Sequence: **<ESC>[?40]** Hex Value: **1B 5B 3F 34 40 6C** 

8-bit Control Sequence: **<CSI>?401** Hex Value: **9B 3F 34 40 6C** 

#### 5.4.9.3 Line Feed/New Line (LNM) Mode

This mode defines the printer's response to the **<LF>** control code.

#### Line Feed/New Line Mode Enabled

When **LNM** is enabled, a **<LF>** character advances the paper one line and returns the active column to the left margin.

7-bit Escape Sequence: **<ESC>[20h** Hex Value: **1B 5B 32 30 68** 

8-bit Control Sequence: **<CSI>20h** Hex Value: **9B 32 30 68** 

#### Line Feed/New Line Mode Disabled

When **LNM** is disabled, a **<LF>** character advances the paper one line. The active column does not change.

7-bit Escape Sequence: **<ESC>[20]** Hex Value: **1B 5B 32 30 6C** 

8-bit Control Sequence: **<CSI>20l** Hex Value: **9B 32 30 6C** 

# 5.4.10 Vertical Forms Unit (VFU)

The escape and control sequences described in this section control loading and access of the **VFU**.

Vertical forms control is accomplished by loading the **VFU** table. The **VFU** table contains 12 channels; channels 1 and 12 are designated as top of form and bottom of form respectively; and the other 10 channels are defined as individual vertical page formats. Any one of the 12 channels can be called to implement that format.

There are three **VFU** sequences described in this section; one to load the 12 channel **VFU** table, one to end loading of the **VFU** table, and one to access the **VFU** table. Also included are descriptions of how to create/load and use the **VFU** table.

#### 5.4.10.1 Load Vertical Format Unit (VFU)

The Load **VFU** sequence prepares the printer for the loading of the 12 channel **VFU** table. The data following the Load **VFU** sequence is loaded into the **VFU** memory as the **VFU** table (see Section 5.4.10.4 for examples). The Load sequence, followed by the **VFU** table data must be terminated immediately by the End **VFU** Load sequence.

7-bit Escape Sequence: **<ESC>[<1h** Hex Value: **1B 5B 3C 31 68** 

8-bit Control Sequence: **<CSI><1h** Hex Value: **9B 3C 31 68** 

**VFU** also defines the top of form. The position of the paper when the load **VFU** is sent determines the **TOF**. Align the paper at the desired top of form before you send the **VFU**.

#### 5.4.10.2 End VFU Load

Immediately after the **VFU** table has been loaded with the desired data, the End **VFU** Load sequence must be sent to notify the printer that **VFU** table loading is complete (see Section 5.4.10.4).

7-bit Escape Sequence: **<ESC>[<11** Hex Value: **1B 5B 3C 31 6C** 

8-bit Control Sequence: **<CSI><11** Hex Value: **9B 3C 31 6C** 

## 5.4.10.3 VFU Channel Command

The **VFU** Channel Command sequence allows access to the **VFU** table previously loaded into the **VFU** memory. The nnn value (see the following table for examples) defines the channel to be used and direction of vertical movement.

7-bit Escape Sequence: <**ESC**>[**nnn&y** Hex Value: **1B 5B n n n 26 79** 

8-bit Control Sequence: <**CSI>nnn&y** Hex Value: **9B n n n 26 79** 

The **VFU** Channel Command sequence can retrieve any 1 of the 12 **VFU channels** and specify forward or reverse paper movement each time it is received. Channel and paper control are defined by the nnn values in the following table:

j.	Move Forward			
nnn*	To Channel	nnn*	To Channel	
000	1	900	1	
001	2	901	2	
002	3	902	3	
003	4	903	4	
004	5	904	5	
005	6	905	6	
006	7	906	7	
007	8	907	8	
008	9	908	9	
009	10	909	10	
010	11	910	11	
011	12	911	12	

\*Selecting a channel other that those listed above, or a channel that has not been defined (no vertical tab stops), will result in a default to channel 12 (**BOF**).

The **VFU** channel command can be sent to call the same channel each time data is to be printed. This means the paper is advanced to each successive tab stop when the command is received.

#### 5.4.10.4 How to Create and Load the VFU Table

The data following the Load **VFU** sequence is made up of 12 channels of forms control data in **VFU** load format. Channels 1 and 12 are reserved for top of form and bottom of form formats. Channels 2-11 are reserved for vertical page formats.

If an error occurs during loading of the **VFU** table, the load is cancelled and the printer defaults to the forms established by the **DECSLPP** sequence or the control panel settings.

The **VFU** load format consists of two bytes (one byte pair) for each line of the **VFU** table. Since the maximum form length is 22 in (55.9 cm), the maximum number of lines (byte pairs ) in the **VFU** table at 6, 8, and 10 LPI settings are 132, 176 and 220 lines (byte pairs) respectively. The byte pairs contain the data for each line of the vertical format as described below:

	Bit	8	7	6	5	4	3	2	1
Byte No. 1 Byte No.2									

Bits 1-6: represent channels 1-12 (C1-C6 and C7-C12) with binary 1's or 0's. If a binary 1 is present, a vertical tab stop is activated for that channel at that line, a binary 0 indicates the absence of a vertical tab stop for that channel at that line.

Bit 7: must be a binary 1

Bit 8: can be a binary 0 or 1 (x), the value does not matter.

C1: channel 1 is the top of form (TOF) channel.

C2-C11: channels 2 through 11 are the vertical form channels.

C12: channel 12 is the bottom of form (BOF) channel.

The lower bits (1 through 6) of each byte pair contain the the information designating the absence or presence of a vertical tab stop for that line in each of 12 channels. The table below shows the **VFU** table loaded with 7-line (7-byte pairs) vertical formats. Remember, load the **VFU** table with the number of byte pairs equal to the number of lines in the form.

				В	yte	No	. 1		By	te	No.	2				
Bit No.	1	2	3	4					1		3	4	5	6	7	8
Channel No.	1	2	3	4	5	6	-		7		9	10	11	12		
Line No. 1 Line No. 2 Line No. 3 Line No. 4 Line No. 5 Line No. 6 Line No. 7	0 0	0 1 0 1	0 1 0 1 0 1 0	0 0 0 0	0 0	0	1 1	x x x x x x x x x x	0	+ 0 0 0 0 0 0 0 0	0 0 0 0 0 0 0 0 0	0 0 0 0 0 0 0 0	0 0 0 0 0 0 0 0	0 0 0 0 0 0 0 1	1 1 1 1 1 1 1	x x x x x x x x x x

The sample **VFU** table above shows the table loaded with two vertical page formats (channels 2 and 3), seven lines long. Channels 1 and 12 are designated as top and bottom of form formats.

Channel 1—Channel 1 specifies top of form **(TOF)**. The first byte pair (line 1) loaded channel 1 with a 1, all other lines in channel 1 should be loaded with zeros (0's). When channel 1 is called, the paper will advance (or reverse) to the next (or current) **TOF**.

Channel 2—Channel 2 has vertical tab stops at lines 3 and 5.

Channel 3—Channel 3 has vertical tab stops at lines 2, 4, and 6.

Channels 4 through 11—These channels are undefined (loaded with 0's) in that no vertical tab stops (top and bottom of form included) have been specified.

Channel 12—Channel 12 specifies bottom of form **(BOF)**. The last byte pair (last line) should load channel 12 with a 1, all other lines in channel 12 should be loaded with zeroes (0's). When channel 12 is called, the paper will advance (or reverse) to the next (or current) **BOF**.

The format used to load the data in the previous Table requires that the individual bytes be designated with the character equivalent of the binary value. After making up the **VFU** table as in the previous example, refer to Table D-1 in Appendix D for a cross reference of binary values (bit patterns) and the equivalent character. For example:

	Bit Pattern								Equivalent	
	1	2	3	4	5	6	7	8	Character	
Line 1, Byte 1	1	0	0	0	0	0	1	x	A	
Line 1, Byte 2	0	0	0	0	0	0	1	х	@	
Line 2, Byte 1	0	0	1	0	0	0	1	х	D	
Line 2, Byte 2	0	0	0	0	0	0	1	х	@	
Line 3, Byte 1	0	1	0	0	0	0	1	х	В	
Line 3, Byte 2	0	0	0	0	0	0	1	х	@	
Line 4, Byte 1	0	0	1	0	0	0	1	х	D	
Line 4, Byte 2	0	0	0	0	0	0	1	х	@	
Line 5, Byte 1	0	0	0	0	0	0	1	x	В	
Line 5, Byte 2	0	1	0	0	0	0	1	х	@	
Line 6, Byte 1	0	0	1	0	0	0	1	x	D	
Line 6, Byte 2	0	0	0	0	0	0	1	х	@	
Line 7, Byte 1	0	0	0	0	0	0	1	х	@	
Line 7, Byte 2	0	0	0	0	0	0	1	x	@	

When the individual bytes have been assigned equivalent characters, the **VFU** table can be loaded. The Load **VFU** control sequence **<ESC>** [**<1h** and the byte pair characters can be combined to load the **VFU** table. Remember to terminate the **VFU** table characters (equivalent byte pairs) with the End **VFU** Load control sequence **<ESC>**[**1**] as follows:

|LOAD | VFU TABLE | END | | | | | <ESC>[<1hA@D@B@B@D@@@<ESC>[<11

# Chapter 6

# PRINTER ID, STATUS, AND RESET SE-QUENCES

# 6.1 General

This chapter contains information for use by experienced programmers to facilitate the implementation of implement device attributes (Product ID), device status, and reset control sequences.

# 6.2 Printer ID Sequences

The host sends a request sequence to the printer for identification (ID). The printer then responds with a reply sequence (printer ID) to the host.

#### 6.2.1 Send Device Attributes (DA)

Either of the control sequences below (two 7-bit and 8-bit) request the printer to send the host the product ID sequence.

7-bit Control Code: **<ESC>[c** or **<ESC>[0c** Hex Value: **1B 5B 63** or **<ESC>1B 5B 30 63** 

8-bit Control Code: **<CSI>c** or **<CSI>0c** Hex Value: **9B 63** or **9B 30 63** 

PRINTER ID, STATUS, AND RESET SEQUENCES 6-1

On receipt of either of the escape sequences above, the printer will respond by sending the host the product identification (ID) sequence. Depending on the setting of printer control strap 23, the printer will respond with one of the following sequences:

Printer Control Strap Setting	Product ID Sequence	Identified Product
17 set at " <b>0</b> " Hex value	<esc>[?42c 1B 5B 3F 34 32 63</esc>	LG31 Printer
17 set at " <b>1</b> " Hex value	<esc>[?36c 1B 5B 3F 33 36 63</esc>	LG01 Printer

# 6.3 Device Status Request and Report Sequences (DSR)

The control sequences described in this section control the printer's reporting of its device identification (ID).

# 6.3.1 Device Status Request (DSR)

The device status request sequence is sent to the printer requesting solicited or unsolicited status reports in either brief or extended format.

7-bit Control Code: **<ESC>[Pnn** 7-bit Hex Value: **1B 5B Pn 6E** 

8-bit Control Code: <**CSI**>**Pnn** 8-bit Hex Value: **9B Pn 6E** 

By default, unsolicited status reports are disabled. The status report requests are selected by Pn values shown in the following table:

Pn Value	Printer Status Request
0	Send an extended, solicited status report immediately.
1	Disable all unsolicited status reports.
2	Enable brief, unsolicited status reports and send an extended report immediately.
3	Enable extended, unsolicited status reports and send an extended status report immediately.

#### 6-2 PRINTER ID, STATUS, AND RESET SEQUENCES

The printer will send a device status report to the host:

- 1. Immediately, if a solicited status report is requested, regardless of the error status.
- 2. If unsolicited status reports are enabled, and a reportable status condition has occurred.

#### 6.3.2 Device Status Report (DSR)

The printer responds to the Device Status Request with a Device Status Report sent to the host. The reports are brief or extended reports, solicited or unsolicited. Solicited status reports are sent immediately to the host. Unsolicited status reports (if enabled) are sent when a reportable error occurs.

7-bit Control Code: **<ESC>[Pnn** 7-bit Hex Value: **1B 5B Pn 6E** 

8-bit Control Code: <**CSI>Pnn** 8-bit Hex Value: **9B Pn 6E** 

Default: none

The Device Status Reports (brief or extended format) the printer transmits to the host are defined as follows:

#### **Brief Status Report**

Report	Sequence
No Error Condition	<esc>[0n</esc>
Exists:	1B 5B 30 6E
An Error Condition	<esc>[3n</esc>
Exists:	1B 5B 33 6E

#### **Extended Status Report**

ReportControl SequencesNo Error Condition<ESC>[0nExists:1B 5B 30 6E

followed by:

<ESC>[?20n 1B 5B 3F 32 30 6E

PRINTER ID, STATUS, AND RESET SEQUENCES 6-3

An Error Condition Exists:

#### <ESC>[3n 1B 5B 33 6E

followed by:

#### <ESC>[Pn1;Pn2;...;n 1B 5B 3F Pn1 3B Pn2 3B ... 3B 6E

Where Pn1;Pn2 ... are one or more error codes defined as follows:

#### Values Description of Error

- 21 Hardware Failure The reportable hardware failures are all errors listed in the Self-test Error Messages and the Font Checksum Error Messages.
- 22\* Communication Failure A communications failure may be caused by a parity error, framing error, or receipt of an erroneous character.
- 23\* Input Buffer Overflow Error.
- 24 Printer Deselected (Off-Line).
- 26 Cover Open Error.
- 27 Paper Out Error.
- 28 Ribbon Out Error.
- 47 Too Many Errors (More Than 29 Errors).
- \* Failures (communications and buffer overflow errors) defined as events can only be reset if an extended device status report is sent to the host. If the printer is set for solicited reports, the events can only be reset if the extended report is requested and sent to the host. If the printer is set for unsolicited reports, the extended report is immediately sent to the host and reset. The DECSTR and RIS resets clear any event which has not been reported.

Example: **<ESC>[3n<ESC>[?21;22n** is an Extended Status Report indicating a hardware and communications error condition.

6-4 PRINTER ID, STATUS, AND RESET SEQUENCES

# 6.4 Printer Reset Control Sequences

The sequences described in this section reset the printer features to the initial state.

## 6.4.1 Reset to Initial State (RIS)

Resets printer to default parameters without running the power-up self test. Data in the buffer is saved, and paper advances to the next top of form. See Appendix C for the power-up settings of parameters.

7-bit Control Code: **<ESC>c** 7-bit Hex Value: **1B 63** 

8-bit Control Code: None 8-bit Hex Value: None

Upon receiving a reset sequence from the host computer or from the operators control panel, the LG31 defaults to the following conditions.

	Parameter
Parameter	Initial State (Default)
Print Status	On-line (ready)
Horizontal Pitch	10 characters per 2.54 cm/in
Vertical Pitch	6 lines per inch
Font	Data Processing
Forms Length	66 lines (11 inches/27.94 cm)
Active Position	Column 1 on the following line
Top Margin	Line 1
Bottom Margin	Line 66
Left Margin	Column 1
Right Margin	Column 132
Underlining	Disabled
Bolding	Disabled
Italics	Disabled
Character Expansion	No character expansion
GL Character Set	U.S. ASCII or the last NCR if selected
GR Character Set	Digital Supplemental
G0 Character Set	U.S. ASCII or the last NCR if selected
G1 Character Set	VT100 Graphic Character Set
G2 Character Set	Digital Supplemental
G3 Character Set	U.S. ASCII

#### Table 6–1: LG31 Initial Conditions

PRINTER ID, STATUS, AND RESET SEQUENCES 6-5

	Parameter
Parameter	Initial State (Default)
Autowrap	Enabled
Line Feed/New Line Mode	Reset
Horizontal tabs	At every 8 columns (9, 17,137)
Unsolicited reports	Disabled
Super/Subscripts	Disabled
Carriage Return New Line Mode	Reset
/ertical Tabs	Every line (1, 2, 66)

Table 6–1 (Cont.): LG31 Initial Conditions

The following will not change:

All Interface Settings The National Replacement Character Set Top and Bottom Margins Left and Right Margins

These parameters will remain as previously selected (either through escape sequences or through the control panel).

# 6.4.2 Soft Terminal Reset (DECSTR)

Same as the Reset to Initial State (RIS) sequence, (**ESC**>[**!p**). See Table 6–1 for the initial state of the parameters reset by **ESC**>[**!p**.

7-bit Control Code: **<ESC>[!p** 7-bit Hex Value: **1B 5B 21 70** 

8-bit Control Code: <**CSI**>!**p** 8-bit Hex value: **9B 21 70** 

6-6 PRINTER ID, STATUS, AND RESET SEQUENCES

# Chapter 7 SIXEL GRAPHICS

# 7.1 General

Sixel graphics are selected using the appropriate control sequence and cannot be selected by the operator at the operator control panels.

The Sixel Protocol is a bit-image rasterized method of transmitting and displaying graphic images. The LG31 is capable of receiving and printing Sixel files sent from the host. Although the Sixel protocol allows encoding of color information, printing will be in monochrome only.

A Sixel is a group of six vertical picture elements (SIX pixELs) that represents a section of a graphic image and can be sent in one byte (7 or 8 bits). The printer processes a Sixel byte such that a bit value of 1 signifies the presence of a pixel, and a bit value of 0 signifies no pixel.

The Sixel protocol incorporates a method for defining the horizontal and vertical grid sizes as well as the image aspect ratio.

SIXEL GRAPHICS 7-1

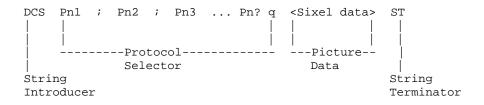
# 7.2 Sixel Protocol

Sixel Protocol is contained within a Device Control String < DCS > envelope. This envelope is initiated by the string introducer < DCS > control code and terminated by the String Terminator < ST > control code. The following components make up the complete Device Control String for the Sixel Protocol.

Sixel Protocol - Device Control String:

- 1. String Introducer.
- 2. Protocol Selector.
- 3. Picture Data.
- 4. String Terminator.

This control string is assembled as follows:



# 7.2.1 String Introducer

The string introducer **<DCS>** control code **(90H** in 8-bit mode) or **<ESC>P (1BH, 50H** in 7-bit mode) will identify the start of the Sixel Protocol.

7-2 SIXEL GRAPHICS

# 7.2.2 Protocol Selector

The Protocol Selector may consist of a string of zero, one or more numeric parameters each separated by the parameter separator character ";" **(3BH)**. A valid numeric parameter consists of zero, 1 or more digits in the range of 0 - 9 **(30H - 39H)**. Any numeric parameter in combination with the valid final character "**q**" **(71H)**, will cause the printer to enter Sixel Mode.

If one or more of the following **C0** control characters are detected within the Protocol Selector, the LG31 printer processes them as follows:

Control Characters	Action
<sub></sub>	Terminates the Protocol Selector sequence and enters Text Mode, then processes <b><sub></sub></b> .
<can></can>	Terminates the Protocol Selector sequence and enters Text Mode, then processes <b><can></can></b> .
<esc></esc>	Terminates the Protocol Selector sequence and enters Text Mode, then processes <b><esc></esc></b> .

All other **C0** control codes, if received within the Protocol Selector, will be honored without terminating the sequence.

All **C1** control codes, if received within the Protocol Selector, will terminate the Protocol Selector sequence processing and cause the printer to exit from Sixel character processing. **C1** control codes applicable to this printer will then be processed.

The Protocol Selector has the following format:

Pn1	;2	Pn	Pn3	 Pn?	q
****	3BH	***	***	 ***	71H

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#### 7.2.2.1 Macro Parameter (Pn1)

This is a selective parameter of fixed Horizontal Grid Size and Aspect Ratio combinations which are most often used. This parameter provides for backward compatibility with existing software and should not be used by new software.

#### Note

It is recommended that new software sets Pn1 to zero and explicitly defines the Horizontal Grid Size using Pn3 and the aspect ratio numerator and denominator using Pn1 and Pn2 of the Sixel data control sequence "Set Raster Attributes".

Pn1 Macro Value*	Horizontal Grid Size (Inches)	Aspect Ratio (Vert:Horz)	Image Scale Size
0 or None	1/140" (.0069)	200:100	Full Scale
1	1/140" (.0069)	200:100	Full Scale
2, default to:	1/180" (.0059)	250:100	Full Scale
3, default to:	1/180" (.0059)	250:100	Full Scale
4	1/180" (.0059)	250:100	Fu l Scale
5, default to:	1/140" (.0069)	200:100	Full Scale
6, default to:	1/140" (.0069)	200:100	Full Scale
7, default to:	1/140" (.0069)	200:100	Full Scale
8, default to:	1/140" (.0069)	200:100	Full Scale
9	1/70" (.0139)	100:100	Full Scale

\* Macro Values 2,3,5,6,7 and 8 are default definitions required by the LG31 printer.

• If Pn1 is greater than 9, the printer defaults to Pn1 = 0.

• ; = Parameter Separator, marking the end of the current parameter.

#### 7.2.2.2 Background Select (Pn2)

Pn2 is not used by the LG31 printer and will be ignored.

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#### 7.2.2.3 Horizontal Grid Size (Pn3)

Pn3 defines the horizontal grid size in decipoints (1/720 in) and in conjunction with the aspect ratio defines the grid size and image scale size.

The LG31 will perform default horizontal grid sizes for some decipoint values. This table identifies the horizontal grid size used for each Pn3 value.

Pn3 Decipoints (1/720")	Horizontal Grid Size (Inches)	
0 or None*	No change to HGS (defined by Ps1)	
1, 2, and 3 default to:	1/180" (0.0056")	
4	1/180" (0.0056")	
5	1/140" (0.0069")	
6 defaults to :	1/140" (0.0069")	
7 defaults to:	1/140" (0.0069")	
8	1/140" (0.0069")	
9 defaults to:	1/90" (0.0111")	
10	1/90" (0.0111")	
11 - 19 defaults to:	1/70" (0.0139")	
20	1/70" (0.0139")	
21, 22, default to :	1/35" (0.0278")	
	1/35" (0.0278")	

\* If Pn3 is zero or not present, the horizontal grid size is determined by the Macro Parameter (Ps1). Otherwise, Pn3 will override the Horizontal Grid Size portion of the Macro Parameter while attempting to preserve the Aspect Ratio.

When the 2.5:1 Aspect Ratio is selected by Pn1, and the Pn3 parameter selects:

Pn3 Selection	Resulting Aspect Ratio (A/R) and Horizontal Grid Size (HGS)	Resulting Image Scale Size	
1/180"	2.5:1 A/R and HGS = 1/180"	Full Scale	
1/140"	2.5:1 A/R and HGS = 1/180"	Full Scale	
1/90"	2.5:1 A/R and HGS = 1/90"	2x Full Scale	
1/70"	2.5:1 A/R and HGS = 1/90"	2x Full Scale	
1/35"	2.5:1 A/R and HGS = 1/90"	2x Full Scale	

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Pn3 Selection	Resulting Aspect Ratio (A/R) and Horizontal Grid Size (HGS)	Resulting Image Scale Size
1/180"	2.5:1 A/R and HGS = 1/180"	Full Scale
1/140"	2.5:1 A/R and HGS = 1/140"	Full Scale
1/90"	2.5:1 A/R and HGS = 1/120"	2x Full Scale
1/70"	2.5:1 A/R and HGS = 1/70"	2x Full Scale
1/35"	2.5:1 A/R and HGS = 1/70"	2x Full Scale

When the 2:1 Aspect Ratio is selected by Pn1, and the Pn3 parameter selects:

When the 1:1 Aspect Ratio is selected by Ps1, and the Pn3 parameter selects:

Pn3 Selection	Resulting Aspect Ratio (A/R) and Horizontal Grid Size (HGS)	Resulting Image Scale Size	
1/180"	2.5:1 A/R and HGS = 1/180"	Full Scale	
1/140"	1:1 A/R and HGS = 1/140"	Full Scale	
1/90"	1:1 A/R and HGS = 1/140"	2x Full Scale	
1/70"	1:1 A/R and HGS = 1/70"	2x Full Scale	
1/35"	1:1 A/R and HGS = 1/35"	2x Full Scale	

# 7.2.2.4 Additional Parameters (Pn?)

All other parameters are reserved for future use and, if received, will be ignored without terminating this sequence.

#### 7.2.2.5 Final Character (q)

Identifies this sequence as the Sixel Protocol Selector and places the printer in Sixel Mode.

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# 7.2.3 Picture Data

Picture Data includes Sixel Printable Characters and Sixel Control Characters. Characters are processed as defined in this section.

#### 7.2.3.1 Sixel Printable Characters

While in Sixel Graphics Mode, **GL** characters in the range of **3FH** - **7EH** are decoded as printable characters. Each of these 64 values represent an encoding of six vertical pixels to be printed. The actual pixel size is defined by the Horizontal Grid Size Parameter and the Pixel Aspect Ratio.

An offset of **3FH** is subtracted from each graphics printable character received, thus producing a binary value in the range of **00H** - **3FH**. The 6-bit binary value obtained represents a six pixel column definition. For each bit set to one, a corresponding print element (or group of elements in 2x Scale) will be activated to form a dot. The least significant bit (bit 0) is associated with the top print element or group of elements.

Hex Code	ASCII Symbol	Binary Value	Pixels Activated	Action Performed
3F	?	000000	None	Advance by a Sixel Space.
40	@000001	Тор	Print top pixel only.	
5F	-	100000	Print bottom pixel only.	
7E	~	111111	All	Print one full column.

**GR** characters in the range of **BFH** - **FEH** are processed as **GL** characters (the eighth bit is set to zero).

If an attempt is made to print past the right-most position, the printer truncates all remaining Sixel data until the next Graphics Carriage Return [\$] or Graphics New Line [-].

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#### 7.2.3.2 Sixel Control Characters

Sixel Control Characters are **GL** characters in the range of **SP** - > (**20H** - **3EH**). Note that this range also includes the parameter separator ; (**3BH**) and parameter digits 0 - 9 (**30H** - **39H**).

**GR** characters in the range of **(A0H - BEH)** are processed as **GL** characters (the eighth bit is set to zero).

Those control characters assigned are processed as follows:

Hex Code	ASCII Symbol	Action Performed
21	!	Repeat Introducer
22	"	Set Raster Attributes
24	\$	Graphic Carriage Return
2D	-	Graphic New Line
30 to 39	0  to  = 9	Numeric Parameters
3B	;	Parameter Separator

A sequence in Sixel Graphics Mode begins with a Sixel control character (not including **30H** - **39H** and **3BH**) and ends with either a printable character or another Sixel control character. For example, if a Graphic New Line (GNL) is received within a Repeat Sequence, the Repeat Sequence is ignored and the Graphic New Line (GNL) is processed. Therefore, if the following data is received

! - 200 ~

the printer will ignore the Repeat control character, process the **GNL**, ignore 200 since it is meaningless by itself and print ~ only once.

Control characters not assigned are ignored along with any parameters or parameter separators until the next valid control character or **ST** is received.

### **Repeat Introducer [!] and Sequence**

A repeat sequence will be defined as:

! Pn <printable character> 21H \*\*\*\*

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The numeric parameter specifies the number of times to print the character that follows. The numeric parameter is a string of characters in the range of **30H** - **39H** which is evaluated as a decimal number. If a numeric parameter is not received a value of one is assumed. If the parameter evaluates to zero, a value of one is assumed. If the parameter evaluates to a value greater than 65535, a value of 65535 is assumed. All decimal digits are processed as part of the count.

The printable character (a character in the range of **3FH** - **7EH**) will be printed as many times as specified by the numeric parameter count. A repeat sequence will have the same effect as receiving the printable character that number of times. All printable characters will end the repeat sequence processing and cause printing to start.

**Repeat Sequence Examples:** 

Repeat Sequence	Function
! 10? 21H 31H 30H 3FH	Repeat 10 graphic spaces.
! 6 @ 21H 36H 40H	Repeat 6 patterns of top dot.

#### **Set Raster Attributes**

This sequence defines the pixel aspect ratio and applies to all sixel data that follows. After entering the Sixel Graphic mode, the Set Raster Attributes sequence must be received first or the printer recognized this sequence but will disregard all parameters and processing all following Sixel data and control codes as if this sequence was never received.

If Set Raster Attributes sequence is received before any other Sixel Control Code, the Set Raster Attribute sequence will be processed.

If Set Raster Attributes sequence is received after another Sixel Control Code, the following will occur:

- If the Sixel Control Code is one of the following; **(21H 24H** or **2DH)**, the printer will process this control code and recognize but ignore all Set Raster Attributes sequences which may follow.
- If the Sixel Control Code is one of the following, yet unspecified DEC control codes, **(20H, 25H 2CH, 2EH, 2FH, 30H 3EH)**, process the following Set Raster Attribute sequence. This allows for specifying a future control code to be the first received.

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The Set Raster Attributes sequence format is as follows:

" Pn1 ; Pn2 ; Pn3 ; Pn4 22H \*\*\* 3BH \*\*\* 3BH \*\*\* 3BH \*\*\*

where:

" = Set Raster Attributes control character

Pn1 = Pixel Aspect Ratio Numerator

Pn2 = Pixel Aspect Ratio Denominator

Pn1 and Pn2 are numeric parameters. A numeric parameter is a string of characters in the range of **30H** - **39H** which is evaluated as a decimal number. If the parameter evaluates to a value greater than 65535, the value 65535 will be assumed.

Pn3, Pn4 and all other parameters that are received before the next Sixel Control Code or Sixel Printable Character is received, will be ignored by the LG31.

The Pixel Aspect Ratio defines the shape of the pixel needed to reproduce the picture without distortion. This ratio is defined by two numbers, a numerator and a denominator, and is the ratio of the vertical to the horizontal shape of the pixel.

For example, an aspect ratio of 2:1 represents a pixel twice as high as it is wide. The Aspect Ratio multiplied by the Horizontal Grid Size (HGS) yields the ideal Vertical Grid Size (VGS).

Aspect Ratio	Sixel Scale	HGS (inch)	Horizontal Dots/Pixel	VGS (inch)	Vertical Dots/Pixe
2.5:1	Full	1/180	1	1/72	1
	2x	1/90	2	1/36	2
2:1	Full	1/140	1	1/72	1
	2x	1/70	2	1/36	2
1:1	0.5x	1/140	1	1/144	1/2
	Full	1/70	1	1/72	1
	2x	1/35	2	1/36	2

The LG31 supports the following aspect ratios:

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Other aspect ratios, if requested, will be processed by the printer as follows:

- If the A/R is less than 1.5:1, the printer uses 1:1 A/R.
- If the A/R is greater than or equal to 1.5:1 and less than 2.25:1, the printer uses 2:1 A/R.
- If the A/R is greater than or equal to 2.25:1, the printer uses 2.5:1 A/R.

In determining the pixel size, the printer will attempt to preserve the aspect ratio without exceeding the selected Horizontal Grid Size.

Initial HGS	Resulting Aspect Ratio (A/R) and Horizontal Grid Size (HGS)	Resulting Image Scale Size
1/180" 1/140" 1/90"	2.5:1 A/R and HGS = 1/180" 2.5:1 A/R and HGS = 1/180" 2.5:1 A/R and HGS = 1/90" 2.5:1 A/R and HGS = 1/90"	Full Scale Full Scale Full Scale
1/70" 1/35"	2.5:1 A/R and HGS = 1/90" 2.5:1 A/R and HGS = 1/90"	2x Full Scale 2x Full Scale

When the 2.5:1 Aspect Ratio is selected:

When the 2:1 Aspect Ratio is selected:

Initial HGS	Resulting Aspect Ratio (A/R) and Horizontal Grid Size (HGS)	Resulting Image Scale Size
1/180"	2.5:1 A/R and HGS = 1/180"	Full Scale
1/140"	2:1 A/R and HGS = 1/140"	Full Scale
1/90"	2:1 A/R and HGS = 1/140"	Full Scale
1/70"	2:1 A/R and HGS = 1/70"	2x Full Scale
1/35"	2:1 A/R and HGS = 1/70"	2x Full Scale

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Initial HGS	Resulting Aspect Ratio (A/R) and Horizontal Grid Size (HGS)	Resulting Image Scale Size
1/180"	1:1 A/R and HGS = 1/180"	0.5x Full Scale
1/140"	1:1 A/R and HGS = 1/140"	0.5x Full Scale
1/90"	1:1 A/R and HGS = 1/140"	0.5x Full Scale
1/70"	1:1 A/R and HGS = 1/70"	Full Scale
1/35"	1:1 A/R and HGS = 1/35"	2x Full Scale

When the 1:1 Aspect Ratio is selected by Ps1:

Therefore, each of the three image scale sizes (0.5x, Full, and 2x) supported by the LG31 are dependent on combinations of the corresponding aspect ratios, horizontal grid sizes and vertical grid sizes shown below:

Image Scale Size	Aspect Ratio	Horizontal Grid Size	Vertical Grid Size	
0.5x	1:1	1/120-inch	1/144-inch	
Full	2.5:1 2:11 1:1	1/180 1/120 1/70	1/72 1/72 1/72	
2x	2.5:1 2:1 1:1	1/90 1/70 1/35	1/36 1/36 1/36	

### **Graphic Carriage Return (\$)**

The Graphic Carriage Return (GCR) control code \$ (24H) causes the active print position to return to the left-most position where the first Sixel data was printed after entering Sixel Mode. This feature allows overprinting lines of Sixel data starting at the same horizontal position.

### **Graphic New Line (-)**

The Graphic New Line **(GNL)** control code - **(2DH)** ends a printed line of sixel graphics by:

- Returning the active print position to the graphic left margin.
- Advancing the paper by one Sixel line height (at current vertical grid size).

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#### **Numeric Parameters (0-9)**

Some graphic control codes are followed by a numeric value (0-9 in the range of **30H** - **39H**). A numeric value is terminated by any non-digit, specifically another control code or a graphics printable character. The default value for any numeric parameter is zero.

### **Parameter Separator (;)**

The parameter separator ; **(3BH)** is used to separate a series of numeric parameters. If a numeric value does not precede the separator, the value zero (0) is assumed. If a numeric value does not follow the separator, then the value zero (0) is assumed.

### 7.2.3.3 ASCII Control Characters

While in Sixel Mode, the printer ignores all **C0** control characters except **<CAN>**, **<SUB>**, and **<ESC>**. The **ST** control code is a **C1** control code. When the above control codes are received, the printer performs the following actions:

Control Character	Printer Action
<can></can>	Leaves Sixel graphics Mode, enters Text Mode, then processes <b><can> (18H)</can></b> .
< <b>SUB</b> >*	Processes <b><sub> (1AH)</sub></b> as a Sixel space character to limit communications line errors.
<esc></esc>	Leaves Sixel graphics Mode, enters Text Mode, then processes <b><esc> (1BH)</esc></b> .
< <b>ST</b> >	Leaves Sixel graphics Mode, and enters Text Mode.

\* In Sixel Graphic Mode, the <SUB> character is interpreted as being in place of a character or characters received in error. The printer will remain in Sixel Mode and process this character as a Sixel space (3FH). If a repeat sequence is being processed, the number of Sixel spaces required by the repeat count will be printed.

#### Note

All **C1** control codes, if received in Sixel graphics Mode, will cause the printer to leave the Sixel graphics Mode. The printer will then process recognized **C1** control codes.

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#### **Printer State After Leaving Sixel Graphics**

After exiting Sixel Mode, the printer will return with the following conditions:

- 1. Horizontal position returns to the last active position prior to entering Sixel Mode.
- 2. Horizontal pitch returns to the selection used prior to entering Sixel Mode.
- 3. Vertical position will be modified according to the control characters received while in Sixel Mode. Also, the first text mode vertical motion command (that is, **<LF>**, **<VT>**, and so on) will cause the printer to advance to the next text mode line before executing the command.
- 4. Vertical pitch returns to the selection used prior to entering the Sixel Mode.
- 5. All **SGR** attributes are restored to those selections used prior to entering Sixel Mode.

### 7.2.3.4 String Terminator

The string terminator control character **<ST>** (**9CH**) is used to terminate the sixel protocol.

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# Chapter 8

# VECTOR, BARCODE, AND BLOCK CHAR-ACTER SEQUENCES

# 8.1 General

This chapter contains information that allows experienced programmers to implement vector drawing, barcode printing, and block character printing using the LG31 control sequences. Descriptions of vector drawing sequences can be found in Section 8.2; barcode and block character sequence descriptions can be found in Sections 8.3 and 8.4, respectively.

# 8.2 Drawing Vectors

This feature is selected by a control sequence and cannot be selected by the operator at the control panels. The LG31 is capable of drawing lines in accordance with the Digital Vector format (DECVEC). Vector commands are sent from the host in the form of control sequences. The user can select from the following vector parameters for printing.

- The x and y coordinates of the vector origin on the page.
- The direction of the vector from the origin (either the x or y direction).
- The length of the vector in decipoints.
- The width of the vector in decipoints.

Vector drawing does not affect the printer's active position. Vectors can only be printed in either the x or y direction (that is, no diagonal vectors).

This sequence defines and initiates the printing of vertical or horizontal lines on the page. Text margins do not apply to line drawing which can be printed up to the physical limits of the page. The printer draws vectors without modifying the active position.

#### 7-bit Escape Sequence: **<ESC>[Pn1;Pn2;..Pn5!** | Hex Value: **1B 5B Pn1 3B Pn2 3B..Pn5 21 7C**

### 8-bit Control Sequence: <**CSI**> **Pn1;Pn2;..Pn5!** | Hex Value: **9B Pn1 3B Pn2 3B..Pn5 21 7C**

The Pn values are defined as follows:

• Pn1 selects a horizontal or vertical line (with respect to the shuttle orientation).

Pn1	Function
0/missing	Draws an x line (in the same direction of the shuttle motion).
1	Draws a y line (perpendicular to the direction of the shuttle motion).

- Pn2 specifies the x start position on the page in units of decipoints.
- Pn3 specifies the y start position on the page in units of decipoints.
- Pn4 specifies the line length in terms decipoints. A Pn4 value of zero results in a line of one decipoint in length.
- Pn5 specifies the line width in terms of decipoints. A Pn5 value of zero results in a line of one decipoint in Any other Pn values are illegal and cause the entire sequence to be ignored.

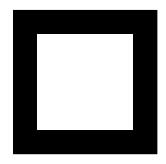
#### Note

For an x line, Pn4 specifies length in the x direction and Pn5 specifies width in the y direction. For a y line, Pn4 specifies length in the y direction and Pn5 specifies width in the x direction.

The following program shows how to use the vector sequence to generate the square in Figure 8–1.

```
<CSI>;30;2400;1200;120! |
<CSI>;30;3480;1200;120! |
<CSI>1;30;2400;1200;120! |
<CSI>1;1100;2400;1200;120! |
<FF>
```

Figure 8–1: Vector Drawing Example



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# 8.3 Barcodes

This feature is selected by a control sequence and cannot be selected by the operator at the control panels.

The following barcodes are available for printing:

- Interleaved 2 of 5
- EAN 8
- Code 11
- Codabar b/n
- Codabar d/e
- UPC-A
- UPC-E

Barcode printing will commence on reception of the correct control sequence from the host. Subsequent printable characters from the host will be encoded and printed in the designated barcode format. Barcode printing mode will remain in operation until the correct disable barcode printing control sequence is received from the host.

Barcode attributes may be set using the Select Barcodes Attributes control sequence. This sequence may specify the following parameters:

- Barcode type (Code 39, Interleaved 2 of 5, ...)
- Width of narrow bars and spaces
- Width of quiet zone
- Width of wide bars and spaces
- Width of the intercharacter gap
- Height of the barcode
- Encoding of control characters in the barcode
- Orientation of the barcode (for example, portrait, landscape)
- Printing of readable characters (characters printed using a non-machine readable font).

These parameters remain in operation until changed by another control sequence to set barcode attributes.

These barcode fonts and algorithms are resident in the printer. The end barcodes printing control sequence restores the font selection and other attributes to the state before the barcodes control sequence was received (see Appendix D for details on barcodes and section on "Select Barcodes Attributes Sequence").

The process of printing multiple barcodes on one line is described in Section 8.3.4. Section 8.3.5 describes the size and spacing parameters for barcodes.

The barcodes sequences allow the setting of barcodes parameters, starting the generation of the barcodes, and stopping barcode printing.

## 8.3.1 Select Barcodes Attributes Sequence (DECSBCA)

This sequence defines the parameters for barcodes. If any parameters of the sequence are illegal, the sequence is ignored and the last barcodes parameters remain unchanged. When barcodes parameters are defined, they remain valid until:

- A new valid barcodes select parameter sequence is sent.
- A reset command (sets to default values).
- On power up, the default values are set.

7-bit Escape Sequence: <**ESC**>[**Pn1;Pn2;..Pn9'q** Hex Value: **1B 5B Pn1 3B Pn2 3B..Pn9 27 71** 

8-bit Control Sequence: <**CSI**> **Pn1;Pn2;..Pn9'q** Hex Value: **9B Pn1 3B Pn2 3B..Pn9 27 71** 

Where the Pn parameters are:

• Pn1 selects the type of barcode encoding.

Function
Code 39 (default value)
Interleaved 2 of 5
Code 39
EAN-8
EAN-11
Code 11
Codabar a/t
Codabar b/n
Codabar c/*
Codabar d/e
UPC-A
UPC-E

• Pn2 sets the width of the narrow bars and spaces in units of decipoints.

Minimum value =	12 decipoints (0.017 in.)
Maximum value =	756 decipoints (1.050 in.)
Default value =	12 decipoints (0.017 in.)

- Pn3 sets the width of the quiet zone in decipoints. The width of the quiet zone is permanently set set to 180 decipoints (0.25 in.) for leading edge and 180 decipoints (0.25 in.) for the trailing edge.
- Pn4 sets the width of the wide bars and wide spaces in decipoints.

Minimum value =	12 decipoints (0.017 in.)
Maximum value =	1524 decipoints (2.117 in.)
Default value =	36 decipoints (0.050 in.)

• Pn5 sets the intercharacter gap in decipoints.

Minimum value =	12 decipoints (0.017 in.)
Maximum value =	756 decipoints (1.050 in.)
Default value =	12 decipoints (0.017 in.)

• Pn6 sets the height of the bars in decipoints.

Minimum value =	60 decipoints (0.083 in.)
Maximum value =	7200 decipoints (10.000 in.)
Default value =	540 decipoints (0.750 in.)

• Pn7 defines the control character encoding character.

In the barcodes supported by the LG31, there are no control characters. Any value received in the position Pn7 is ignored.

• Pn8 sets the orientation for the barcodes. The barcode can be rotated in four orientations, but the characters under them are printed only in portrait or landscape orientation. The default value is 0.

Pn8	Function
0/missing	Horizontal (portrait)
1	Horizontal (portrait )
2	Vertical, rotation of -90 (landscape)
3	Vertical, rotation of +90
4	Horizontal, upside-down, rotation of 180
_	

• Pn9 sets the alphanumeric character option.

Pn9	Function
0/missing	No alphanumeric characters printed
1	No alphanumeric characters printed
2	Alphanumeric characters printed
3	Alphanumeric characters printed
4	Alphanumeric characters printed

#### Note

When the alphanumeric characters are printed underneath the barcode, the format used is either the currently selected font, when printing in horizontal (portrait) mode, or a special font (one that is used for block characters) when the barcodes are rotated.

This program example shows how to use the barcode sequences to generate the barcode square in Figure 8–2.

Example:

<CSI>1;;;;;;;;3'q <ESC>% 00123456789 <ESC>%@ <FF>

Figure 8–2: Interleaved 2 of 5 Barcode Example



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### 8.3.2 Start Barcoding (DECBAR)

This sequences starts the generation of barcodes from the characters that follow the sequence. The barcode parameters are defined by the last Select Barcodes Attributes (DECSBCA) sequence. The printer continues to encode barcodes until the stop barcode sequence is received.

7-bit Escape Sequence: **<ESC>%<SP>0** Hex Value: **1B 25 20 30** 

The printer begins the barcode generation at the upper left-hand corner of the left quiet zone and ends at the lower right-hand corner of the right quiet zone. Barcodes that extend beyond the margins are truncated.

## 8.3.3 Stop Barcoding (DECBAR)

This sequence stops the generation of barcodes. The font selection and associated attributes are restored to the conditions prevailing before starting the barcodes printing.

7-bit Escape Sequence: **<ESC>%@** Hex Value: **1B 25 40** 

#### 8.3.4 Multiple Barcodes

The LG31 can print multiple barcodes on the same line by using a sequence as shown below.

Sel Print Stop SOME Sel Next Print Stop Barcode Barcode Barcode SPACES Barcode Barcode Barcode

Using this method to print multiple barcodes results in the barcodes being printed on one line, but by means of multiple passes. Therefore, print the first barcode, reverse the paper, and then print the next barcode.

Multiple barcodes can be printed on the same horizontal line in one pass by using delimiters. The three delimiters that can be used are the space, the comma (,), and the horizontal tab characters. Each space character adds 0.1 inches between the barcodes. A comma does not add any space, and the horizontal tab adds white space relative to the tab settings.

SelPrintPrintStopBarcodeBarcodeDelimitersBarcodeBarcode

### 8.3.5 Size and Spacing Between Barcodes

### 8.3.5.1 Horizontal Barcodes (0 and 180 Degree Rotation)

The width of a horizontal barcode is determined by of the number of characters in the barcode symbol, the style of the barcode symbol, and the ratio of the wide light and dark bars to the narrow light and dark bars. The barcode height has a default value of 0.75 inch. This does not include the alphanumeric line. If the alphanumeric line is printed, a gap of 0.1 inch is inserted between the bottom of the barcode symbol and the alphanumeric line.

Horizontal barcodes (0 and 180 degree rotation) are printed at 120 Dots Per Inch (DPI) horizontally and 144 DPI vertically.

#### **Horizontal Spacing Between Horizontal Barcodes**

There is a 0.25 inch leading and trailing space before and after a barcode symbol and a 0.25 inch trailing space after a barcode symbol. These spaces are quiet zones. Therefore, there will be at least 0.5 inch space between the stop and the start of any two barcodes.

If a line of input, that is the width of the encoded barcode symbol plus any spacing code symbol, exceeds the right margin (whatever part can be printed), then the rest of the barcode is truncated. In the alphanumeric line, a diamond appears at the point where the barcode could not be continued.

#### **Vertical Spacing Between Horizontal Barcodes**

If the alphanumeric line is printed, there is at least the vertical intercharacter gap between the alphanumeric line and the top of a barcode symbol on the next line, plus any line feeds.

If there is no alphanumeric line, then the vertical spacing is the intercharacter gap plus the line feed.

The vertical limit for a barcode symbol is 10 inches. When the alphanumeric line is printed, the 0.1 inch gap plus character size and the barcode symbol is the total vertical distance.

#### 8.3.5.2 Vertical Barcodes (90 and 270 Degree Rotation)

The width of the rotated barcode is equal to the height of the original horizontal barcode. If the alphanumeric line is printed, it is included in the total horizontal distance traveled.

The vertical height of the rotated barcode includes the 0.25 inch leading space, the light and dark bars that make up the symbol, and the 0.25 inch trailing space.

Vertical barcodes are printed with a horizontal density of 120 DPI and a vertical density of 144 DPI.

#### **Horizontal Spacing Between Vertical Barcodes**

You must ensure proper horizontal spacing between two vertical barcodes. Note that the leading and trailing spaces are also rotated with the vertical barcodes.

Once again the horizontal limit is the width of the paper, which is 13.2 inches. In the case of rotated barcodes where "N" barcode symbols are being printed and HEIGHT equals the height entered in as a parameter for the original barcode,

(N)\*(HEIGHT) + any spacing between two or more symbols

must be less than or equal to 13.2 inches.

If an alphanumeric line is printed, it is also included when computing the total horizontal distance.

If a barcode exceeds the right margin, what can be printed is printed. Nothing else is done to flag the user.

#### **Vertical Spacing Between Vertical Barcodes**

Vertical spacing is set by line feeds. The vertical limit of any vertical barcode (90 or 270 degree rotation) is the current forms length. For a line of ASCII input, the resulting encoded barcode symbol (including the quiet zones) is less than or equal to the current printable forms length. If forms length is exceeded, the barcode symbol is printed as far as possible and if an alphanumeric line is printed, a diamond is printed where printing was no longer able to continue.

# 8.4 Block Characters

This feature is selected by using the appropriate control sequence and is not selected at the operator control panels.

The LG31 is capable of printing block characters in accordance with the DIGITAL block character format (**DECBCS** and **DECBCM**). Block character attributes are sent from the host in the form of control sequences. The size of the block character to be printed is specified within the control sequence in the form of horizontal and vertical magnification factors.

The following block character parameters are selectable.

- Horizontal magnification factor
- Vertical magnification factor
- Inverse video characters
- National Replacement Character Sets

The control characters **<CAN> (18H)** and **<SUB>** (**1AH**) cause the printer to exit from the block character mode. Block characters which extend beyond the right margin and the bottom margin will be truncated.

Block characters are not governed by the spacing or the pitch select commands. Print attributes (such as bolding, underline, autowrap) do not apply to the block characters.

The block character sequences define the parameters of the block characters, initiates the generation of block characters and exits back to normal printing.

### 8.4.1 Setting Block Character Parameters (DECBCS)

This sequence defines the parameters for block characters.

7-bit Escape Sequence: <ESC>[Pn1;Pn2;..P5'r Hex Value: 1B 5B Pn1 3B P2 3B..P5 27 72

8-bit Control Sequence: <CSI>[Pn1;Pn2;..P5'r Hex Value: 9B Pn1 3B P2 3B..P5 27 72

If any parameters (Pn1 - Pn5) are illegal, the entire sequence is ignored. When block character parameters are defined, they remain valid until:

- A new valid block character select parameter sequence is sent.
- A reset command occurs (sets the default values). ٠
- On power up, the default values are set. ٠

The Pn parameters define the height, width, background color and character set of the block characters.

The magnification values specified in P1 and P2 operate on the basic character cell.

The character exists entirely and centrally within the character cell. The line feed distance is equal to the basic cell height multiplied by the vertical magnification factor. The distance between the character cells is 3/16 in multiplied by the magnification factor.

Pn1 defines the horizontal magnification factor. • Function

Eurotion

Pn1

D-- 0

1 111	1 unction
0/1/missing 2 - 156 > 156	Magnification of 2 (default) Defines the horizontal magnification factor Maximum value used

Pn2 defines the vertical magnification factor. The maximum value is limited by the page length.

F 114	Function
0/1/missing	Magnification of 2 (default)
2 - 156	Defines the vertical magnification factor
> 156	Sequence ignored maximum value used

Pn3 defines the background. ٠ \_

Pn3	Function
0/missing	White background (default)
1*	Black background (inverse video)

• Pn4 is the international character set designator.

Pn4	Function
0/missing	U.S. ASCII (default)
1	Germany
2 3	DEC Norway/Denmark France
3 1	UK
5	Spain
6	Sweden

Pn5 specifies the orientation of the block characters. ٠

Function
Portrait (0 degree rotation)
Portrait (0 degree rotation)
Landscape (90 degree rotation)
Reverse landscape (270 degree rotation)
Portrait upside-down (180 degree rotation)

#### Note

When the sequence selects character rotation, each of the characters is rotated about its axis by the specified amount.

\* When selecting inverse video, surround the text with spaces to achieve good effect (see Figure 8-3).

### 8.4.2 Start Block Character Mode (DECBCM)

The start block character sequence starts the generation of block characters from the characters immediately following the sequence.

7-bit Escape Sequence: <ESC>%<SP>1 Hex Value: 1B 25 20 31

BLOCK CHARACTERS	
BLACK BACKGROUND	
C. LANDSCAPE ORIENTATION	LANDSCAPE
	RE_UK00274M_89

The block character parameters are defined from the last defined block character parameters. If no prior sequence has been defined, this sequence will be printed with a 0 degree rotation, in U.S. ASCII character set, a horizontal and vertical magnification factor of 2, with a white background.

The program examples show how to use the block character sequences to generate the block characters in Figure 8–3.

Example A:	<csi>3;3;0;0;0'r <esc>% 1 BLOCK CHARACTERS <esc>%@</esc></esc></csi>
Example B:	<csi>4;2;1;0;0'r <esc>% 1 BLOCK CHARACTERS <esc>%@</esc></esc></csi>
Example C:	<csi>2;4;0;0;2'r <esc>% 1 BLOCK CHARACTERS <esc>%@</esc></esc></csi>

## 8.4.3 Stop Block Character Mode (DECBCM)

The stop block character sequence stops the generation of block characters.

7-bit Escape Sequence: **<ESC**>%@ Hex Value: **1B 25 40** 

The font attributes, Characters-Per-Inch (CPI) and Lines-Per-Inch (LPI) set prior to entering the block character mode, will be restored.

# Appendix A CHARACTER SETS

Figures A–1 to A–18 show the 18 character sets supported by the LG31 printer.

### Figure Character Set

- A-1 U.S. ASCII
- A-2 Digital Great Britain
- A-3 Digital Finnish
- A-4 French
- A-5 Digital French Canadian
- A-6 ISO German
- A-7 ISO Italian
- A-8 JIS Roman (Japanese )
- A-9 Digital Norwegian/Danish
- A-10 ISO Spanish
- A-11 Digital Swedish
- A-12 VT100 Special Graphics
- A-13 Digital Technical Set
- A-14 ISO Norwegian/Danish
- A-15 Digital Dutch
- A-16 Digital Swiss
- A-17 Digital Portuguese
- A-18 Digital Supplemental

CHARACTER SETS A-1

	BITS	COLUMN 0 1		2 3			4		5		6		7				
	B7 B6			0		<b>3</b>		<b>4</b>		1		1		1			
	B5	C	0	0		0 1 0		0 1 1		1 0 0		1 0 1		1 1		, 1 1	
ROW	B4 B3 B2 B1		0		1 20		40		60		100		120		140		160
0	0 0 0 0	NUL	0		16 10	SP	32 20	0	48 30	@	64 40	Р	80 50		96 60	р	112 70
1	0001		1	DC1	21 17	!	41 33	1	61 49	Α	101 65	Q	121 81	а	141 97	q	161 113
			1	(XON)	11		21	-	31		41	-	51		61	-	71
2	0010		2 2		22 18	"	42 34	2	62 50	в	102 66	R	122 82	b	142 98	r	162 114
			2		12 23		22 43		32 63		42 103		52 123		62 143		72 163
3	0011		3 3	DC3 (XOFF)	19 13	#	35 23	3	51 33	С	67 43	S	83 53	С	99 63	s	115 73
			4	(XOTT)	24		44		64	_	104		124		144		164
4	0100		4 4		20 14	\$	36 24	4	52 34	D	68 44	т	84 54	d	100 64	t	116 74
5	0 1 0 1		5 5		25 21	%	45 37	5	65 53	Е	105 69	U	125 85	е	145 101	u	165 117
-			5		15	70	25	5	35	E	45	0	55	е	65	u	75
6	0 1 1 0		6 6		26 22	&	46 38	6	66 54	F	106 70	v	126 86	f	146 102	v	166 118
			6 7		16 27		26 47		36 67		46 107		56 127		66 147		76 167
7	0111		7 7		23 17	,	39 27	7	55 37	G	71 47	w	87 57	g	103 67	w	119 77
8	1000	-	10 8		30 24	,	50 40	•	70 56		110 72	v	130 88		150 104		170 120
Ů	1000	BS	8	CAN	18	(	28	8	38	н	48	х	58	h	68	x	78
9	1001	нт	11 9		31 25	)	51 41	9	71 57	Т	111 73	Y	131 89	i	151 105	y	171 121
			9 12		19 32	,	29 52	•	39 72	-	49 112	-	59 132	-	69 152	,	79 172
10	1010	LF	10	SUB	26	*	42	:	58	J	74	z	90	j	106	z	122
			A 13		1A 33		2A 53		3A 73		4A 113		5A 133		6A 153		7A 173
11	1011	VT	11 B	ESC	27 1B	+	43 2B	;	59 3B	κ	75 4B	[	91 5B	k	107 6B	{	123 7B
40			14		34		54		74		114		134		154		174
12	1 1 0 0	FF	12 C		28 1C	,	44 2C	<	60 3C	L	76 4C	١	92 5C	I	108 6C	Ι	124 7C
13	1 1 0 1	CR	15 13		35 29	-	55 45	=	75 61	м	115 77	]	135 93	m	155 109	}	175 125
		UN	D 16		1D 36		2D 56	-	3D 76	.41	4D 116	1	5D 136		6D 156	ſ	7D 176
14	1 1 1 0	so	16 14 E		36 30 1E		56 46 2E	>	76 62 3E	Ν	78 4E	^	136 94 5E	n	156 110 6E	~	176 126 7E
15		0	17		37	,	57	•	77	•	117 79		137		157		177
15	1 1 1 1	SI	15 F		31 1F	/	47 2F	?	63 3F	0	79 4F	-	95 5F	0	111 6F	DEL	127 7F

# Figure A–1: U.S. ASCII Character Set

KEY



COLUMN ROW OCTAL DECIMAL HEX

1/11 33

27 18

RE\_UK00846M\_89

A-2 CHARACTER SETS

	BITS	COLU 0		1		2		3		4		5		6		7	
	B6 B5	0	)	0		0 1		0 1		1		1	)	1		1	
ROW	B4 B3 B2 B1		0		1		0		1		0		1		0		1
0	0000	NUL	0 0 0		20 16 10	SP	40 32 20	0	60 48 30	@	100 64 40	Ρ	120 80 50	•	140 96 60	р	160 112 70
1	0001		1 1 1	DC1 (XON)	21 17 11	!	41 33 21	1	61 49 31	Α	101 65 41	Q	121 81 51	а	141 97 61	q	161 113 71
2	0 0 1 0		2 2 2		22 18 12	"	42 34 22	2	62 50 32	в	102 66 42	R	122 82 52	b	142 98 62	r	162 114 72
3	0011		3 3 3	DC3 (XOFF)	23 19 13	£	43 35 23	3	63 51 33	С	103 67 43	S	123 83 53	С	143 99 63	s	163 115 73
4	0 1 0 0		4 4 4		24 20 14	\$	44 36 24	4	64 52 34	D	104 68 44	т	124 84 54	d	144 100 64	t	164 116 74
5	0101		5 5 5		25 21 15	%	45 37 25	5	65 53 35	Е	105 69 45	U	125 85 55	е	145 101 65	u	165 117 75
6	0 1 1 0		6 6 6		26 22 16	&	46 38 26	6	66 54 36	F	106 70 46	v	126 86 56	f	146 102 66	v	166 118 76
7	0 1 1 1		7 7 7		27 23 17	,	47 39 27	7	67 55 37	G	107 71 47	w	127 87 57	g	147 103 67	w	167 119 77
8	1000	BS	10 8 8	CAN	30 24 18	(	50 40 28	8	70 56 38	Н	110 72 48	Х	130 88 58	h	150 104 68	x	170 120 78
9	1001	нт	11 9 9		31 25 19	)	51 41 29	9	71 57 39	I	111 73 49	Y	131 89 59	i	151 105 69	у	171 121 79
10	1010	LF	12 10 A	SUB	32 26 1A	*	52 42 2A	:	72 58 3A	J	112 74 4A	z	132 90 5A	j	152 106 6A	z	172 122 7A
11	1011	VT	13 11 B	ESC	33 27 1B	+	53 43 2B	;	73 59 3B	к	113 75 4B	[	133 91 5B	k	153 107 6B	{	173 123 7B
12	1 1 0 0	FF	14 12 C		34 28 1C	,	54 44 2C	۷	74 60 3C	L	114 76 4C	١	134 92 5C	I	154 108 6C	Ι	174 124 7C
13	1 1 0 1	CR	15 13 D		35 29 1D	-	55 45 2D	I	75 61 3D	М	115 77 4D	]	135 93 5D	m	155 109 6D	}	175 125 7D
14	1 1 1 0	so	16 14 E		36 30 1E	•	56 46 2E	۸	76 62 3E	Ν	116 78 4E	۸	136 94 5E	n	156 110 6E	~	176 126 7E
15	1 1 1 1	SI	17 15 F		37 31 1F	1	57 47 2F	?	77 63 3F	0	117 79 4F	_	137 95 5F	0	157 111 6F	DEL	177 127 7F

# Figure A-2: Digital Great Britain Character Set

KEY

ASCII CHARACTERS ESC

1/11COLUMN ROW33OCTAL27DECIMAL18HEX

HIGHLIGHTS DIFFERENCES FROM ASCII

RE\_UK00836M\_89

CHARACTER SETS A-3

	BITS	COLU		1		2		3		4		5		6		7	
	B7 B6	0		0		0		0		1		1		1		1	
	B5	C	0	0	1	1	0	1	1	. 0	0	0	1	. 1	0	. 1	1
ROW	B4 B3 B2 B1		0		20	SP	40	•	60		100	Р	120 80		0 140 96		160
U	0000	NUL	0		16 10	3P	32 20	0	48 30	@	64 40	Р	50	é	60	р	112 70
1	0001		1 1 1	DC1 (XON)	21 17 11	!	41 33 21	1	61 49 31	Α	101 65 41	Q	121 81 51	а	141 97 61	q	161 113 71
2	0010		2 2 2		22 18 12	"	42 34 22	2	62 50 32	в	102 66 42	R	122 82 52	b	142 98 62	r	162 114 72
3	0011		3 3 3	DC3 (XOFF)	23 19 13	#	43 35 23	3	63 51 33	С	42 103 67 43	S	123 83 53	с	143 99 63	s	163 115 73
4	0 1 0 0		3 4 4 4	(AUFP)	13 24 20 14	\$	23 44 36 24	4	33 64 52 34	D	43 104 68 44	т	53 124 84 54	d	144 100 64	t	73 164 116 74
5	0101		5 5 5		25 21 15	%	45 37 25	5	65 53 35	Е	105 69 45	U	125 85 55	е	145 101 65	u	165 117 75
6	0 1 1 0		6 6 6		26 22 16	&	46 38 26	6	66 54 36	F	106 70 46	v	126 86 56	f	146 102 66	v	166 118 76
7	0 1 1 1		7 7 7		27 23 17	,	47 39 27	7	67 55 37	G	107 71 47	w	127 87 57	g	147 103 67	w	167 119 77
8	1000	BS	10 8 8	CAN	30 24 18	(	50 40 28	8	70 56 38	н	110 72 48	х	130 88 58	h	150 104 68	x	170 120 78
9	1001	нт	11 9 9		31 25 19	)	51 41 29	9	71 57 39	I	111 73 49	Y	131 89 59	i	151 105 69	у	171 121 79
10	1010	LF	12 10 A	SUB	32 26 1A	*	52 42 2A	:	72 58 3A	J	112 74 4A	z	132 90 5A	j	152 106 6A	z	172 122 7A
11	1011	VТ	13 11 B	ESC	33 27 1B	+	53 43 2B	;	73 59 3B	К	113 75 4B	Ä	133 91 5B	k	153 107 6B	ä	173 123 7B
12	1 1 0 0	FF	14 12 C		34 28 1C	,	54 44 2C	<	74 60 3C	L	114 76 4C	Ö	134 92 5C	I	154 108 6C	ö	174 124 7C
13	1 1 0 1	CR	15 13 D		35 29 1D	-	55 45 2D	=	75 61 3D	М	115 77 4D	Å	135 93 5D	m	155 109 6D	å	175 125 7D
14	1 1 1 0	so	16 14 E		36 30 1E		56 46 2E	>	76 62 3E	N	116 78 4E	Ü	136 94 5E	n	156 110 6E	ü	176 126 7E
15	1 1 1 1	SI	17 15 F		37 31 1F	1	57 47 2F	?	77 63 3F	0	117 79 4F	_	137 95 5F	0	157 111 6F	DEL	177 127 7F

# Figure A–3: Digital Finnish Character Set







HIGHLIGHTS DIFFERENCES FROM ASCII

RE\_UK00832M\_89

A-4 CHARACTER SETS

Figure A–4: French Character Set	Figure	A–4:	French	Character	Set
----------------------------------	--------	------	--------	-----------	-----

	BITS <sup>B7</sup>	COLU		1		2		3		4		5		6		7	
	B6 B5	0		0		0		0		1		1		1		1	
ROW	B4 B3 B2 B1	(	0	0	1	1	0	1	1	0	0	C	1	1	0	1	1
0	0000	NUL	0 0 0		20 16 10	SP	40 32 20	0	60 48 30	à	100 64 40	Ρ	120 80 50	•	140 96 60	р	160 112 70
1	0001		1 1 1	DC1 (XON)	21 17 11	!	41 33 21	1	61 49 31	Α	101 65 41	Q	121 81 51	а	141 97 61	q	161 113 71
2	0010		2 2 2		22 18 12	"	42 34 22	2	62 50 32	в	102 66 42	R	122 82 52	b	142 98 62	r	162 114 72
3	0011		3 3 3	DC3 (XOFF)	23 19 13	£	43 35 23	3	63 51 33	С	103 67 43	S	123 83 53	с	143 99 63	s	163 115 73
4	0100		4 4 4		24 20 14	\$	44 36 24	4	64 52 34	D	104 68 44	т	124 84 54	d	144 100 64	t	164 116 74
5	0101		5 5 5		25 21 15	%	45 37 25	5	65 53 35	Е	105 69 45	U	125 85 55	е	145 101 65	u	165 117 75
6	0 1 1 0		6 6 6		26 22 16	&	46 38 26	6	66 54 36	F	106 70 46	v	126 86 56	f	146 102 66	v	166 118 76
7	0111		7 7 7		27 23 17	,	47 39 27	7	67 55 37	G	107 71 47	w	127 87 57	g	147 103 67	w	167 119 77
8	1000	BS	10 8 8	CAN	30 24 18	(	50 40 28	8	70 56 38	н	110 72 48	х	130 88 58	h	150 104 68	x	170 120 78
9	1001	нт	11 9 9		31 25 19	)	51 41 29	9	71 57 39	I	111 73 49	Y	131 89 59	i	151 105 69	у	171 121 79
10	1010	LF	12 10 A	SUB	32 26 1A	*	52 42 2A	:	72 58 3A	J	112 74 4A	z	132 90 5A	j	152 106 6A	z	172 122 7A
11	1011	νт	13 11 B	ESC	33 27 1B	+	53 43 2B	;	73 59 3B	к	113 75 4B	o	133 91 5B	k	153 107 6B	é	173 123 7B
12	1 1 0 0	FF	14 12 C		34 28 1C	,	54 44 2C	۷	74 60 3C	L	114 76 4C	ç	134 92 5C	I	154 108 6C	ù	174 124 7C
13	1 1 0 1	CR	15 13 D		35 29 1D	-	55 45 2D	I	75 61 3D	М	115 77 4D	§	135 93 5D	m	155 109 6D	è	175 125 7D
14	1 1 1 0	so	16 14 E		36 30 1E		56 46 2E	٨	76 62 3E	Ν	116 78 4E	^	136 94 5E	n	156 110 6E		176 126 7E
15	1 1 1 1	SI	17 15 F		37 31 1F	1	57 47 2F	?	77 63 3F	ο	117 79 4F	_	137 95 5F	ο	157 111 6F	DEL	177 127 7F

### KEY

ASCII CHARACTERS FSC 1/11

LING	ESC	



33

27

18

HIGHLIGHTS DIFFERENCES FROM ASCII

NOTE QUOTATION MARKS (") ARE USED AS AN APPROXIMATION FOR THE DIAERESIS MARK (""), COLUMN 7/ROW 14.

RE\_UK00833M\_89

CHARACTER SETS A-5

	BITS B7	COLU 0		1		2		3		4		5		6		7	
	B6 B5	0	)	0		0		0 1		1		1	)	1		1	
ROW	B4 B3 B2 B1		0		1		0		1		0		1		0		1
o	0 0 0 0	NUL	0 0 0		20 16 10	SP	40 32 20	0	60 48 30	à	100 64 40	Ρ	120 80 50	ô	140 96 60	р	160 112 70
1	0001		1 1 1	DC1 (XON)	21 17 11	!	41 33 21	1	61 49 31	A	101 65 41	Q	121 81 51	а	141 97 61	q	161 113 71
2	0010		2 2 2		22 18 12	"	42 34 22	2	62 50 32	в	102 66 42	R	122 82 52	b	142 98 62	r	162 114 72
3	0011		3 3 3	DC3 (XOFF)	23 19 13	#	43 35 23	3	63 51 33	С	103 67 43	S	123 83 53	С	143 99 63	s	163 115 73
4	0 1 0 0		4 4 4		24 20 14	\$	44 36 24	4	64 52 34	D	104 68 44	т	124 84 54	d	144 100 64	t	164 116 74
5	0101		5 5 5		25 21 15	%	45 37 25	5	65 53 35	Е	105 69 45	U	125 85 55	е	145 101 65	u	165 117 75
6	0110		6 6 6		26 22 16	&	46 38 26	6	66 54 36	F	106 70 46	v	126 86 56	f	146 102 66	v	166 118 76
7	0111		7 7 7		27 23 17	,	47 39 27	7	67 55 37	G	107 71 47	w	127 87 57	g	147 103 67	w	167 119 77
8	1000	BS	10 8 8	CAN	30 24 18	(	50 40 28	8	70 56 38	н	110 72 48	Х	130 88 58	h	150 104 68	x	170 120 78
9	1001	нт	11 9 9		31 25 19	)	51 41 29	9	71 57 39	I	111 73 49	Y	131 89 59	i	151 105 69	У	171 121 79
10	1010	LF	12 10 A	SUB	32 26 1A	*	52 42 2A	:	72 58 3A	J	112 74 4A	z	132 90 5A	j	152 106 6A	z	172 122 7A
11	1011	VT	13 11 B	ESC	33 27 1B	+	53 43 2B	;	73 59 3B	К	113 75 4B	â	133 91 5B	k	153 107 6B	é	173 123 7B
12	1 1 0 0	FF	14 12 C		34 28 1C	,	54 44 2C	<	74 60 3C	L	114 76 4C	ç	134 92 5C	I	154 108 6C	ù	174 124 7C
13	1 1 0 1	CR	15 13 D		35 29 1D	-	55 45 2D	=	75 61 3D	М	115 77 4D	ê	135 93 5D	m	155 109 6D	è	175 125 7D
14	1 1 1 0	SO	16 14 E		36 30 1E		56 46 2E	>	76 62 3E	Ν	116 78 4E	Î	136 94 5E	n	156 110 6E	û	176 126 7E
15	1 1 1 1	SI	17 15 F		37 31 1F	1	57 47 2F	?	77 63 3F	0	117 79 4F	-	137 95 5F	0	157 111 6F	DEL	177 127 7F

# Figure A-5: Digital French Canadian Character Set

KEY





HIGHLIGHTS DIFFERENCES FROM ASCII

RE\_UK00834M\_89

## A-6 CHARACTER SETS

	BITS B7	COLU 0		1		2		3		4		5		6		7	
	B6 B5	0		0		0 1		0		1		1		1		1	
ROW	B4 B3 B2 B1	L. L.	0	0	1		0	I	1	0	0	u	1	I	0		1
0	0 0 0 0	NUL	0 0 0		20 16 10	SP	40 32 20	0	60 48 30	§	100 64 40	Ρ	120 80 50	•	140 96 60	р	16 11 7
1	0001		1 1 1	DC1 (XON)	21 17 11	!	41 33 21	1	61 49 31	Α	101 65 41	Q	121 81 51	а	141 97 61	q	16 11 7
2	0010		2 2 2		22 18 12	=	42 34 22	2	62 50 32	в	102 66 42	R	122 82 52	b	142 98 62	r	10 11
3	0011		3 3 3	DC3 (XOFF)	23 19 13	§	43 35 23	3	63 51 33	С	103 67 43	S	123 83 53	С	143 99 63	s	10 11
4	0100		4 4 4		24 20 14	\$	44 36 24	4	64 52 34	D	104 68 44	т	124 84 54	d	144 100 64	t	1( 1)
5	0101		5 5 5		25 21 15	%	45 37 25	5	65 53 35	Е	105 69 45	U	125 85 55	e	145 101 65	u	10 11
6	0 1 1 0		6 6 6		26 22 16	&	46 38 26	6	66 54 36	F	106 70 46	v	126 86 56	f	146 102 66	v	1
7	0 1 1 1		7 7 7		27 23 17	,	47 39 27	7	67 55 37	G	107 71 47	w	127 87 57	g	147 103 67	w	1
8	1000	BS	10 8 8	CAN	30 24 18	(	50 40 28	8	70 56 38	н	110 72 48	х	130 88 58	h	150 104 68	x	1 1: :
9	1001	нт	11 9 9		31 25 19	)	51 41 29	9	71 57 39	I	111 73 49	Y	131 89 59	i	151 105 69	у	1 1: :
0	1010	LF	12 10 A	SUB	32 26 1A	*	52 42 2A	:	72 58 3A	J	112 74 4A	z	132 90 5A	j	152 106 6A	z	11 12 7
1	1011	νт	13 11 B	ESC	33 27 1B	+	53 43 2B	;	73 59 3B	к	113 75 4B	Ä	133 91 5B	k	153 107 6B	ä	11 12 7
2	1 1 0 0	FF	14 12 C		34 28 1C	,	54 44 2C	<	74 60 3C	L	114 76 4C	Ö	134 92 5C	I	154 108 6C	ö	17 12 7
3	1 1 0 1	CR	15 13 D		35 29 1D	•	55 45 2D	=	75 61 3D	М	115 77 4D	Ü	135 93 5D	m	155 109 6D	ü	1 1: 7
4	1 1 1 0	SO	16 14 E		36 30 1E	•	56 46 2E	>	76 62 3E	Ν	116 78 4E	۸	136 94 5E	n	156 110 6E	ß	1 1: 7
5	1 1 1 1	SI	17 15 F		37 31 1F	7	57 47 2F	?	77 63 3F	ο	117 79 4F	_	137 95 5F	ο	157 111 6F	DEL	1 1:

# Figure A-6: ISO German Character Set

KEY

ASCII CHARACTERS **ESC** 

1/11COLUMN ROW33OCTAL27DECIMAL18HEX

HIGHLIGHTS DIFFERENCES FROM ASCII

RE\_UK00835M\_89

CHARACTER SETS A-7

	BITS	COLU 0		1		2		3		4		5		6		7	
	B6 B5	0	1	0		0		0 1		1 0		1		1		1	
ROW	B4 B3 B2 B1	,	0	Ű	1		0		1	Ū	0		1		0		1
0	0000	NUL	0 0 0		20 16 10	SP	40 32 20	0	60 48 30	§	100 64 40	Ρ	120 80 50	ù	140 96 60	р	160 112 70
1	0001		1 1 1	DC1 (XON)	21 17 11	!	41 33 21	1	61 49 31	Α	101 65 41	Q	121 81 51	а	141 97 61	q	161 113 71
2	0010		2 2 2		22 18 12	"	42 34 22	2	62 50 32	В	102 66 42	R	122 82 52	b	142 98 62	r	162 114 72
3	0011		3 3 3	DC3 (XOFF)	23 19 13	£	43 35 23	3	63 51 33	С	103 67 43	S	123 83 53	c	143 99 63	s	163 115 73
4	0 1 0 0		4 4 4		24 20 14	\$	44 36 24	4	64 52 34	D	104 68 44	Т	124 84 54	d	144 100 64	t	164 116 74
5	0101		5 5 5	%	25 21 15	5	45 37 25	Е	65 53 35	U	105 69 45	е	125 85 55		145 <b>U</b> 101 65		165 117 75
6	0 1 1 0		6 6 6		26 22 16	&	46 38 26	6	66 54 36	F	106 70 46	v	126 86 56	f	146 102 66	v	166 118 76
7	0111		7 7 7		27 23 17	,	47 39 27	7	67 55 37	G	107 71 47	w	127 87 57	g	147 103 67	w	167 119 77
8	1000	BS	10 8 8	CAN	30 24 18	(	50 40 28	8	70 56 38	н	110 72 48	x	130 88 58	h	150 104 68	x	170 120 78
9	1001	НТ	11 9 9		31 25 19	)	51 41 29	9	71 57 39	I	111 73 49	Y	131 89 59	i	151 105 69	У	171 121 79
10	1010	LF	12 10 A	SUB	32 26 1A	*	52 42 2A	:	72 58 3A	J	112 74 4A	z	132 90 5A	j	152 106 6A	z	172 122 7A
11	1011	VT	13 11 B	ESC	33 27 1B	+	53 43 2B	;	73 59 3B	К	113 75 4B	0	133 91 5B	k	153 107 6B	à	173 123 7B
12	1 1 0 0	FF	14 12 C		34 28 1C	,	54 44 2C	<	74 60 3C	L	114 76 4C	Ç	134 92 5C	I	154 108 6C	ò	174 124 7C
13	1 1 0 1	CR	15 13 D		35 29 1D	-	55 45 2D	=	75 61 3D	М	115 77 4D	é	135 93 5D	m	155 109 6D	è	175 125 7D
14	1 1 1 0	so	16 14 E		36 30 1E		56 46 2E	>	76 62 3E	Ν	116 78 4E	۸	136 94 5E	n	156 110 6E	ì	176 126 7E
15	1 1 1 1	SI	17 15 F		37 31 1F	1	57 47 2F	?	77 63 3F	ο	117 79 4F	_	137 95 5F	ο	157 111 6F	DEL	177 127 7F

# Figure A-7: ISO Italian Character Set







HIGHLIGHTS DIFFERENCES FROM ASCII

RE\_UK00837M\_89

### A-8 CHARACTER SETS

	BITS	COLU										-		•		_	
	B7 B6	0		1		2		3		4		5		6		7	
	B0 B5	0	)	0		0 1		0 1		1 0		1 C	)	1		1	
ROW	B4 B3 B2 B1		0	-	1		0		1		0		1		0		1
0	0 0 0 0	NUL	0 0 0		20 16 10	SP	40 32 20	ο	60 48 30	@	100 64 40	Ρ	120 80 50	•	140 96 60	р	160 112 70
1	0001		1 1 1	DC1 (XON)	21 17 11	!	41 33 21	1	61 49 31	Α	101 65 41	Q	121 81 51	а	141 97 61	q	161 113 71
2	0010		2 2 2		22 18 12	"	42 34 22	2	62 50 32	В	102 66 42	R	122 82 52	b	142 98 62	r	162 114 72
3	0011		3 3 3	DC3 (XOFF)	23 19 13		43 35 23	3	63 51 33	С	103 67 43	S	123 83 53	С	143 99 63	s	163 115 73
4	0100		4 4 4		24 20 14	\$	44 36 24	4	64 52 34	D	104 68 44	т	124 84 54	d	144 100 64	t	164 116 74
5	0101		5 5 5		25 21 15	%	45 37 25	5	65 53 35	Е	105 69 45	U	125 85 55	е	145 101 65	u	165 117 75
6	0 1 1 0		6 6 6		26 22 16	&	46 38 26	6	66 54 36	F	106 70 46	۷	126 86 56	f	146 102 66	v	166 118 76
7	0111		7 7 7		27 23 17	,	47 39 27	7	67 55 37	G	107 71 47	w	127 87 57	g	147 103 67	w	167 119 77
8	1000	BS	10 8 8	CAN	30 24 18	(	50 40 28	8	70 56 38	Н	110 72 48	X	130 88 58	h	150 104 68	x	170 120 78
9	1001	нт	11 9 9		31 25 19	)	51 41 29	9	71 57 39	I	111 73 49	Y	131 89 59	i	151 105 69	У	171 121 79
10	1010	LF	12 10 A	SUB	32 26 1A	*	52 42 2A	:	72 58 3A	J	112 74 4A	z	132 90 5A	j	152 106 6A	z	172 122 7A
11	1011	νт	13 11 B	ESC	33 27 1B	+	53 43 2B	;	73 59 3B	к	113 75 4B	[	133 91 5B	k	153 107 6B	{	173 123 7B
12	1 1 0 0	FF	14 12 C		34 28 1C	,	54 44 2C	<	74 60 3C	L	114 76 4C	¥	134 92 5C	I	154 108 6C	Ι	174 124 7C
13	1 1 0 1	CR	15 13 D		35 29 1D	-	55 45 2D	=	75 61 3D	М	115 77 4D	]	135 93 5D	m	155 109 6D	}	175 125 7D
14	1 1 1 0	so	16 14 E		36 30 1E	•	56 46 2E	>	76 62 3E	N	116 78 4E	۸	136 94 5E	n	156 110 6E	~	176 126 7E
15	1 1 1 1	SI	17 15 F		37 31 1F	1	57 47 2F	?	77 63 3F	0	117 79 4F	-	137 95 5F	ο	157 111 6F	DEL	177 127 7F

# Figure A-8: JIS Roman (Japanese) Character Set

KEY





HIGHLIGHTS DIFFERENCES FROM ASCII

RE\_UK00838M\_89

CHARACTER SETS A-9

		COLU 0		1		2	1	3		4		5		6		7	
	BITS	B7 0 B6 0	D	0		0		0		1		1		1		1	
ROW	B4 B3 B2 B1	B5	0	0	1		0		1	0	0	, c	1		0		1
0	0 0 0 0	NUL	0 0 0		20 16 10	SP	40 32 20	0	60 48 30	Ä	100 64 40	Ρ	120 80 50	ä	140 96 60	р	160 112 70
1	0001		1 1 1	DC1 (XON)	21 17 11	!	41 33 21	1	61 49 31	Α	101 65 41	Q	121 81 51	а	141 97 61	q	161 113 71
2	0010		2 2 2		22 18 12		42 34 22	2	62 50 32	в	102 66 42	R	122 82 52	b	142 98 62	r	162 114 72
3	0011		3 3 3	DC3 (XOFF)	23 19 13	#	43 35 23	3	63 51 33	С	103 67 43	S	123 83 53	C	143 99 63	s	163 115 73
4	0100		4 4 4		24 20 14	\$	44 36 24	4	64 52 34	D	104 68 44	т	124 84 54	d	144 100 64	t	164 116 74
5	0101		5 5 5		25 21 15	%	45 37 25	5	65 53 35	Е	105 69 45	U	125 85 55	е	145 101 65	u	165 117 75
6	0110		6 6 6		26 22 16	&	46 38 26	6	66 54 36	F	106 70 46	۷	126 86 56	f	146 102 66	v	166 118 76
7	0111		7 7 7		27 23 17	,	47 39 27	7	67 55 37	G	107 71 47	w	127 87 57	g	147 103 67	w	167 119 77
8	1000	BS	10 8 8	CAN	30 24 18	(	50 40 28	8	70 56 38	н	110 72 48	x	130 88 58	h	150 104 68	x	170 120 78
9	1001	нт	11 9 9		31 25 19	)	51 41 29	9	71 57 39	I	111 73 49	Y	131 89 59	i	151 105 69	У	171 121 79
10	1010	LF	12 10 A	SUB	32 26 1A	*	52 42 2A	:	72 58 3A	J	112 74 4A	z	132 90 5A	j	152 106 6A	z	172 122 7A
11	1011	νт	13 11 B	ESC	33 27 1B	+	53 43 2B	;	73 59 3B	к	113 75 4B	Æ	133 91 5B	k	153 107 6B	æ	173 123 7B
12	1 1 0 0	FF	14 12 C		34 28 1C	,	54 44 2C	<	74 60 3C	L	114 76 4C	Ø	134 92 5C	I	154 108 6C	ø	174 124 7C
13	1 1 0 1	CR	15 13 D		35 29 1D	-	55 45 2D	=	75 61 3D	М	115 77 4D	Å	135 93 5D	m	155 109 6D	å	175 125 7D
14	1 1 1 0	so	16 14 E		36 30 1E	•	56 46 2E	>	76 62 3E	Ν	116 78 4E	Ü	136 94 5E	n	156 110 6E	ü	176 126 7E
15	1 1 1 1	SI	17 15 F		37 31 1F	1	57 47 2F	?	77 63 3F	ο	117 79 4F	_	137 95 5F	ο	157 111 6F	DEL	177 127 7F

# Figure A-9: Digital Norwegian/Danish Character Set







HIGHLIGHTS DIFFERENCES FROM ASCII

RE\_UK00839M\_89

## A-10 CHARACTER SETS

	BITS	COLU 0		1		2		3		4		5		6		7	
	B6 B5	0		0		0		0		1 0		1 0		1		1	
ROW	B4 B3 B2 B1	U	0	0	1	1	0	1	1	0	0	U	1	1	0	1	1
0	0 0 0 0	NUL	0 0 0		20 16 10	SP	40 32 20	0	60 48 30	,	100 64 40	Р	120 80 50	•	140 96 60	р	160 112 70
1	0001		1 1 1	DC1	21 17 11	!	41 33 21	1	61 49 31	Α	101 65 41	Q	121 81 51	а	141 97 61	q	161 113 71
2	0010		2 2 2		22 18 12	"	42 34 22	2	62 50 32	в	102 66 42	R	122 82 52	b	142 98 62	r	162 114 72
3	0011		3 3 3	DC3 (XOFF)	23 19 13	£	43 35 23	3	63 51 33	С	103 67 43	S	123 83 53	с	143 99 63	s	163 115 73
4	0 1 0 0		4 4 4		24 20 14	\$	44 36 24	4	64 52 34	D	104 68 44	т	124 84 54	d	144 100 64	t	164 116 74
5	0101		5 5 5		25 21 15	%	45 37 25	5	65 53 35	Е	105 69 45	U	125 85 55	е	145 101 65	u	165 117 75
6	0 1 1 0		6 6		26 22 16	&	46 38 26	6	66 54 36	F	106 70 46	v	126 86 56	f	146 102 66	v	160 118 70
7	0111		7 7 7		27 23 17	,	47 39 27	7	67 55 37	G	107 71 47	w	127 87 57	g	147 103 67	w	16 119 7
8	1000	BS	10 8 8	CAN	30 24 18	(	50 40 28	8	70 56 38	н	110 72 48	x	130 88 58	h	150 104 68	x	170 120 78
9	1001	нт	11 9 9		31 25 19	)	51 41 29	9	71 57 39	I	111 73 49	Y	131 89 59	i	151 105 69	У	17 12 7
10	1010	LF	12 10 A	SUB	32 26 1A	*	52 42 2A	:	72 58 3A	J	112 74 4A	z	132 90 5A	j	152 106 6A	z	17: 12: 7/
11	1011	VT	13 11 B	ESC	33 27 1B	+	53 43 2B	;	73 59 3B	к	113 75 4B	i	133 91 5B	k	153 107 6B	0	17: 12: 7E
12	1 1 0 0	FF	14 12 C		34 28 1C	,	54 44 2C	<	74 60 3C	L	114 76 4C	Ñ	134 92 5C	I	154 108 6C	ñ	174 124 70
13	1 1 0 1	CR	15 13 D		35 29 1D	-	55 45 2D	=	75 61 3D	М	115 77 4D	ż	135 93 5D	m	155 109 6D	ç	17: 12: 7[
14	1 1 1 0	SO	16 14 E		36 30 1E		56 46 2E	>	76 62 3E	Ν	116 78 4E	۸	136 94 5E	n	156 110 6E	~	176 126 75
15	1 1 1 1	SI	17 15 F		37 31 1F	1	57 47 2F	?	77 63 3F	о	117 79 4F	_	137 95 5F	ο	157 111 6F	DEL	177 127 7F

# Figure A–10: ISO Spanish Character Set

KEY



1/11COLUMN ROW33OCTAL27DECIMAL18HEX

HIGHLIGHTS DIFFERENCES FROM ASCII

RE\_UK00842M\_89

CHARACTER SETS A-11

	BITS	COLU		1		2		3		4		5		6		7	
	B7 B6	0		0		0		0		1		1		1		1	
ROW	B5 B4 B3 B2 B1	0	0	0	1	1	0	1	1	0	0	0	1	1	0	1	1
0	0 0 0 0	NUL	0 0 0		20 16 10	SP	40 32 20	0	60 48 30	É	100 64 40	Ρ	120 80 50	é	140 96 60	р	160 112 70
1	0001		1 1 1	DC1 (XON)	21 17 11	!	41 33 21	1	61 49 31	Α	101 65 41	Q	121 81 51	а	141 97 61	q	161 113 71
2	0010		2 2 2		22 18 12	"	42 34 22	2	62 50 32	В	102 66 42	R	122 82 52	b	142 98 62	r	162 114 72
3	0011		333	DC3 (XOFF)	23 19 13	#	43 35 23	3	63 51 33	С	103 67 43	S	123 83 53	С	143 99 63	s	163 115 73
4	0 1 0 0		4 4 4		24 20 14	\$	44 36 24	4	64 52 34	D	104 68 44	Т	124 84 54	d	144 100 64	t	164 116 74
5	0101		5 5 5		25 21 15	%	45 37 25	5	65 53 35	Е	105 69 45	U	125 85 55	е	145 101 65	u	165 117 75
6	0 1 1 0		6 6		26 22 16	&	46 38 26	6	66 54 36	F	106 70 46	v	126 86 56	f	146 102 66	v	166 118 76
7	0111		7 7 7		27 23 17	,	47 39 27	7	67 55 37	G	107 71 47	w	127 87 57	g	147 103 67	w	167 119 77
8	1000	BS	10 8 8	CAN	30 24 18	(	50 40 28	8	70 56 38	Н	110 72 48	x	130 88 58	h	150 104 68	x	170 120 78
9	1001	нт	11 9 9		31 25 19	)	51 41 29	9	71 57 39	Ι	111 73 49	Y	131 89 59	i	151 105 69	у	171 121 79
10	1010	LF	12 10 A	SUB	32 26 1A	*	52 42 2A	:	72 58 3A	J	112 74 4A	z	132 90 5A	j	152 106 6A	z	172 122 7A
11	1011	VT	13 11 B	ESC	33 27 1B	+	53 43 2B	;	73 59 3B	K	113 75 4B	Ä	133 91 5B	k	153 107 6B	ä	173 123 7B
12	1 1 0 0	FF	14 12 C		34 28 1C	,	54 44 2C	۷	74 60 3C	L	114 76 4C	Ö	134 92 5C	I	154 108 6C	ö	174 124 7C
13	1 1 0 1	CR	15 13 D		35 29 1D	-	55 45 2D	=	75 61 3D	М	115 77 4D	Å	135 93 5D	m	155 109 6D	å	175 125 7D
14	1 1 1 0	so	16 14 E		36 30 1E		56 46 2E	^	76 62 3E	Ν	116 78 4E	Ü	136 94 5E	n	156 110 6E	ü	176 126 7E
15	1 1 1 1	SI	17 15 F		37 31 1F	1	57 47 2F	?	77 63 3F	0	117 79 4F	_	137 95 5F	ο	157 111 6F	DEL	177 127 7F

# Figure A–11: Digital Swedish Character Set

KEY





HIGHLIGHTS DIFFERENCES FROM ASCII

RE\_UK00843M\_89

A-12 CHARACTER SETS

	BITS	B6 0 B5 0		<b>1</b> 0 0 1		<b>2</b> <sup>0</sup> 1 0		<b>3</b> 0 1 1		<b>4</b>		<b>5</b>		6		7		
														1		1		
ROW	85 B4 B3 B2 B1													1 0		1		
0	0000	NUL	0 0 0		20 16 10	SP	40 32 20	0	60 48 30	@	100 64 40	Р	120 80 50	٠	140 96 60		160 112 70	
1	0001		1 1 1	DC1 (XON)	21 17 11	!	41 33 21	1	61 49 31	Α	101 65 41	Q	121 81 51		141 97 61	 SCAN 6	161 113 71	
2	0010		2 2 2		22 18 12	"	42 34 22	2	62 50 32	В	102 66 42	R	122 82 52	4	142 98 62	 SCAN 7	162 114 72	
3	0011		3 3 3	DC3 (XOFF)	23 19 13	#	43 35 23	3	63 51 33	С	103 67 43	S	123 83 53	Ē	143 99 63	 SCAN 9	163 115 73	
4	0 1 0 0		4 4 4		24 20 14	\$	44 36 24	4	64 52 34	D	104 68 44	т	124 84 54	С R	144 100 64	F	164 116 74	
5	0101		5 5 5		25 21 15	%	45 37 25	5	65 53 35	Е	105 69 45	U	125 85 55	ŀ	145 101 65	4	165 117 75	
6	0 1 1 0		6 6 6		26 22 16	&	46 38 26	6	66 54 36	F	106 70 46	v	126 86 56	¤	146 102 66	$\perp$	166 118 76	
7	0 1 1 1	BEL	7 7 7		27 23 17	,	47 39 27	7	67 55 37	G	107 71 47	w	127 87 57	±	147 103 67	τ	167 119 77	
8	1000	BS	10 8 8	CAN	30 24 18	(	50 40 28	8	70 56 38	н	110 72 48	x	130 88 58	Ň	150 104 68	Ι	170 120 78	
9	1001	нт	11 9 9		31 25 19	)	51 41 29	9	71 57 39	I	111 73 49	Y	131 89 59	¥	151 105 69	≤	171 121 79	
10	1010	LF	12 10 A	SUB	32 26 1A	*	52 42 2A	:	72 58 3A	J	112 74 4A	z	132 90 5A	Ţ	152 106 6A	≥	172 122 7A	
11	1011	VT	13 11 B	ESC	33 27 1B	+	53 43 2B	;	73 59 3B	к	113 75 4B	[	133 91 5B	1	153 107 6B	π	173 123 7B	
12	1 1 0 0	FF	14 12 C		34 28 1C	,	54 44 2C	۷	74 60 3C	L	114 76 4C	١	134 92 5C	Γ	154 108 6C	≠	174 124 7C	
13	1 1 0 1	CR	15 13 D		35 29 1D	-	55 45 2D	=	75 61 3D	М	115 77 4D	]	135 93 5D	L	155 109 6D	£	175 125 7D	
14	1 1 1 0	so	16 14 E		36 30 1E	-	56 46 2E	^	76 62 3E	Ν	116 78 4E	^	136 94 5E	+	156 110 6E	ж	176 126 7E	
15	1 1 1 1	SI	17 15 F		37 31 1F	1	57 47 2F	?	77 63 3F	0	117 79 4F	(BLANK)	137 95 5F	 SCAN 1	157 111 6F	DEL	177 127 7F	

# Figure A–12: VT100 Special Graphics Character Set

KEY



COLUMN ROW OCTAL DECIMAL HEX HIGHLIGHTS DIFFERENCES FROM ASCII

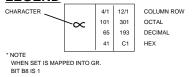
RE\_UK00830M\_89

CHARACTER SETS A-13

	BITS	•			•			•			•			•			•			
	B8	0 1 0			0 1 1			1 0 0			1 0 1			1 1 0			1 1			
	B7 B6 B5		GL	GR		GL	GR		GL	GR		GL	GR		GL	GR		GL	GR	
ROW	B4 B3 B2 B1	COLUMN	2	10		3	11		4	12		5	13		6	14		7	15	
0	0000				}	60 48 30	260 176 80		100 64 40	300 192 C0	П	120 80 50	320 208 D0	Γ	140 96 60	340 224 E0	π	160 112 161	360 240 361	
1	0 0 0 1	$\checkmark$	41 33 21	241 161 A1		61 49 31	261 177 B1	8	101 65 41	301 193 C1	Ψ	121 81 51	321 209 D1	α	141 97 61	341 225 E1	ψ	161 113 71	361 241 F1	
2	0 0 1 0	Ø	42 34 22	242 162 A2	$\angle$	62 50 32	262 178 B2	8	102 66 42	302 194 C2	Ŷ	122 82 52	322 210 D2	ß	142 98 62	342 226 E2	ρ	162 114 72	362 242 F2	
3	0 0 1 1	_	43 35 23	243 163 A3	١	63 51 33	263 179 B3	÷	103 67 43	303 195 C3	Σ	123 83 53	323 211 D3	χ	143 99 63	343 227 E3	σ	163 115 73	363 243 F3	
4	0 1 0 0	ſ	44 36 24	244 164 A4	1	64 52 34	264 180 B4	$\Delta$	104 68 44	304 196 C4		124 84 54	324 212 D4	δ	144 100 64	344 228 E4	τ	164 116 74	364 244 F4	
5	0101	J	45 37 25	245 165 A5	Г	65 53 35	265 181 B5	$\nabla$	105 69 45	305 197 C5		125 85 55	325 213 D5	ε	145 101 65	345 229 E5		165 117 57	365 245 F5	
6	0110	Ι	46 38 26	246 166 A2	Ø	66 54 36	266 182 B6	Φ	106 70 46	306 198 C6	$\checkmark$	126 86 56	326 214 D6	φ	146 102 66	346 230 E6	f	166 118 76	366 246 F6	
7	0 1 1 1	Γ	47 39 27	247 167 A7	$\rangle$	67 55 37	267 183 B7	Г	107 71 47	307 199 C7	Ω	127 87 57	327 215 D7	r	147 103 67	347 231 E7	ω	167 119 77	367 247 F7	
8	1000	L	50 40 28	270 168 A8		70 56 38	270 184 B8	1	110 72 48	310 200 C8	[1]	130 88 58	330 216 D8	η	150 104 68	350 232 E8	ξ	170 120 78	370 248 F8	
9	1001	٦	51 41 29	251 169 A9		71 57 39	271 185 B9	łI	111 73 49	311 201 C9	γ	131 89 59	331 217 D9	ι	15 10 69	351 233 E9	υ	171 121 79	371 249 F9	
10	1010		52 42 2A	252 170 AA		72 58 3A	272 186 BA	Θ	112 74 4A	312 202 CA	μ	132 90 5A	332 218 DA	θ	152 106 6A	352 234 EA	ζ	172 122 7A	372 250 FA	
11	1011	ſ	53 43 2B	253 171 AB		73 59 3B	273 187 BB	×	113 75 4B	313 203 CB	N	133 91 5B	333 219 DB	к	153 107 6B	353 235 EB	$\leftarrow$	173 123 7B	373 251 FB	
12	1 1 0 0	ſ	54 44 2C	254 172 AC	VI	74 60 3C	274 188 BC	Λ	114 76 4C	314 204 CC	Ļ	134 92 5C	334 220 DC	λ	154 108 6C	354 236 EC	$\uparrow$	174 124 7C	374 252 FC	
13	1 1 0 1	)	55 45 2D	255 173 AD	Ш	75 61 3D	275 189 BD	₽	115 77 4D	315 205 CD	Ę	135 93 5D	335 221 DD		155 109 6D	355 237 ED	$\rightarrow$	175 125 7D	375 253 FD	
14	1 1 1 0	J	56 46 2E	256 174 AE	$\sim$	76 62 3E	276 190 BE	$\uparrow$	116 78 4E	316 206 CE	<	136 94 5E	336 222 DE	ν	156 110 6E	356 238 EE	$\downarrow$	176 126 7E	376 254 FE	
15	1 1 1 1	{	57 47 2F	257 175 AF	ſ	77 63 3F	277 191 BF	I	117 79 4F	317 207 CF	>	137 95 5F	337 223 DF	9	157 111 6F	357 239 EF				

# Figure A-13: Digital Technical Character Set

### **LEGEND**



RE\_UK00848M\_89

A-14 CHARACTER SETS

		COLU						_				-		•		_	
		0		1		2		3		4		5		6		7	
	BITS	B7 0 B6 0		0		0 1		0 1		1 0		1		1 1		1	
ROW	B4 B3 B2 B1	B5	0		1		0		1		0		1		0		1
0	0000	NUL	0 0 0		20 16 10	SP	40 32 20	0	60 48 30	@	100 64 40	Ρ	120 80 50	,	140 96 60	р	160 112 70
1	0001		1 1 1	DC1 (XON)	21 17 11	!	41 33 21	1	61 49 31	Α	101 65 41	Q	121 81 51	а	141 97 61	q	161 113 71
2	0010		2 2 2		22 18 12	=	42 34 22	2	62 50 32	в	102 66 42	R	122 82 52	b	142 98 62	r	162 114 72
3	0011		3 3 3	DC3 (XOFF)	23 19 13	#	43 35 23	3	63 51 33	С	103 67 43	S	123 83 53	с	143 99 63	s	163 115 73
4	0100		4 4 4		24 20 14	\$	44 36 24	4	64 52 34	D	104 68 44	т	124 84 54	d	144 100 64	t	164 116 74
5	0101		5 5 5		25 21 15	%	45 37 25	5	65 53 35	Е	105 69 45	U	125 85 55	е	145 101 65	u	165 117 75
6	0 1 1 0		6 6 6		26 22 16	&	46 38 26	6	66 54 36	F	106 70 46	v	126 86 56	f	146 102 66	v	166 118 76
7	0111	BEL	7 7 7		27 23 17	,	47 39 27	7	67 55 37	G	107 71 47	w	127 87 57	g	147 103 67	w	167 119 77
8	1000	BS	10 8 8	CAN	30 24 18	(	50 40 28	8	70 56 38	н	110 72 48	х	130 88 58	h	150 104 68	x	170 120 78
9	1001	нт	11 9 9		31 25 19	)	51 41 29	9	71 57 39	I	111 73 49	Y	131 89 59	i	151 105 69	У	171 121 79
10	1010	LF	12 10 A	SUB	32 26 1A	*	52 42 2A	:	72 58 3A	J	112 74 4A	z	132 90 5A	j	152 106 6A	z	172 122 7A
11	1011	νт	13 11 B	ESC	33 27 1B	+	53 43 2B	;	73 59 3B	к	113 75 4B	Æ	133 91 5B	k	153 107 6B	æ	173 123 7B
12	1 1 0 0	FF	14 12 C		34 28 1C	,	54 44 2C	۷	74 60 3C	L	114 76 4C	ø	134 92 5C	Т	154 108 6C	ø	174 124 7C
13	1 1 0 1	CR	15 13 D		35 29 1D	-	55 45 2D	Π	75 61 3D	М	115 77 4D	Å	135 93 5D	m	155 109 6D	å	175 125 7D
14	1 1 1 0	so	16 14 E		36 30 1E	•	56 46 2E	>	76 62 3E	Ν	116 78 4E	۸	136 94 5E	n	156 110 6E	1	176 126 7E
15	1 1 1 1	SI	17 15 F		37 31 1F	1	57 47 2F	?	77 63 3F	ο	117 79 4F	_	137 95 5F	ο	157 111 6F	DEL	177 127 7F

# Figure A–14: ISO Norwegian/Danish Character Set

KEY



COLUMN ROW OCTAL DECIMAL HEX HIGHLIGHTS DIFFERENCES

RE\_UK00840M\_89

CHARACTER SETS A-15

		COLU	MN														
	BITS B7	0		1		2		3		4		5		6		7	
	B6 B5	0		0		0		0 1		1		1		1		1	
ROW	B4 B3 B2 B1	,	0	0	1		0		1	0	0	, i	1		0		1
0	0 0 0 0	NUL	0 0 0		20 16 10	SP	40 32 20	0	60 48 30	3/ <sub>4</sub>	100 64 40	Ρ	120 80 50	•	140 96 60	р	160 112 70
1	0001		1 1 1	DC1 (XON)	21 17 11	!	41 33 21	1	61 49 31	Α	101 65 41	Q	121 81 51	а	141 97 61	q	161 113 71
2	0010		2 2 2	()	22 18 12	"	42 34 22	2	62 50 32	в	102 66 42	R	122 82 52	b	142 98 62	r	162 114 72
3	0011		3 3 3	DC3 (XOFF)	23 19 13	£	43 35 23	3	63 51 33	С	103 67 43	S	123 83 53	с	143 99 63	s	163 115 73
4	0 1 0 0		4 4 4		24 20 14	\$	44 36 24	4	64 52 34	D	104 68 44	т	124 84 54	d	144 100 64	t	164 116 74
5	0101		5 5 5		25 21 15	%	45 37 25	5	65 53 35	Е	105 69 45	U	125 85 55	е	145 101 65	u	165 117 75
6	0 1 1 0		6 6 6		26 22 16	&	46 38 26	6	66 54 36	F	106 70 46	۷	126 86 56	f	146 102 66	v	166 118 76
7	0111		7 7 7		27 23 17	,	47 39 27	7	67 55 37	G	107 71 47	w	127 87 57	g	147 103 67	¥	167 119 77
8	1000	BS	10 8 8	CAN	30 24 18	(	50 40 28	8	70 56 38	н	110 72 48	х	130 88 58	h	150 104 68	x	170 120 78
9	1001	нт	11 9 9		31 25 19	)	51 41 29	9	71 57 39	Ι	111 73 49	Y	131 89 59	i	151 105 69	у	171 121 79
10	1010	LF	12 10 A	SUB	32 26 1A	*	52 42 2A	:	72 58 3A	J	112 74 4A	z	132 90 5A	j	152 106 6A	z	172 122 7A
11	1011	νт	13 11 B	ESC	33 27 1B	+	53 43 2B	;	73 59 3B	к	113 75 4B	ij	133 91 5B	k	153 107 6B		173 123 7B
12	1 1 0 0	FF	14 12 C		34 28 1C	,	54 44 2C	۷	74 60 3C	L	114 76 4C	<sup>1</sup> /2	134 92 5C	I	154 108 6C	f	174 124 7C
13	1 1 0 1	CR	15 13 D		35 29 1D	-	55 45 2D	=	75 61 3D	М	115 77 4D		135 93 5D	m	155 109 6D	٦/ <sub>4</sub>	175 125 7D
14	1 1 1 0	so	16 14 E		36 30 1E		56 46 2E	>	76 62 3E	Ν	116 78 4E	۸	136 94 5E	n	156 110 6E	•	176 126 7E
15	1 1 1 1	SI	17 15 F		37 31 1F	1	57 47 2F	?	77 63 3F	ο	117 79 4F	_	137 95 5F	ο	157 111 6F	DEL	177 127 7F

#### Figure A–15: Digital Dutch Character Set

KEY ASCII CHARACTERS 1/11 COLUMN ROW ESC 33 OCTAL DECIMAL 27 18 HEX HIGHLIGHTS DIFFERENCES FROM ASCII

NOTE: THE FOLLOWING TABLE INDICATE THE APPROXIMATION THAT ARE USE TO REPRESENT THE DUTCH CHARACTER THAT ARE NOT AVAILABLE IN THE DECMCS SET. (THESE APPROXIMATIONS ARE TO BE COMPATIBLE WITH THE VT220 AND VT240.) THE CHARACTER POSITION IN THE CHART IS LISTED BY COLUMN/ROW.

 COLUMN/
 CHARACTER SET
 APPROXIMATION

 ROW
 NAME (SYMBOL)
 NAME (SYMBOL)

 4/0
 THREE QUARTERS (3/4)
 SUPERSCRIPT (\*)

 5/11
 LOWERCASE ij LIGATURE (ij)
 LOWERCASE y WITH DIAERESIS (ÿ)

 7/11
 DIAERESIS (\*)
 QUOTATION MARKS (\*)

 7/12
 FLORIN SIGN (f)
 LOWERCASE f (f)

 7/14
 ACUTE ACCENT (\*)
 APORTOPHE, SINGLE QUOTATION MARK, ASCII ACUTE ACCENT (\*)

RE\_UK00831M\_89

A-16 CHARACTER SETS

	BITS	COLU 0		1		2		3		4		5		6		7	
	B6 B5	0	)	0		0 1		0		1		1	,	1		1	
ROW	B4 B3 B2 B1		0		1		0		1	-	0	-	1		0		1
0	0 0 0 0	NUL	0 0 0		20 16 10	SP	40 32 20	0	60 48 30	à	100 64 40	Ρ	120 80 50	ô	140 96 60	р	160 112 70
1	0001		1 1 1	DC1 (XON)	21 17 11	!	41 33 21	1	61 49 31	Α	101 65 41	Q	121 81 51	а	141 97 61	q	161 113 71
2	0010		2 2 2		22 18 12	"	42 34 22	2	62 50 32	в	102 66 42	R	122 82 52	b	142 98 62	r	162 114 72
3	0011		3 3 3	DC3 (XOFF)	23 19 13	ù	43 35 23	3	63 51 33	С	103 67 43	S	123 83 53	c	143 99 63	s	163 115 73
4	0 1 0 0		4 4 4		24 20 14	\$	44 36 24	4	64 52 34	D	104 68 44	Т	124 84 54	d	144 100 64	t	164 116 74
5	0101		5 5 5		25 21 15	%	45 37 25	5	65 53 35	Е	105 69 45	U	125 85 55	е	145 101 65	u	165 117 75
6	0110		6 6 6		26 22 16	&	46 38 26	6	66 54 36	F	106 70 46	v	126 86 56	f	146 102 66	v	166 118 76
7	0111		7 7 7		27 23 17	,	47 39 27	7	67 55 37	G	107 71 47	w	127 87 57	g	147 103 67	w	167 119 77
8	1000	BS	10 8 8	CAN	30 24 18	(	50 40 28	8	70 56 38	н	110 72 48	Х	130 88 58	h	150 104 68	x	170 120 78
9	1001	нт	11 9 9		31 25 19	)	51 41 29	9	71 57 39	I	111 73 49	Y	131 89 59	i	151 105 69	У	171 121 79
10	1010	LF	12 10 A	SUB	32 26 1A	*	52 42 2A	:	72 58 3A	J	112 74 4A	z	132 90 5A	j	152 106 6A	z	172 122 7A
11	1011	νт	13 11 B	ESC	33 27 1B	+	53 43 2B	;	73 59 3B	к	113 75 4B	é	133 91 5B	k	153 107 6B	ä	173 123 7B
12	1 1 0 0	FF	14 12 C		34 28 1C	,	54 44 2C	۷	74 60 3C	L	114 76 4C	ç	134 92 5C	I	154 108 6C	ö	174 124 7C
13	1 1 0 1	CR	15 13 D		35 29 1D	-	55 45 2D	II	75 61 3D	М	115 77 4D	ê	135 93 5D	m	155 109 6D	ü	175 125 7D
14	1 1 1 0	SO	16 14 E		36 30 1E		56 46 2E	^	76 62 3E	Ν	116 78 4E	î	136 94 5E	n	156 110 6E	û	176 126 7E
15	1 1 1 1	SI	17 15 F		37 31 1F	/	57 47 2F	?	77 63 3F	0	117 79 4F	è	137 95 5F	0	157 111 6F	DEL	177 127 7F

# Figure A-16: Digital Swiss Character Set

**KEY** 

1/11 COLUMN ROW 33 OCTAL DECIMAL 27 18 HEX

HIGHLIGHTS DIFFERENCES FROM ASCII

NOTE: AT COLUMN/ROW 5/15LOWERCASE e WITH GRAVE ACCENT REPLACES UNDERLINE (\_) WHICH IS USED IN ASCII AND ALL OTHER NRC SETS.

RE\_UK00844M\_89

# CHARACTER SETS A-17

	BITS	COLU 0		1		2		3		4		5		6		7	
	B7 B6 B5	0	)	0		0 1		0		1 0		1		1		1	
ROW	B4 B3 B2 B1		0		1		0		1		0		1		0		1
0	0 0 0 0	NUL	0 0 0		20 16 10	SP	40 32 20	0	60 48 30	@	100 64 40	Р	120 80 50	•	140 96 60	р	160 112 70
1	0001		1 1 1	DC1 (XON)	21 17 11	!	41 33 21	1	61 49 31	Α	101 65 41	Q	121 81 51	а	141 97 61	q	161 113 71
2	0010		2 2 2		22 18 12	"	42 34 22	2	62 50 32	в	102 66 42	R	122 82 52	b	142 98 62	r	162 114 72
3	0011		3 3 3	DC3 (XOFF)	23 19 13	#	43 35 23	3	63 51 33	С	103 67 43	S	123 83 53	С	143 99 63	s	163 115 73
4	0100		4 4 4		24 20 14	\$	44 36 24	4	64 52 34	D	104 68 44	т	124 84 54	d	144 100 64	t	164 116 74
5	0101		5 5 5		25 21 15	%	45 37 25	5	65 53 35	Е	105 69 45	U	125 85 55	е	145 101 65	u	165 117 75
6	0110		6 6 6		26 22 16	&	46 38 26	6	66 54 36	F	106 70 46	v	126 86 56	f	146 102 66	v	166 118 76
7	0111	BEL	7 7 7		27 23 17	,	47 39 27	7	67 55 37	G	107 71 47	w	127 87 57	g	147 103 67	w	167 119 77
8	1000	BS	10 8 8	CAN	30 24 18	(	50 40 28	8	70 56 38	н	110 72 48	х	130 88 58	h	150 104 68	x	170 120 78
9	1001	нт	11 9 9		31 25 19	)	51 41 29	9	71 57 39	I	111 73 49	Y	131 89 59	i	151 105 69	У	171 121 79
10	1010	LF	12 10 A	SUB	32 26 1A	*	52 42 2A	:	72 58 3A	J	112 74 4A	z	132 90 5A	j	152 106 6A	z	172 122 7A
11	1011	VT	13 11 B	ESC	33 27 1B	+	53 43 2B	;	73 59 3B	к	113 75 4B	Ã	133 91 5B	k	153 107 6B	ã	173 123 7B
12	1 1 0 0	FF	14 12 C		34 28 1C	,	54 44 2C	<	74 60 3C	L	114 76 4C	Ç	134 92 5C	I	154 108 6C	ç	174 124 7C
13	1 1 0 1	CR	15 13 D		35 29 1D	-	55 45 2D	=	75 61 3D	М	115 77 4D	Õ	135 93 5D	m	155 109 6D	õ	175 125 7D
14	1 1 1 0	so	16 14 E		36 30 1E		56 46 2E	>	76 62 3E	N	116 78 4E	۸	136 94 5E	n	156 110 6E	~	176 126 7E
15	1 1 1 1	SI	17 15 F		37 31 1F	1	57 47 2F	?	77 63 3F	0	117 79 4F	-	137 95 5F	ο	157 111 6F	DEL	177 127 7F

# Figure A-17: Digital Portuguese Character Set

KEY



COLUMN ROW OCTAL DECIMAL HEX

1/11 33

27

18

RE\_UK00841M\_89

A-18 CHARACTER SETS

	BITS	COLU										_					
	B7	0		1		2		3		4		5		6		7	
	B6 B5	0	)	0		0 1		0 1		1 0		1		1		1	
ROW	B4 B3 B2 B1		0	_	1		0		1		0		1		0		1
0	0 0 0 0	NUL	0 0 0		20 16 10	SP	40 32 20	0	60 48 30	À	100 64 40	Ŷ	120 80 50	à	140 96 60		160 112 70
1	0001		1 1 1	DC1 (XON)	21 17 11	i	41 33 21	±	61 49 31	Á	101 65 41	Ñ	121 81 51	á	141 97 61	ñ	161 113 71
2	0010		2 2 2		22 18 12	¢	42 34 22	2	62 50 32	Â	102 66 42	Ò	122 82 52	â	142 98 62	ò	162 114 72
3	0011		3 3 3	DC3 (XOFF)	23 19 13	£	43 35 23	3	63 51 33	Ã	103 67 43	Ó	123 83 53	ã	143 99 63	ó	163 115 73
4	0100		4 4 4		24 20 14	Ŷ	44 36 24	Ŷ	64 52 34	Ä	104 68 44	Ô	124 84 54	ä	144 100 64	ô	164 116 74
5	0101		5 5 5		25 21 15	¥	45 37 25	μ	65 53 35	Å	105 69 45	Õ	125 85 55	å	145 101 65	õ	165 117 75
6	0 1 1 0		6 6 6		26 22 16	؟	46 38 26	¶	66 54 36	Æ	106 70 46	Ö	126 86 56	æ	146 102 66	ö	166 118 76
7	0111		7 7 7		27 23 17	§	47 39 27	•	67 55 37	Ç	107 71 47	Œ	127 87 57	Ç	147 103 67	œ	167 119 77
8	1000	BS	10 8 8	CAN	30 24 18	¤	50 40 28	Ŷ	70 56 38	È	110 72 48	ø	130 88 58	è	150 104 68	ø	170 120 78
9	1001	нт	11 9 9		31 25 19	©	51 41 29	1	71 57 39	É	111 73 49	Ù	131 89 59	é	151 105 69	ù	171 121 79
10	1010	LF	12 10 A	SUB	32 26 1A	а	52 42 2A	0	72 58 3A	Ê	112 74 4A	Ú	132 90 5A	ê	152 106 6A	ú	172 122 7A
11	1011	νт	13 11 B	ESC	33 27 1B	«	53 43 2B	»	73 59 3B	Ë	113 75 4B	Û	133 91 5B	ë	153 107 6B	û	173 123 7B
12	1 1 0 0	FF	14 12 C		34 28 1C	Ŷ	54 44 2C	۱ <b>/</b> 4	74 60 3C	ì	114 76 4C	Ü	134 92 5C	ì	154 108 6C	ü	174 124 7C
13	1 1 0 1	CR	15 13 D		35 29 1D	Ŷ	55 45 2D	۱/ <sub>2</sub>	75 61 3D	Í	115 77 4D	Ÿ	135 93 5D	í	155 109 6D	ÿ	175 125 7D
14	1 1 1 0	so	16 14 E		36 30 1E	؟	56 46 2E	Ŷ	76 62 3E	Î	116 78 4E	Ŷ	136 94 5E	î	156 110 6E	؟	176 126 7E
15	1 1 1 1	SI	17 15 F		37 31 1F	Ŷ	57 47 2F	ż	77 63 3F	ï	117 79 4F	ß	137 95 5F	ï	157 111 6F	DEL	177 127 7F

# Figure A–18: Digital Supplemental Character Set

KEY

1/11COLUMN ROW33OCTAL27DECIMAL18HEX

SUPPLEMENTAL GRAPHIC SET

RE\_UK00847M\_89

CHARACTER SETS A-19

# Appendix B CONTROL CODE AND CONTROL SEQUENCE SUMMARY

Table B–1 lists the 7-bit control characters, Table B–2 lists the 8-bit control characters, and Table B–3 lists the escape and control sequences. The section cross-references in all three tables refer to the *LG31 User's Guide*.

CONTROL CODE AND CONTROL SEQUENCE SUMMARY B-1

# **B.1 The 7-Bit Control Characters**

Control Characters	Description	Section	
<bel></bel>	Sounds Buzzer	4.5.1.1	
<ht></ht>	Horizontal Tab	4.5.1.3	
<lf></lf>	Line Feed	4.5.1.4	
<ff></ff>	Form Feed	4.5.1.6	
<cr></cr>	Carriage Return	4.5.1.7	
<so></so>	Shift Out	4.5.1.8	
<si></si>	Shift In	4.5.1.9	
<esc></esc>	Escape	4.5.1.14	
<bs></bs>	Backspace	4.5.1.2	
<vt></vt>	Vertical Tab	4.5.1.5	
<dc1></dc1>	Device Control 1/XON	4.5.1.10	
<dc3></dc3>	Device Control 3/XOFF	4.5.1.11	
<can></can>	CANcel	4.5.1.12	
<sub></sub>	SUBstitute	4.5.1.13	

Table B–1: The 7-Bit Control Characters

## B-2 CONTROL CODE AND CONTROL SEQUENCE SUMMARY

# **B.2 The 8-Bit Control Characters**

Control Characters	Description	Section
<ind></ind>	Forward index	4.5.2.1
<ri></ri>	Reverse Index	4.5.2.2
<hts></hts>	Horizontal Tab Set	4.5.2.3
<vts></vts>	Vertical Tab Set	4.5.2.4
<pld></pld>	Partial Line Down	4.5.2.5
<plu></plu>	Partial Line Up	4.5.2.6
<nel></nel>	Next Line	4.5.2.7
<ss2></ss2>	Single Shift 2	4.5.2.8
<ss3></ss3>	Single Shift 3	4.5.2.9
<dcs></dcs>	Device Control String Introducer	4.5.2.11
<csi></csi>	Control String Introducer	4.5.2.11
<st></st>	String Terminator	4.5.2.12
<ocs></ocs>	Operating System Command	4.5.2.13
<pm></pm>	Privacy Message	4.5.2.13
<apc></apc>	Application Program Command	4.5.2.13

Table B-2: 8-Bit Control Characters

#### CONTROL CODE AND CONTROL SEQUENCE SUMMARY B-3

# **B.3 The LG31 Escape and Control Sequences**

The escape and control sequences are shown in 8-bit format. Sequence characters are spaced for clarity. The spaces are not part of the format code. The row/column number below each character indicates the character's position in the 8-bit DEC Multinational character set.

Name	Mnemonic	Sequence
Forward Index (5.4.7.1)	IND	IND 8/4 Moves the active position to the same horizontal position on the next line
Horizontal Tab Stop (5.4.8.1)	HTS	HTS 8/8 Sets a horizontal tab stop at the active column
Reverse Index Set (4.5.2.2)	RI	<b>RI</b> 8/13 Moves the active horizontal position to the previous line
Partial Line Down (5.4.7.11)	PLD	<b>PLD</b> 8/11 Moves the vertical position 3/72 in down
Partial Line Up (5.4.7.12)	PLU	PLU 8/12 Moves the vertical position 3/72 in up
Tabulator Clear (5.4.8.5)	TBC	CSIPng9/11***6/7Clears one or more horizontal or vertical tab stops
VFU Channel Command (5.4.10.3)	VFU	<b>CSI nnn &amp; y</b> 9/11 *** 2/6 7/9 Allows access to a previously loaded VFU table through channel nnn
Cursor Up (5.4.7.10)	CUU	CSIPnA9/11***4/1Moves the vertical position Pn times up, retaining column position

 Table B-3:
 LG31 Escape and Control Sequences

B-4 CONTROL CODE AND CONTROL SEQUENCE SUMMARY

Name	Mnemonic	Sequence	
VFU End Command (5.4.10.2)	VFU	<b>CSI &lt; I 1</b> 9/11 3/12 3/1 6/12 Send to indicate that the printer that the VFU ta is complete	ble loaded
VFU Load (5.4.10.1)	VFU	<b>CSI &lt; 1 h</b> 9/11 3/12 3/1 6/8 Prepares the printer for loading the 1L channel V	'FU table
Autowrap Mode (5.4.9.1)	DECAWM	<b>CSI ? 7 h</b> 9/11 3/15 3/7 6/8 Turns autowrap mode on.	
		CSI ? <b>7 l</b> 9/11 3/15 3/7 6/12 Turns autowrap mode off.	
Barcode Encoding (8.3.2, 8.3.3)	DECBAR	CSI % SP 0 9/11 2/5 2/0 3/0 Starts the bar code sequence. ESC 1/11 Stops the barcode sequence.	
Barcode Select (8.3.1)	DECSBCA	<b>CSI P1 ; ; P9 ,</b> 9/11 *** 3/11 3/11 *** 2/7 Defines parameters for barcodes that are to be pr	<b>q</b> 7/1 inted.
		PsFunctionP1Type of encoding 0 = Default value (Code 39) 1 = Interleaved Two of Five 2 = Code 39 3 = Extended Code 39P2Width of narrow bars and spaces 0/missing = default valueP3Width of quiet zone 0/missing = default value	

 Table B-3 (Cont.):
 LG31 Escape and Control Sequences

CONTROL CODE AND CONTROL SEQUENCE SUMMARY B-5

		C	-			-	
Name	Mnemonic	Seque	ence				
		P4				nd spaces	
				sing = de			
		P5		etween			
				sing = de		alue	
		P6	-	t of bars		_	
			0/mis	sing = de	efault va	alue	
		P7				oding cha	
					0	ntrol char	
					al ASCI	I value of	the character
		P8	Orien	tation			
				ame as c			
				orizonta			
						of -90( lar	<b>1</b> '
							andscape)
				orizonta 180	l, upside	e down, ro	otation
					dicrog	ard seque	200
				ng = Def			lice
		P9		acters op		uc	
		13		efault			
				o Chara	ters		
						rently sel	ected plot fon
				haracter			
			4 = C	haracter	s in OC	R B	
			Other	= Disre	gard sec	quence	
			Missi	ng = Def	ault val	ue	
Block	DECBCM	ESC	%	SP	1		
Character	DECICINI	<b>ESC</b> 1/11	70 2/5	2/0	1 3/1		
						110200	
Entering 8.4.2		Starts	the bio	ck chara	cter seq	uence.	
3.4.4)		ESC	@				
		1/11	4/0				
		%	1.0				
		2/5					
		Stops	the bloc	k charac	ter sequ	ience.	
		•					
	<b></b>			NOTI			
		auence	e is also	nicod ta			
	This stop se	440100		useu u	o stop i	Jarcoues	•
Block	This stop se	CSI	P1	;	P5	,	r

Table B–3 (Cont.): LG31 Escape and Control Sequences

B-6 CONTROL CODE AND CONTROL SEQUENCE SUMMARY

Name	Mnemonic	Seque	ence									
Size Select (8.4.1)		Define	es the pa	irametei	rs for blo	ck chara	cters.					
()		P1	specifi	ies the v	vidth of	the block	characters.					
		P2	-				c characters.					
		P3	-		-	ackgrour						
		P4	-			•	acter set designator.					
		P5	specifi	ies the o	rientatio	on of the	block characters.					
Bold	SGR	CSI	Ps	m								
Printing		9/11	***	6/13								
(5.4.3)		Turns	the bold	l printin	ig on or o	off.						
		Ps	Funct	ion								
		0	All at	tributes	off							
		1										
		22 Turns bold off										
Device	DA	Reque	Requests device's product ID from host (only) through s									
Attribute (Product		port.										
Product D) (5.9)		CSI	с	or	CSI	0	С					
		9/11	6/3		9/11	3/0	6/3					
		Printe	er ID res	ponse, v	which is	depender	nt upon strap setting:					
		CSI	?	4	2	С	(LG31)					
		9/11	3/15	3/4	3/2	6/3						
		CSI	?	3	6	С	(LG01)					
		9/11	3/15	3/3	3/6	6/3						
Device	DSR	CSI	n	or	CSI	0	n					
Status		9/11	6/14		9/11	3/0	6/14					
Request (from host)		Send	extended	l report.								
(6.3.1)		CSI	6	n								
		9/11	3/6	6/14								
		Send 1 line).	Send the cursor position report (active column and active line).									
		CSI	?	1	n							
		9/11	3/15	3/1	6/14							
		Disab	le unsoli	cited re	ports.							

# Table B-3 (Cont.): LG31 Escape and Control Sequences

# CONTROL CODE AND CONTROL SEQUENCE SUMMARY B-7

Name	Mnemonic	Seque	ence					
		CSI	?	2	n			
		9/11	3/15	3/2	6/14			
		Enabl	e brief u	nsolicite	ed report	s and sei	nd extend	ed report.
		CSI	?	3	n			
		9/11	3/15	3/3	6/14			
		Enabl report		led unso	licited re	eports an	d send ex	tended
Device Status	DSR	Brief	Report:					
Report (from		<b>CSI</b> 9/11	<b>0</b> 3/0	n 6/14				
printer)				n detect	ed.			
(6.3.2)		CSI	3	n				
		9/11	3/3	6/14				
		Malfu	nction d	etected.				
			ded Rep	ort:				
		CSI	0	n				
		9/11	3/0	6/14				
		follow	•					
		CSI 9/11	? 3/15	<b>2</b> 3/2	0 3/0	n 6/14		
			0 0	on detect		0/14		
		CSI	3	n				
		9/11	3 3/3	<b>6</b> /14				
		follow						
		CSI	?	Pn	;	•••	Pn	n
		9/11	3/15	***	, 3/11		***	6/14
		Malfu	nction d	etected.				
		Pn		Func	tion			
		20 to 2	215	Error	code (Ta	ble 5-9)		
		Curso	r status	report:				
		CSI	Pn1	;	Pn2	R		
		9/11	***	3/11	***	5/2		

Table B–3 (Cont.): LG31 Escape and Control Sequences

# B-8 CONTROL CODE AND CONTROL SEQUENCE SUMMARY

Name	Mnemonic	Seque	ence						
		Pn1 is the active line. Pn2 is the active column.							
Draw Vector (8.2.1)	DECVEC	<b>CSI</b> 9/11 Draw	<b>Pn1</b> ***	; 3/11 ith lengt	  th width	Pn5 ***	! 2/1	 7/12	
		Draw a line with length, width, and direction.							
		Pn1 Function							
		0 Draw x line, horizontal							
		1		y line, v					
		Pn2		art posit					
		Pn3 Pn4	U	art posit length	1011				
		Pn4 Pn5	= line = line	0					
		Pn2 through Pn5 are in character, decipoin (selected by SSU sequence). The default va parameter is 0.							
Graphic Size	GSM	<b>CSI</b> 9/11	<b>Pn1</b> ***	; 3/11	<b>Pn2</b> ***	<b>SP</b> 2/0	<b>B</b> 4/2		
Modification		Modify	y font he	ight and	l width s	et by GS	S sequen	ce.	
(5.4.4)		Pn1 = decimal percentage of height set by 0 Default value is 100.					by GSS.		
		Pn2	<ul> <li>decimal percentage of width set by Default value is 100.</li> </ul>				by GSS.		
Horizontal	DECSHORP	CSI	Ps	w					
Pitch		9/11	***	7/7					
(5.4.5.1)		Selects horizontal pitch (characters/inch). Controlled by DECPSM.							
		Ps Horizontal Pitch							
		PS	noriz	untar r		0 Determined by current font (defaul			
						font (de	fault)		
						font (de	fault)		
		0	Deterr			font (de	fault)		
		0 1	Deterr 10			font (de	fault)		
		0 1 2 3 4	Detern 10 12 13.3 16.7			font (de	fault)		
		0 1 2 3	Deterr 10 12 13.3			font (de	fault)		

 Table B-3 (Cont.):
 LG31 Escape and Control Sequences

CONTROL CODE AND CONTROL SEQUENCE SUMMARY B-9

Name	Mnemonic	Sequence						
Horizontal Position Absolute (5.4.7.4)	HPA	<b>CSI</b> 9/11 Selects Pn =	numer	ric value	in char	acter, deo	tive vertio cipoint, or efault valu	pixel units
Horizontal Position Relative (5.4.7.5)	HPR	<b>CSI</b> 9/11 Adds P Pn =	numer	ric value	in char		cipoint or efault valu	pixel units ıe = 1.
Horizontal Position Backward (5.4.7.6)	НРВ	<b>CSI</b> 9/11 Subtra Pn =	numer	ric value	in char			pixel units 1e = 1.
Horizontal Tabs, Set (5.4.8.2)	DECSHTS	CSI 9/11 Sets up time). Pn =	tab sto	op in ch		decipoint	Pn *** ontal tabs t, or pixel	
Italic Printing (5.4.3)	SGR	<b>CSI</b> 9/11 Selects <b>Ps</b> 0 3 23	Funct All att Italic		off on	nas italic	attribute.	
Margins, Left and Right (4.5.6.3)	DECSLRM		selected = left	by SSU margin	sequen	ce). home se		nt, or pixel

 Table B-3 (Cont.):
 LG31 Escape and Control Sequences

B-10 CONTROL CODE AND CONTROL SEQUENCE SUMMARY

Name	Mnemonic	Sequence
Margins, Top and Bottom (5.4.6.2)	DECSTBM	$\begin{array}{c ccccccccccccccccccccccccccccccccccc$
Reset to Initial State (5.13)	RIS	<b>ESC c</b> 1/11 6/3 Resets the printer's operating features to initial values.
Select Font (5.4.3)	SGR	CSIPsm9/11***6/13Selectsa font for printing.PsFunction10Primary font (default)11First alternate font19Ninth alternate font
Sixel Graphics Sending (7.3)	DCS	DCS 9/0Ps1 ***; 3/11Ps3 ***q 7/1SD ****ST 9/12Ps1 0 - 9Function Select standard horizontal grid sizePs2 n 0 - 9Function Select a background color - ignoredPs3 0 - 9Function Select horizontal grid size other than standard sizesSD= Sixel dataPrintable data and control characters
Soft Terminal Reset (6.4.2)	DECSTR	<b>CSI ! p</b> 9/11 2/1 7/0 Resets the printer's operating features to the initial values.

 Table B-3 (Cont.):
 LG31 Escape and Control Sequences

CONTROL CODE AND CONTROL SEQUENCE SUMMARY B-11

Name	Mnemonic	Sequence					
Tabs, Setting		See horizontal tabs (DECSHTS) and vertical (DECSVTS) tabs.					
Tabs, Clearing	TBC	<b>CSI</b> 9/11	<b>Ps</b> ***	<b>g</b> 6/7			
(5.4.8.5)		Clears	horizor	ntal or vertical tabs.			
		Ps	Func	tion			
		0					
		1	Clears	s one vertical tab at active line.			
		2	Clears	s all horizontal tabs.			
		3	Clears	s all horizontal tabs.			
		4	Clears	s all vertical tabs.			
Vertical	DECVERP	CSI	Ps	Z			
Pitch		9/11	***	7/10			
(5.4.5.2)		Selects the vertical pitch (lines-per-inch).					
		Ps	Pitch	L			
		0	Deter	mined by current font (default)			
		1	6				
		2	8				
		3	12				
		4 5	2 3				
		5 6	3 4				
		7	4 10				
		11		s pitch to fit 66 lines on 11-inch forms (6 inch)			
Vertical	VPA	CSI	Pn	d			
Position		9/11	***	6/4			
Absolute		Select	s vertica	al line without changing the active column.			
(5.4.7.7)		Pn	=	new active line, in character, decipoint, or pixel units (selected by SSU sequence). Default value = 1.			
Vertical	VPB	CSI	Pn	k			
Position		9/11	***	6/11			
Backward		Subtra	acts Pn	from active vertical line.			
(5.4.7.9)		Pn	=	value in character, decipoint, or pixel unit (selected by SSU sequence). Default value = 1.			

 Table B-3 (Cont.):
 LG31 Escape and Control Sequences

B-12 CONTROL CODE AND CONTROL SEQUENCE SUMMARY

Name	Mnemonic	Seque	ence					
Vertical Position	VPR	<b>CSI</b> 9/11	<b>Pn</b> ***	<b>e</b> 6/5				
Relative		Adds 1	Pn to act	tive vert	tical lin	e.		
(5.4.7.5)		Pn	=			racter, deci SSU seque		pixel units ault value
Vertical Tabs, Set (5.4.8.4)	DECSVTS	5 <b>CSI Pn ;</b> 9/11 *** 3/11 Sets up to 16 vertical tab tab positions).						
		Pn	=			top in cha elected by		cipoint, or 1ence).
Vertical Tab Stop (5.4.8.3)	VTS	< <b>VTS</b> 8A Sets a	_	tab sto	p at the	e active lin	ne	

 Table B-3 (Cont.):
 LG31 Escape and Control Sequences

# CONTROL CODE AND CONTROL SEQUENCE SUMMARY B-13

# Appendix C FACTORY, POWER-UP, AND RESET DE-FAULTS

These tables list the LG31 factory settings, power-up defaults, power-up reset conditions, and reset defaults.

Parameter	Control Function	Factory Setting
Printer Status		Off line
Horizontal Pitch	(DECSHORP)	10 Characters-Per-Inch (CPI)
Vertical Pitch	(DECVERP)	6 Lines-Per-Inch (LPI)
Font	(SGR)	Data Processing
Forms Length	(DECSLPP)	66 Lines (11 in/27.94 cm)
Active Position	Column 1 on the active line (line 1)	
Top Margin	Line 1	
Bottom Margin	Line 66	
Left Margin	Column 1	
Right Margin	Column 132	
Underlining	(SGR)	Disabled
Bolding	(SGR)	Disabled
Italics	(SGR)	Disabled
Character Expansion	(SGR)	Disabled
GL Character Set		U.S. ASCII

### FACTORY, POWER-UP, AND RESET DEFAULTS C-1

Parameter	Control Function	Factory Setting
GR Character Set		Digital Supplemental
G0 Character Set		U.S. ASCII
G1 Character Set		VT100 Graphic Character Set
G2 Character Set		Digital Supplemental
G3 Character Set		U.S. ASCII
Autowrap	(DECAWM)	Enabled
Line Feed/New Line		Set
Mode		
Horizontal Tabs		Set every 8 columns (9, 17,
		137)
Unsolicited Reports		Disabled
Super/Subscripts		Disabled
Carriage Return		Reset
New Line Mode		Reset
Vertical Tabs		Every Line (1, 2, 66)
Number of Data Bits		8-bit mode
Number of Stop Bits		1 stop bit
Speed (Baud Rate)		9600 Baud
Parity		Disabled

# Table C–1 (Cont.): Factory Settings at Initial Power-Up

# C-2 FACTORY, POWER-UP, AND RESET DEFAULTS

Parameter	Control Function
Horizontal Pitch	(DECSHORP)
Vertical Pitch	(DECVERP)
Font	(SGR)
Top of Form	
Forms Length	(DECSLPP)
Top and Bottom Margin	(DECSTBM)
Left and Right Margin	(DECSLRM)
Autowrap	(DECAWM)
Line Feed/New Line	(LNM)
Carriage Return/	(DECCRNLM)
New Line Mode	
Horizontal Tabs	
Vertical Tabs	
GL Character Set	
GR Character Set	
G0 Character Set	
G1 Character Set	
G2 Character Set	
G3 Character Set	
All Interface Settings	

 Table C-2:
 Power-Up Conditions Retained from Last Work Session

FACTORY, POWER-UP, AND RESET DEFAULTS C-3

Selectable Parameter	Control Function	Power-Up Condition
Printing Status		Off Line
Active Position		Column 1 on current active line
Underlining	(SGR)	Disabled
Bolding	(SGR)	Disabled
Expansion	(SGR)	Disabled
Unsolicited Reports		Disabled
Super/Subscripts		Disabled

 Table C–3:
 Power-Up Conditions Reset at the Start of New Work

 Session

### C-4 FACTORY, POWER-UP, AND RESET DEFAULTS

Parameter	Control Function	Factory Setting Default
Printing Status		On Line (Ready)
Horizontal Pitch	(DECHORP)	10 Characters-Per-Inch (CPI)
Vertical Pitch	(DECSVERP)	6 Lines-Per-Inch (LPI)
Font	(SGR)	Data Processing
Forms Length	(DECSLPP)	66 Lines (11 in/27.94 cm)
Active Position		Column 1 on the current active
Top Margin		Line 1
Bottom Margin		Line 66
Left Margin		Column 1
Right Margin		Column 132
Underlining	(SGR)	Disabled
Bolding	(SGR)	Disabled
Italics	(SGR)	Disabled
Expansion	(GSM)	Disabled
GL Character Set		U.S. ASCII or the last NRC if
		selected
GR Character Set		Digital Supplemental
G0 Character Set		U.S. ASCII or the last NRC if
		selected
G1 Character Set		VT100 Graphic Character Set
G2 Character Set		Digital Supplemental
G3 Character Set		U.S. ASCII
Autowrap		Enabled
Line Feed/New Line		Set
Mode		
Horizontal Tabs		Set every 8 columns (9,
		17,137)
Unsolicited Reports	(DSR)	Disabled
Super/Subscripts		Disabled
Carriage Return		Reset
New Line Mode		Reset
Vertical Tabs		Every Line (1, 2, 66)
The following will not cl		
All interface setting		
	lacement Character	
	emain as previously	selected, either by escape sequence
or control panel.		

 Table C-4:
 Default Settings After Receipt of a Reset

## FACTORY, POWER-UP, AND RESET DEFAULTS C-5

# Appendix D VFU CROSS REFERENCE TABLE

Table D-1 provides a cross reference between the VFU Table byte pair bit patterns and the equivalent characters (CHAR), decimal (DEC) values, and hexadecimal (Hex) values.

VFU CROSS REFERENCE TABLE D-1

			Bit				
Char	DEC	Hex	Pattern 12345678	Char	DEC	Hex	Bit Pattern 12345678
@	64	40	0000001x	•	96	60	0000011x
Α	65	41	1000001x	а	97	61	1000011x
В	66	42	0100001x	b	98	62	0100011x
С	67	43	1100001x	с	99	63	1100011x
D	68	44	0010001x	d	100	64	0010011x
Е	69	45	1010001x	е	101	65	1010011x
F	70	46	0110001x	f	102	66	0110011x
G	71	47	1110001x	g	103	67	1110011x
Н	72	48	0001001x	ĥ	104	68	0001011x
Ι	73	49	1001001x	i	105	69	1001011x
J	74	4A	0101001x	j	106	6A	0101011x
Κ	75	4B	1101001x	k	107	6B	1101011x
L	76	4C	0011001x	1	108	6C	0011011x
Μ	77	4D	1011001x	m	109	6D	1011011x
Ν	78	<b>4</b> E	0111001x	n	110	6E	0111011x
0	79	4F	1111001x	0	111	6F	1111011x
Р	80	50	0000101x	р	112	70	0000111x
Q	81	51	1000101x	q	113	71	1000111x
Ŕ	82	52	0100101x	r	114	72	0100111x
S	83	53	1100101x	S	115	73	1100111x
Т	84	54	0010101x	t	116	74	0010111x
U	85	55	1010101x	u	117	75	1010111x
V	86	56	0110101x	v	118	76	0110111x
W	87	57	1110101x	w	119	77	1110111x
Х	88	58	0001101x	х	120	78	0001111x
Y	89	59	1001101x	у	121	79	1001111x
Z	90	5A	0101101x	z	122	7A	0101111x
[	91	5B	1101101x	{	123	7B	1101111x
1	92	5C	0011101x	Ì	124	7C	0011111x
]	93	5D	1011101x	}	125	7D	1011111x
^	94	5E	0111101x	~	126	7E	0111111x
_	95	5F	1111101x	DEL	127	7F	1111111x

### D-2 VFU CROSS REFERENCE TABLE

# Glossary

#### Active column

The horizontal position on the paper where the next character will print. After printing a character, the printer increments the active column.

#### Active line

The vertical position on the paper where the next character will print. After printing a character, the printer increments the active line.

#### Active position

The absolute position on the paper where the next character will print. The active position is defined by the active column (horizontal position) and active line (vertical position).

#### ANSI

American National Standards Institute.

#### Autowrap mode

An operating feature of the printer that lets you control what happens to print characters that exceed the right margin on the page.

#### Barcode

A graphic (printed or photographically reproduced) barcode composed of parallel bars and spaces of various widths. A barcode symbol contains a leading quiet zone, a start character, one or more data characters including in some cases a check character, a stop character, and a trailing quiet zone.

#### **Baud rate**

The speed at which the printer communicates with the host computer.

#### **Block character**

A mode of operation in the LG31 printer. Characters are plotted in sizes selected.

#### **Character attribute**

A feature of a highlighted character. These include underlining, bold printing, italic printing.

#### Character cell

An imaginary rectangle used as a unit of spacing. The height of a cell is equal to the current line spacing, and the width is equal to the current character spacing.

#### **Character set**

A set of modes that describe the general appearance of a set of characters. For example, a character set might contain the code for an uppercase A or the number 1. Character sets do not describe the style of a printing character. See Font.

#### Code table

A list of characters and codes for a specific character set. The table is divided into columns and rows that show each character with its binary, octal, decimal, and hexadecimal code. An 8-bit code table has twice as many columns as the 7-bit table.

#### **Control characters**

Characters that do not print, but cause the printer to perform some action. For example, the HTS control character sets a horizontal tab. There are two groups of control characters, C0 (0/0 - 1/15) and C1 (8/0 - 9/15).

#### C0 (control 0) and C1 (control 1) codes

C0 codes represent 7-bit ASCII control characters. C1 codes represent 8bit control characters that let you perform more functions than possible with C0 codes. You can only use C1 codes directly in an 8-bit environment.

#### **Control function**

A method of controlling how the printer processes, sends, and prints characters. Control functions include control characters, control strings, and escape and control sequences. Appendix C compares the control functions used in the LG31 printer and the LN03 printer.

#### **Control sequence**

Two or more bytes that define a specific control function. Control sequences usually include variable parameters.

#### CR

Carriage return.

#### Decipoint

A unit of measure equal to 1/720 inch.

#### **DEC Multinational Character Set**

This 8-bit character set is the default character set when you turn the printer on. The left half of this set is the ASCII graphic set (7-bit compatible). The right half includes the C1 control characters and DEC Supplemental Graphic Set (8-bit compatible).

#### **DEC Private**

Digital control sequences not yet recognized by ANSI. The mnemonics for these sequences begin with DEC.

#### Default values (for escape sequences)

Standard values used for parameters. The printer uses a default value when you specify a 0 value or omit a value. For most sequences, the default value is 1.

#### Density

Dots-per-inch of the printed image.

#### **Device control strings (DCS)**

Like control sequences, a DCS uses two or more bytes to define a specific control function. However, a DCS also includes a command string.

#### Error code

A numeric code of four digits, used to report printer problems. See the LG31 Installation/Operator's Manual.

#### **Error messages**

Displayed messages that describe printer problems. See the LG31 Installation/Operator's Manual.

#### Escape sequence

Two or more bytes that define a control function. Escape sequences do not include variable parameters, but may include intermediate characters.

#### Extended page format

The page home line is at the top margin, and the page end line is at the bottom margin.

#### FF

Form feed.

#### Font

A size and style of type to use for printed characters. For example, a Data Processing 10 CPI font describes a certain style (data processing) and size (10 CPI) of a printed character. Fonts and character sets are independent of each other. You need to specify both a font and a character set to print characters.

#### Font attributes

The seven characteristics of a font that define how printed characters will look when you use that font: type family, spacing type size, scale factor, typestyle, character weight, and character proportion. These attributes are not affected by the character set you use.

#### Font file

The data for a unique combination of one font and one character set. You can assign a font to any character set available in the printer. The font files that come with the printer are stored in ROM.

#### Font file attributes

A set of 12 characteristics for the font and character set in a given font file. These include the seven font attributes plus the character set images, rotation, character subset, file encoding, and resolution.

#### Font ID

A 16-character code (no lowercase letters) that describes the seven basic font attributes (including type family) of the ROM fonts.

#### Font file ID

A 31-character code that describes the character set and font attributes for a given font file. Appendix D lists all standard type family, font, and font file IDs for the ROM font files.

#### Form

A string of text and control sequences in a specific format that can be stored in printer memory and repeatedly printed.

#### Form length

The vertical size of the printed area on a page. The maximum form length depends on the setting.

#### GL (graphic left) and GR (graphic right) codes

Two code tables in memory, reserved for printable characters. You store the character sets you want to print from in GL and GR.

The printer uses the graphic left (GL) table in memory when the character code format is 7-bit, or when the character code format is 8-bit and the graphic characters are in the 2/1 through 7/14 range.

The printer uses the graphic right (GR) table in memory when the character code format is 8-bit and the graphic characters are in the 10/0 through 15/15 range.

#### Input buffer

An area in the printer that can hold up to 1,000 characters received from the host computer before printing them. This buffer allows the printer and host computer to communicate independent of printing speed.

#### Initial values (for escape sequences)

The LG31 has permanently stored values for some escape sequences that control basic printing functions. The printer uses these initial values after you power up the printer or send a reset sequence.

#### ISO

International Standards Organization.

#### Justification

The alignment of printed text at the right margin. When you justify text, you change the spacing between the words. Justified lines have the first character of the first word at the left margin (or the line home position, if different), and the last character of the last word at the right margin.

#### Landscape printing

A method of printing characters vertically from the bottom to the top of the paper loaded in the printer.

#### Line home position

The active position on the printed page after a carriage return (CR). The line home position serves as the left edge of the page for justified text. A CR may move the active position forward or backward in order to reach the line home position.

#### Line end position

The right edge of the printed page for justified text.

#### Logo

A graphic image that can be printed by the LG31.

#### Margin

A setting that defines the printing area on the page. The printer cannot print outside a right margin, except when drawing vectors or doing justification. The left horizontal margin specifies the first printable position on a line. The right horizontal margin specifies the last printable position on a line.

#### Normal page format

The page home line is 1/2-inch below the top margin, and the page end line is 5/6-inch above the bottom margin.

#### Origin

The starting point for printing on the page. You can select either the corner of the printable area, or the corner of the physical page.

#### Page end line

Usually the last printable line on a page. When the printer receives a line feed (LF) on the page end line, the active position moves to the page home line on the next page.

#### Page format select (PFS)

An escape sequence that lets you select a page format from a list of standard formats. These formats select the character size, charactersper-line, and lines per page.

#### Page home line

The active line on the page after a form feed (FF). The page home line specifies where a form feed positions the first printable line on the page.

#### Parameter

A character that modifies the action or interpretation of a control sequence. All parameters are unsigned, positive decimal integers, with the most significant digit sent first.

- A numeric parameter indicates a numeric value such as a tab or margin location. In this manual, numeric param eters appear as actual values or as Pn, Pn1, Pn2, and so on.
- A selective parameter selects an action associated with the specific parameter value. In this manual, selective parameters appear as Ps, Ps1, Ps2, and so on.

#### Pixel

The smallest displayable picture element on a video screen. The printer prints pixels as dots. A pixel in LG31 is 1/600".

#### Portrait printing

A method of printing characters horizontally across the paper loaded in the printer.

#### Printable area

The printable part of a page. On the LG31 (and most printers) you cannot print to the physical left or right edge of the page.

#### **Printable characters**

The characters the LG31 recognizes to print.

#### RAM

Random access memory.

#### **Received characters**

Printable characters and control functions that the printer receives from the host computer. The printer can process 7-bit and 8-bit data.

#### **Reset sequence**

An escape sequence that resets several printer operating features to an initial state. There are two sequences you can use to reset the LG31.

#### Resolution

The number of dots printed in a defined area. The maximum resolution of the LG31 is 200 dots-per-inch.

#### **ROM-resident fonts**

The standard fonts that come with the printer. These fonts are permanently stored in the printer's Read Only Memory (ROM).

#### Select graphic rendition (SGR) number

A number you must assign to a font file to make it available for printing.

#### Serial character format

The sequential arrangement of the bits of a data character. The printer sends and receives characters in this format. A serial character has a start bit (space), 7 or 8 data bits (1 = mark, 0 = space), a selectable parity bit, and a stop bit (mark).

#### Sixel

A single character code representing six vertical bits of an image.

#### Sixel protocol

A protocol that enables printing of black and white bit map data at various sizes. It is encoded as a Device Control String.

#### Tab stop

A preselected point that the active position moves to when you send the printer a tab control character. The active position is where the next character prints.

#### Type family

A group of fonts with a similar design, but differing in the six other font attributes. For example, Data Processing is a type family used in the LG31.

#### Vectors

Lines drawn with length, width, and horizontal or vertical direction. Margins do not affect line drawing. If you try to draw a line beyond the physical limits of the page, the printer will print the part of the line that occurs within the page. The printer draws lines without modifying the active position.

#### XON/XOFF protocol

A method of synchronizing data communication between the printer and the computer. The printer sends XON and XOFF signals to tell the computer when to start or stop sending data. The XON/XOFF protocol prevents the printer's input buffer from overflowing. Otherwise, data might be lost if the printer stops for some reason (a paper-out condition, for example) or if the communication speed is greater than the print speed.

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